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DARK ENERGY SPECTROSCOPIC INSTRUMENT (DESI) SURVEY YEAR 1 RESULTS

Blinding scheme for the scale-dependence bias signature of local primordial non-Gaussianity for DESI 2024



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ABSTRACT: The next generation of spectroscopic surveys is expected to achieve an unprecedented level of accuracy in the measurement of cosmological parameters. To avoid confirmation bias and thereby improve the reliability of these results, blinding procedures become a standard practice in the cosmological analyses of such surveys. Blinding is especially crucial when the impact of observational systematics is important relative to the cosmological signal, and a detection of that signal would have significant implications. This is the case for local primordial non-gaussianity, as probed by the scale-dependent bias of the galaxy power spectrum at large scales that are heavily sensitive to the dependence of the target selection on the imaging quality, known as imaging systematics. We propose a blinding method for the scale-dependent bias signature of local primordial non-gaussianity at the density field level which consists in generating a set of weights for the data that replicate the scale-dependent bias. The applied blinding is predictable, and can be straightforwardly combined with other catalog-level blinding procedures that have been designed for the baryon acoustic oscillation and redshift space distortion signals. The procedure is validated through simulations that replicate data from the first year of observation of the Dark Energy Spectroscopic Instrument, but may find applications to other upcoming spectroscopic surveys.

KEYWORDS: galaxy clustering, power spectrum, cosmological parameters from LSS, galaxy surveys

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1 Introduction

In addition to providing tight constraints on the Universe expansion history, one of the major roles of current [1, 2] or future spectroscopic surveys [3, 4] is to provide an accurate measurement of the amount of primordial non-gaussianity (PNG) generated during inflation. In particular, these surveys will be focused on the well-known local PNG parameterized by $f_{\rm NL}^{\rm loc}$ [5] such that the primordial gravitational potential field $\Phi(\mathbf{x})$ reads

$$\Phi(\mathbf{x}) = \Phi_g(\mathbf{x}) + f_{\rm NL}^{\rm loc} \left(\Phi_g^2(\mathbf{x}) - \langle \Phi_g^2 \rangle_{\mathbf{x}} \right), \tag{1.1}$$

where Φ_g is the Gaussian primordial potential field. A detection of $|f_{\rm NL}^{\rm loc}| \gg 0.01$ would immediately rule out single field slow-roll inflation [6] as a valid paradigm to describe the early Universe. Currently, the best constraints on local PNG are obtained from Planck data: $f_{\rm NL}^{\rm loc} = -0.9 \pm 5.1 ~ (68\%) ~ [7]$. To circumvent the cosmic variance limit of CMB observations, spectroscopic surveys use the enormous statistical power in the 3D galaxy clustering, probing a large volume of the Universe. A promising approach to constrain local PNG is through detecting the tiny imprint it leaves on the galaxy power spectrum at large scales, known as the scale-dependent bias on large scales [8, 9]. With this method, the best measurement leads to $-23 < f_{\rm NL}^{\rm loc} < 21 ~ (68\%) ~ [10-12]$ and is obtained with the quasars of the extended Baryon Oscillation Spectroscopic Survey (eBOSS) [13].

Current spectroscopic surveys, as the Dark Energy Spectroscopic Instrument (DESI) [1, 14] or Euclid [2], are expected to constrain local PNG with similar accuracy to Planck. At the same time, future surveys are expected to reach a sensitivity of order unity [15], requiring robust and confirmation bias-free analyses.

Besides, the large-scale modes of the power spectrum used in the scale-dependent bias measurement may be strongly impacted by angular modes resulting from the dependence of the target selection to the imaging quality [16]. This dependence, known as *imaging systematics*, was the object of many studies carried out for the Sloan Digital Sky Survey (SDSS) [17–24], the Dark Energy Survey (DES) [25–29], or more recently to prepare the upcoming DESI clustering analysis [30–32]. Correction schemes mostly rely on template fitting methods which need to be carefully calibrated to mitigate imaging systematics while avoiding overfitting. Overfitting indeed leads to a deficit of power at large scales that biases the analysis [33, 34]. Unfortunately, the efficiency of the systematic mitigation is typically validated on the actual data through several summary statistics, including the power spectrum itself, such that one may be influenced by previous detection (or non-detection) of PNG when tuning the systematic corrections, resulting in an important confirmation bias.

Similarly to the seminal blinding method for the baryon acoustic oscillation (BAO) and redshift-space distortion (RSD) analyses [35], we propose here a method that introduces at the catalog level a fake signal mimicking the scale-dependent bias that allows us to investigate the large scales of the power spectrum while protecting ourselves from confirmation bias. Section 2 describes the blinding scheme. Then, in section 3, we validate the impact of this method on the power spectrum. In section 4, we perform realistic tests with non-zero PNG simulations and validate the combination of the blinding method with the imaging systematic mitigation. We conclude in section 5.

2 Theoretical description

In the following section we first introduce the signature of local PNG that we aim at blinding. We then describe the blinding scheme and its practical implementation, noting a shot noise correction is required to remove the sensitivity of the blinding scheme with the tracer density.

2.1 Scale-dependent bias

Local primordial non-gaussianity leaves an imprint on the tracer power spectrum at large scales known as the scale-dependent bias [8, 9]:

$$P(k,z) = \left(b(z) + \frac{b_{\Phi}(z)}{\alpha(k,z)} f_{\rm NL}^{\rm loc}\right)^2 P_{\rm lin}(k,z), \qquad (2.1)$$

where P_{lin} is the linear matter power spectrum, $\alpha(k, z)$ is a transfer function connecting the primordial gravitational field Φ to the matter density perturbation such that

$$\delta(k,z) = \alpha(k,z)\Phi(k), \qquad (2.2)$$

b(z) is the linear bias of the tracer and b_{Φ} is the PNG bias given the response to the presence of local PNG of the tracer.

The transfer function $\alpha(k, z)$ can be computed directly as:¹

$$\alpha(k,z) = T_{\Phi \to \delta}(k,z) = \sqrt{\frac{P_{\delta}(k,z)}{P_{\Phi(k)}}},$$
(2.3)

where the primordial potential² power spectrum P_{Φ} is defined as:

$$P_{\Phi}(k) = \frac{9}{25} \frac{2\pi^2}{k^3} A_s \left(\frac{k}{k_{\text{pivot}}}\right)^{n_s - 1},$$
(2.4)

with n_s is the spectral index and A_s the amplitude of the initial power spectrum at $k_{\text{pivot}} = 0.05 \text{ Mpc}$. P_{δ} is the linear matter power spectrum such that $\alpha(k, z)$ has the famous scale dependency: $\alpha(k, z) \propto k^2 \times T_{\Phi \to \Phi}(k, z)$ [8].

The PNG bias b_{Φ} can be expressed as $b_{\Phi}(z) = 2\delta_c \times (b(z) - p)$ with p = 1 [9] (universal mass function) for tracers whose halo occupation distribution depends only on mass, although the pertinence of this description is currently discussed [37–39]. Since b_{Φ} and $f_{\rm NL}^{\rm loc}$ are fully degenerate, in the following we assume the universal mass function to fix b_{Φ} and we express the blinding amplitude in terms of $f_{\rm NL}^{\rm loc}$.

2.2 Blinding scheme

2.2.1 Mimicking the scale-dependent bias

Our proposed blinding consists in adding a fake signal to the galaxy catalog, such that the measured power spectrum matches the large scale-dependent bias given in eq. (2.1) for a specific value of $f_{\rm NL}^{\rm loc}$, which we dub $f_{\rm NL}^{\rm blind}$. This value is fixed randomly and is to remain unknown for all the data consistency tests performed during the analysis. Hence, the expected amount of PNG on the blinded data (assuming the chosen b_{Φ} for the blinding is the true one) is $f_{\rm NL}^{\rm loc} + f_{\rm NL}^{\rm blind}$ where $f_{\rm NL}^{\rm loc}$ is the true value of the underlying cosmology and $f_{\rm NL}^{\rm blind}$ a random, fixed and unknown value.

Analyses of current spectroscopic surveys traditionally weight the data to correct for several observational effects as the completeness of the observations, the imaging dependence of the target selection or even the spectroscopic efficiency, see [40] for the description of the weights used in DESI. We alter the measured power spectrum at large scales by including in the catalog an additional set of weights, multiplied by the traditional ones to make them indistinguishable, such that $\delta_g \to \delta_g + a(k)\delta^r$, where δ_g is the galaxy density field and δ^r is the real space density field. The proposed weights are

$$w^{d}_{\text{blind}}(\mathbf{x}) = 1 + w_{\text{blind}}(\mathbf{x}) \tag{2.5}$$

¹We use CLASS [36] wrapped by https://github.com/cosmodesi/cosmoprimo.

² Φ is normalized to $3/5\mathcal{R}$ to match the usual definition of [9].

where $w_{\text{blind}}(\mathbf{x})$ is the Fourier transform of

$$w_{\text{blind}}(\mathbf{k}) = \frac{b_{\Phi} f_{\text{NL}}^{\text{blind}}}{b\alpha(k)} \times \hat{\delta}^r(\mathbf{k}) \equiv a(k) \times \hat{\delta}^r(\mathbf{k}), \qquad (2.6)$$

and $\hat{\delta}^r$ is an estimate of δ^r . The quantities b, b_{Φ} and $\alpha(k)$ are computed at the effective redshift z_{eff} of the data (see, for instance, eq. (3.5) of [12]). A wrong effective redshift will increase or decrease the real amount of added fake signal, such that the apparent value of $f_{\text{NL}}^{\text{blind}}$ will be slightly different. Note that a wrong bias will also alter the estimation of the real space density field. However all of these impacts will be neglected in the following, since we will use the correct effective redshift. Let us now detail the implementation of this blinding scheme.

2.2.2 Computing blinding weights

The real space density field $\hat{\delta}^r(\mathbf{k})$ in eq. (2.6) is estimated by performing a reconstruction process, see [41] for a complete description. First, the density field is built by painting the particles (data and randoms) on a grid using the cloud-in-cell (CIC) assignment scheme. The smoothed Fourier-space density field $\hat{\delta}(\mathbf{k})$ is obtained with a Fast Fourier Transform (FFT) and a product with the Gaussian kernel

$$S_1(\mathbf{k}) = \exp\left(-\frac{1}{2}k^2\sigma_1^2\right). \tag{2.7}$$

RSD displacements are then estimated from $\hat{\delta}(\mathbf{k})$, assuming a fiducial bias *b* and growth rate *f* with the iterative FFT reconstruction algorithm [42] implemented in **pyrecon**.³ Data particles are shifted back by the opposite of the RSD displacements, painted on a new grid, which is again Fourier-transformed, divided by *b* and multiplied by another smoothing kernel $S_2(\mathbf{k}) = \exp\left(-\frac{1}{2}k^2\sigma_2^2\right)$ to obtain an estimate of $\hat{\delta}^r(\mathbf{k})$.

Finally, $w^d_{\text{blind}}(\mathbf{x})$ is read at the galaxy positions with the CIC scheme from the FFT of $a(k)\hat{\delta}^r(\mathbf{k})$.

Since we only need to reconstruct the real-space density field at large scales (where PNG matters), we use a large smoothing radius $\sigma_1 = \sigma_2 = 30 \ h^{-1}$ Mpc. The corresponding kernel is displayed in figure 1 for several values of σ . The larger the smoothing parameter, the more the fluctuations of the reconstructed density field on small scales (large k) is suppressed. The smoothing parameter σ_2 allows us to control which scales will be affected by this blinding scheme, thereby preventing the BAO or RSD scales from being contaminated by these additional weights. While, the smoothing parameter σ_1 controls the scale where the reconstruction is effective, see eq. (2.12). More details on the effect of smoothing will be given in section 3.4.

³https://github.com/cosmodesi/pyrecon/tree/mpi. This branch is an MPI implementation and this is the only difference with the main branch.



Figure 1. Smoothing kernel for several values of smoothing radius parameter σ .

2.2.3 From galaxy catalog to the FKP field

Let us now describe the impact of the blinding weights obtained above on the estimated galaxy power spectrum. The FKP field [43], including the blinding weights above, reads:

$$F(\mathbf{x}) = n_g(\mathbf{x}) - \alpha_s n_s(\mathbf{x})$$

= $W(\mathbf{x}) \left(1 + \delta_g(\mathbf{x})\right) \left(1 + w_{\text{blind}}(\mathbf{x})\right) - W(\mathbf{x})$
 $\simeq W(\mathbf{x})\delta_g(\mathbf{x}) + W(\mathbf{x})w_{\text{blind}}(\mathbf{x}),$ (2.8)

where we used the usual notation: $\alpha_s = (\int d\mathbf{x} W(\mathbf{x}))/(\int d\mathbf{x} n_s(\mathbf{x}))$ and n_g (resp. n_s) is the galaxy (resp. randoms) density. The randoms samples the survey geometry, more specifically the survey selection function $W(\mathbf{x})$, which is the ensemble average of the galaxy density: $W(\mathbf{x}) = \langle n_g(\mathbf{x}) \rangle = \langle \alpha_s n_s(\mathbf{x}) \rangle.$

In eq. (2.8), the term $\delta_g(x)w_{\text{blind}}(x)$ can be neglected since it is a second-order term in δ_g . As described in appendix A, this assumption can be avoided by weighting the randoms instead of the data, though our tests have shown no practical difference.

One can also remark that, under this approximation, the expected value of n_g is unchanged with the blinding scheme applied to the data. Indeed, the expected value reads:

$$\langle n_g(\mathbf{x}) \rangle = W(\mathbf{x}) \langle 1 + \delta_g(\mathbf{x}) + w_{\text{blind}}(\mathbf{x}) + \delta_g(\mathbf{x}) w_{\text{blind}}(\mathbf{x}) \rangle$$

$$\simeq W(\mathbf{x}) \langle 1 + \delta_g(\mathbf{x}) + w_{\text{blind}}(\mathbf{x}) \rangle$$

$$= W(\mathbf{x}),$$
(2.9)

where $\langle w_{\text{blind}} \rangle = 0$ as the result of the application of the linear operator a(k) to $\delta^r(k)$, of zero ensemble average.

This provides a simple way to test this approximation by computing the change in $\langle n_g(\mathbf{x}) \rangle$, which corresponds to the change in mean data weights. This change is minimal, typically about 10^{-4} ; see for instance the data blinding weights displayed in figure 9.

2.3 Shot noise correction

2.3.1 Power spectrum with the blinding scheme

Applying the blinding weights eq. (2.5), the Fourier-space density field becomes $\delta^{s'}(\mathbf{k}) = \delta^{s}(\mathbf{k}) + a(k)\delta^{r}(\mathbf{k})$ where δ^{s} is the density field in redshift space and δ^{r} is the estimation of the field in real space. The associated power spectrum is, in the linear regime:

$$\langle |\delta^{s'}(\mathbf{k})|^2 \rangle = \underbrace{\langle |\delta^s(\mathbf{k})|^2 \rangle}_{\rightarrow (b + f\mu^2)^2 P_{\text{lin}}(k) + 1/n} + 2a(k)Re(\underbrace{\langle \delta^s(\mathbf{k})\widehat{\delta}^{r\star}(\mathbf{k}) \rangle}_{\rightarrow \tilde{X}(\mathbf{k},n)} + a(k)^2 \underbrace{\langle |\widehat{\delta}^r(\mathbf{k})|^2 \rangle}_{\rightarrow \tilde{Y}(\mathbf{k},n)},$$

$$(2.10)$$

where 1/n is the shot noise.

Noting that, as described in section 2.2.2, $\hat{\delta}^r(\mathbf{k})$ is an estimate of the reconstructed real space density field using a smoothing kernel $S_1(\mathbf{k})$, and then smoothed by $S_2(\mathbf{k})$, we find that $\tilde{X}(\mathbf{k}, n)$ and $\tilde{Y}(\mathbf{k}, n)$, in the linear regime, are

$$\tilde{X}(\mathbf{k},n) = \left(b + f\mu^2\right) \left(b + (1 - S_1(k)) f\mu^2\right) S_2(k) P_{\text{lin}}(k) + \frac{1}{n} S_2(k) \exp\left(-\frac{1}{2}k^2 \mu^2 f^2 \sigma_d^2\right), \quad (2.11)$$

$$\tilde{Y}(\mathbf{k},n) = \left(b + (1 - S_1(k)) f \mu^2\right)^2 S_2(k)^2 P_{\text{lin}}(k) + \frac{1}{n} S_2(k)^2.$$
(2.12)

The shot noise exponential term in eq. (2.11) comes from the displacement between the redshift space and estimated real space density fields, see eq. (23) of [44], with variance σ_d^2 given by:

$$\sigma_d^2 = \frac{1}{6\pi} \int_0^\infty \mathrm{d}k S_1(k)^2 P_{\mathrm{lin}}(k).$$
 (2.13)

At $k > 1/\sigma_2$, the $\tilde{X}(\mathbf{k}, n)$ and $\tilde{Y}(\mathbf{k}, n)$ contributions are suppressed by the damping factor $S_2(k)$. At lower k, the limit of infinite density $(1/n \to 0)$, eq. (2.10) converges to the redshift space equivalent of eq. (2.1).

2.3.2 Shot noise contribution

The shot noise terms (1/n) in eq. (2.11) and in eq. (2.12) yield an extra contribution to the estimated power spectrum. In addition, shot noise 1/n varies with the local average density n, i.e. the survey selection function. In particular, n, and hence the shot noise, typically varies with the redshift and across the footprint due to the imaging dependence of the target selection.⁴ The varying shot noise may then lead to different apparent $f_{\rm NL}^{\rm loc}$ values as a function of the redshift bin considered for the power spectrum estimation, preventing us from dedicated study, including internal consistency check on the blinded catalog, such as splitting the sample into several redshift bins. It is therefore crucial to correct for this shot noise effect.

To effectively treat this contribution, let us find $a'(\mathbf{k})$ to recover the expected value of the additional PNG power without the undesired shot noise term:

$$2a'(\mathbf{k})\tilde{X}(\mathbf{k},n) + {a'}^{2}(\mathbf{k})\tilde{Y}(\mathbf{k},n) = 2a(k)X(\mathbf{k}) + a^{2}(k)Y(\mathbf{k}) \equiv A(\mathbf{k}),$$
(2.14)

⁴See, for instance, figure 11 for a survey selection function.

where $X(\mathbf{k})$ (resp. $Y(\mathbf{k})$) corresponds to the zero shot noise part $(1/n \to 0)$ of eq. (2.11) (resp. eq. (2.12)). Solving the second-degree polynomial of eq. (2.14) gives:

$$a'(\mathbf{k},n) = \frac{-\tilde{X}(\mathbf{k},n) \pm \sqrt{\tilde{X}(\mathbf{k},n)^2 + \tilde{Y}(\mathbf{k},n)A(\mathbf{k})}}{\tilde{Y}(\mathbf{k},n)},$$
(2.15)

where the choice of the positive or negative solution of eq. (2.15) will be discussed in section 2.3.3.

The new parameter a' depends on both \mathbf{k} and \mathbf{x} via the shot noise term in $\tilde{X}(\mathbf{k}, n)$ and $\tilde{Y}(\mathbf{k}, n)$. To ensure that the amplitude of the PNG signal generated by the blinding scheme in the power spectrum does not depend on the local survey selection function, we want to keep the dependence on \mathbf{x} in a' and then for simplicity remove the dependence on \mathbf{k} . Hence, we choose a value of $\mathbf{k}_p = (k_p, \mu_p)$ where the equality given in eq. (2.14) holds and propose new, corrected, weights:

$$w^{d}_{\text{blind}}(\mathbf{x}) = 1 + \frac{a'(k_p, \mu_p, n(\mathbf{x}))}{a(k_p)} w_{\text{blind}}(\mathbf{x})$$
(2.16)

still with $w_{\text{blind}}(\mathbf{x})$ the Fourier transform of eq. (2.6) and $a'(k_p, \mu_p, n)/a(k_p)$ the corrective factor to suppress the shot noise contribution.

2.3.3 Positive or negative solution?

The reduced discriminant $\Delta(\mathbf{k}) = \tilde{X}(\mathbf{k}, n)^2 + \tilde{Y}(\mathbf{k}, n)A(\mathbf{k})$ of eq. (2.14) is always positive, as displayed in figure 2, such that eq. (2.14) has two real solutions.

When $f_{\rm NL}^{\rm blind} > 0$, it is clear with eq. (2.6) that we need to choose the positive solution in eq. (2.15) to have a'(k) positive and mimic the positive behavior of local PNG. The choice of the solution in eq. (2.15) for $f_{\rm NL}^{\rm blind} < 0$, is motivated to have a corrective factor (a'/a) that is in [0,1], since \tilde{Y} is always positive by definition. We want a'/a > 0 to do not change the sign of the blinding signal and a'/a < 1 to reduce the amount of the blinding signal in presence of shot noise, see eq. (2.10). This corrective factor is plotted in figure 2 for different values of $f_{\rm NL}^{\rm blind}$ and for different values of shot noises. One can check that the corrective factors for the positive solution (blue/violet lines) are in [0,1] for a reasonable value of k as a function of the value of $f_{\rm NL}^{\rm blind}$, while the corrective factors for negative solution (orange lines) do not respect this requirement.

As explained in section 2.3.2, we fix the corrective factor $(a'/a)(\mathbf{k}, n)$ at a chosen \mathbf{k}_p value to be in [0, 1] for the considered range of blinding. This choice follows from the numerical study in eq. (2.15) and the fact that in the following, we will limit our study to $f_{\rm NL}^{\rm blind} \in [-50, 50]$. Note that we expect to use a smaller range during the random choice of the blinding value since, for the upcoming DESI study with the first data release, a statistical precision of $\sigma(f_{\rm NL}^{\rm loc}) \sim 15$ is expected, such that a lower range of blinding value will be used. Hence, when $f_{\rm NL}^{\rm blind} > 0$, we choose $k_p = 4 \cdot 10^{-3} h \,\mathrm{Mpc}^{-1}$ in order to de-bias the PNG signal at scales of interest. To avoid potential zero-crossing of the power spectrum when $f_{\rm NL}^{\rm blind}$ is negative, we choose a slightly higher value of $k_p = 8 \cdot 10^{-3} h \,\mathrm{Mpc}^{-1}$. We use $\mu_p = 0.6$ in all cases. The impact of the choice of k_p on the theoretical description of the power spectrum given by eq. (2.10) is shown in figure 3. Note that the k-range on which the scale-dependent bias will be fitted with the first data release of DESI will not include modes below $k_{\min} \sim 3 \cdot 10^{-3} h \,\mathrm{Mpc}^{-1}$.



Figure 2. Numerical study of eq. (2.14) and of eq. (2.15). Top left: reduced discriminant $\Delta(\mathbf{k}) = \tilde{X}(\mathbf{k},n)^2 + \tilde{Y}(\mathbf{k},n)A(\mathbf{k})$ for several values of $f_{\rm NL}^{\rm blind}$, $\mu = 0.6$, and shot noise $1/n = 10^4 h^{-3} \,\mathrm{Mpc}^3$. The reduced discriminant is always positive, leading to two real solutions. Top right: contribution of the different terms to the reduced discriminant. Bottom left: corrective factor for different values of $f_{\rm NL}^{\rm blind}$ with $n = 10^{-4} \,\mathrm{Mpc}^{-3} h^3$ and $\mu = 0.6$. The + solutions are in blue, and the – ones are in orange. For $f_{\rm NL}^{\rm blind} < 0$, we choose the + solution since we fix the value of $k_{\rm p}$ to $8 \cdot 10^{-3} h \,\mathrm{Mpc}^{-1}$. Bottom right: similar to Bottom left but for different values of shot noise with $f_{\rm NL}^{\rm blind} = 10$.



Figure 3. Impact of the value of k_p (with $\mu_p = 0.6$) for $f_{\rm NL}^{\rm blind} = -10$ (*left*) and for $f_{\rm NL}^{\rm blind} = 10$ (*right*) on the theoretical description of the power spectrum monopole for a shot noise value of $n = 10^{-4} \,\mathrm{Mpc}^{-3} h^3$. The blue lines are the expected power spectrum monopoles, i.e., in the limit $n \to \infty$. The red lines are given by eq. (2.10) without the shot noise correction, while the green lines have the correction.

2.4 Shot noise with data weights

For the shot noise correction to work, we need an appropriate estimate of the shot noise. We suggest using the same estimation as used in the power spectrum estimation,⁵ that is, in each cell of volume dV centered around the position \mathbf{x} :

$$n(\mathbf{x})^{-1} = \frac{\sum_{dV} w_g^2}{\alpha_s(\sum_{dV} w_g)(\sum_{dV} w_s)/dV},$$
(2.17)

where w_g (resp. w_s) represents the weights of the data (resp. randoms).

The denominator is an estimation of the integral $\int d\mathbf{x} W^2(\mathbf{x})$. We use $\alpha_s(\sum_{dV} w_g)(\sum_{dV} w_s)$ instead of $(\sum_{dV} w_g)^2$ as the latter estimate is biased due to shot noise, which the former avoids under the assumption that data and randoms are uncorrelated.

2.5 Implementation

This method is implemented in mockfactory⁶ which is an MPI-parallel Python package that bundles utility functions to transform a cubic box simulation to a realistic observation mock, in particular, to reproduce the DESI observation. Although the official DESI blinding pipeline [45] does not use it, mockfactory also offers an implementation of the BAO and RSD blinding described in [35] under the same MPI framework.

3 Validation with mocks

In this section we use simulations to validate the blinding scheme derived in the previous section. In particular, we first validate the theoretical description of the shot noise contribution, and then the proposed correction to remove this contribution from the blinding scheme. Finally, we emphasize the scales where the blinding scheme is effective and check the distribution of the blinding weights.

3.1 Mocks

To validate the PNG blinding scheme we use a FastPM [46] simulation generated to validate the DESI PNG analysis.⁷ We followed the parametrization of [47]. This simulation is a box of 5.52 h^{-1} Gpc side length with 6000 meshes per side, i.e., $2.16 \cdot 10^{11}$ particles leading to a dark matter particle mass of about 10^{11} M_{\odot}. The initial dark matter field was generated at z = 19 following the Planck18 cosmology [48] and using the "unitary method", which sets the initial white noise used to generate the initial density field to one, thus reducing the cosmological variance in the simulation [49]. Then, the particles evolved up to z = 1.5within 40 time steps. In the following, we use the snapshot z = 1.75.

From this snapshot, the halos are extracted with the popular Friend-of-Friend algorithm [50, 51] with a linking length of 0.2 times the mean interparticle distance. In particular, we use a slightly improved version of the MPI code [52]. Then, to emulate the linear bias of the eBOSS quasars sample observed in [53], we select all halos with a mass larger than $2.25 \cdot 10^{12} M_{\odot}$, which corresponds to at least 178 dark matter particles.

 $^{{}^{5}} https://pypower.readthedocs.io/en/latest/api/api.html \# pypower.fft_power.normalization.$

 $^{^{6}}$ https://github.com/cosmodesi/mockfactory/blob/main/mockfactory/blinding/catalog.py.

⁷We used the python version of FastPM: https://github.com/echaussidon/fastpm-python.



Figure 4. Blinding scheme without the shot noise correction factor, where the shot noise contribution is added to the prediction. Dots are the monopoles of the measured power spectra and the errors are the theoretical prediction for the boxsize at the considered density. Left (*resp.* right) is for the high (*resp.* low) density sample. Blue dashed lines are the monopoles the desired power spectra with the corresponding values of $f_{\rm NL}^{\rm loc}$ without shot noise contribution, i.e., eq. (2.10) in the limit $n \to \infty$. The red ones are the prediction from including the shot noise contribution i.e. eq. (2.10) with $n = 1.05 \cdot 10^{-3} h^3 \,\mathrm{Mpc}^{-3}$ for left and $n = 5.24 \cdot 10^{-5} h^3 \,\mathrm{Mpc}^{-3}$ for right. For simplicity, the predictions with the shot noise contribution are not displayed on the left since the blue dashed lines are almost identical.

Within this large box, the density of objects is $n = 1.05 \cdot 10^{-3} h^3 \,\mathrm{Mpc}^{-3}$. This full sample will also be denoted as a high-density sample. Two additional subsamples from this full sample are drawn to test the shot noise correction. The first one, of intermediate density, is obtained via a $10 \times$ subsampling, yielding $n = 1.05 \cdot 10^{-4} h^3 \,\mathrm{Mpc}^{-3}$. The second one, of low density, is obtained by a $20 \times$ subsampling, corresponding to $n = 5.24 \cdot 10^{-4} h^3 \,\mathrm{Mpc}^{-3}$. The shot noise is expected to be negligible in the high-density sample, while the low-density sample represents the typical density of the DESI QSO [54–56], where the shot noise cannot be neglected.

The power spectrum is measured with $pypower^8$ that implements the optimal FFT-based estimator of [57].

3.2 Model vs. mocks without shot noise corrective factor

Let us first apply the blinding scheme without adding the shot noise correction factor and validate the theoretical description given by eq. (2.10). The blinded power spectra with different values of $f_{\rm NL}^{\rm blind}$ are displayed in figure 4 for the high-density sample (left) and the low-density sample (right).

The blue dashed lines are the expected power spectra for the corresponding $f_{\rm NL}^{\rm loc}$ values (with a linear bias adjusted by eye) from eq. (2.10) in the limit $1/n \to 0$ i.e. without the shot noise contribution. This is what the blinding should reproduce. The red lines correspond to eq. (2.10) with the shot noise contribution. On the left, the blinding scheme is applied to a highdensity sample where the shot noise can be neglected, and we do not display the corresponding red lines since they overlap almost perfectly with the blue lines. The blinding scheme is correctly described in this high-density configuration without the shot noise correction.

⁸https://github.com/cosmodesi/pypower.



Figure 5. Blinding with the shot noise correction factor for several values of $f_{\rm NL}^{\rm blind}$ for high-density sample (left) and low-density sample (right). The blue dashed lines are the monopoles of the predicted power spectra with the large scale-dependent bias for the corresponding $f_{\rm NL}^{\rm loc} = f_{\rm NL}^{\rm blind}$ given by eq. (2.1) and the errors are the theoretical prediction for the boxsize at the considered density. In both cases, blinding with the shot noise correction reproduces the expected shape of the power spectrum.

For the low-density sample (right), the blinding scheme's impact on the power spectrum is accurately described only when the shot noise correction is included in the model prediction. Once the blinding applied, the blinded data will be fitted with the theory given in eq. (2.1) without any shot noise correction such that not applying the correction at the blinding level yields a larger PNG signal. Hence, a coherent analysis of data split by their magnitudes or redshifts is made impossible if the shot noise varies across the survey since the blinding is applied only once to the entire sample.

3.3 Validation of the shot noise correction factor

Let us test the final blinding scheme, which includes the shot noise correction factor. The blinded power spectra are shown in figure 5 for high and low-density samples. Here, the predicted models are the power spectrum with the large scale-dependent bias given in eq. (2.1) for $f_{\rm NL}^{\rm loc} = f_{\rm NL}^{\rm blind}$ (with a linear bias adjusted by eye). The blinding procedure recovers the desired shape of the power spectrum on large scales. In particular, the shot noise correction, given our choice of k_p , works as expected up to the minimal scale of the fitting range i.e. $k_{\rm min} \sim 4 \cdot 10^{-3} \, h {\rm Mpc}^{-1}$.

One can validate this implementation by fitting the effective PNG signal introduced by the blinding scheme. We use the same parametrization as in the latest eBOSS measurement [10–12] where the power spectrum is expended on Legendre multipoles

$$P_{\text{theo},\ell}(k) = \frac{2\ell + 1}{2} \int_{-1}^{1} d\mu P_{\text{theo}}(k,\mu) \mathcal{L}_{\ell}(\mu), \qquad (3.1)$$

with $P_{\text{theo}}(k,\mu)$ a simple model including the Kaiser effect, a damping factor for small scales, the scale-dependent bias, and a shot noise contribution:

$$P_{\text{theo}}(k,\mu) = \frac{\left[b + \frac{b_{\Phi}}{\alpha(k, z_{\text{eff}})} f_{\text{NL}}^{\text{loc}} + f\mu^2\right]^2}{\left[1 + \frac{1}{2} \left(k\mu\Sigma_s\right)^2\right]^2} \times P_{\text{lin}}(k, z_{\text{eff}}) + s_{n,0}.$$
 (3.2)



Figure 6. Posteriors obtained for non-blinded $(f_{\rm NL}^{\rm loc} = 0)$ and blinded (with $f_{\rm NL}^{\rm loc} \in \{-20, 20\}$) power spectra. Posteriors for the high-density sample are shown in blue, the intermediate-density sample in red, and the low-density sample in grey. As discussed in section 3.4, the measured bias changes significantly depending on the $f_{\rm NL}^{\rm blind}$ value.

The fits are performed with iminuit [58], and posterior samples are drawn with the zeus sampler [59, 60] wrapped into the desilike⁹ framework.¹⁰ We fit only the monopole and the quadrupole for $k \in [0.004 \ h \text{Mpc}^{-1}, 0.08 \ h \text{Mpc}^{-1}]$ with a binning width of 0.002 $h \text{Mpc}^{-1}$. The impact of the blinding scheme on the high-order multipoles is shown in appendix B. We fix b_{Φ} with the universal mass function assumption $b_{\phi} = 2\delta_c \times (b-1)$. Finally, the power spectrum covariance is computed analytically in the Gaussian approximation without window effect taking into account the DESI DR1 QSO number density, volume and linear bias.

We fit the high-density sample (full sample) and the low-density sample ($20 \times$ subsampling), as well as the intermediate-density sample ($10 \times$ subsampling). The posteriors of $(f_{\text{NL}}^{\text{loc}}, b, s_{n,0}, \Sigma_s)$ are displayed in figure 6 and the best-fit values with the errors from the posteriors for $f_{\text{NL}}^{\text{loc}}$ and b in figure 7. Note that, as expected, the errors decrease with the density of the sample.

As illustrated in figure 6, fitted $f_{\rm NL}^{\rm loc}$ are consistent with input $f_{\rm NL}^{\rm blind}$ value for all density samples.

⁹https://github.com/cosmodesi/desilike.

¹⁰A simple example of this model in this framework is given here:https://github.com/echaussidon/desilike/ blob/main/nb/png_examples.ipynb.



Figure 7. b and $f_{\rm NL}^{\rm loc}$ best fit values for the non-blinded case $(f_{\rm NL}^{\rm loc} = 0)$ and different input values of $f_{\rm NL}^{\rm blind} \in \{-20, -10, 10, 20\}$, with 1σ posterior errors (see figure 6). Black dashed lines are the expected value of the linear bias and the expected blinded value $f_{\rm NL}$.

3.4 Blinded range of scales

As illustrated in figure 7, there is a shift in the measured bias as a function of the $f_{\rm NL}^{\rm blind}$ value. This discrepancy can be understood by examining the ratio between the blind and non-blind power spectrum monopoles displayed in figure 8. The scale-dependent bias generated by the blinding scheme, given in eq. (2.10) is altered by $S_2(k)$ that erases the small scales. The measured 'high'-k PNG signal is therefore damped by the kernel $S_2(k)$, as explained in section 2.2.1.

The dashed lines in figure 8 are the theoretical prediction without $S_2(k)$ and the black dotted lines are the theoretical prediction $(P(k, f_{\rm NL}^{\rm loc})/P(k, 0) - 1)$ multiplied by $S_2(k)$. Note that this an approximation since $S_2(k)$ also has a square contribution¹¹ leading to the small discrepancy at $k \sim 7 \cdot 10^{-2} h \text{Mpc}^{-1}$ between the prediction (black dotted lines) and the measured blinding power spectrum (colored lines). Hence, the blinding scheme slightly changes the amplitude of the power spectrum leading to a smaller effective bias.

The contribution of $S_2(k)$ is not included in the fitted model used in section 3.3, thereby explaining the different bias values displayed in figure 6. This is not considered as an issue, as the galaxy bias is typically marginalized over, and the blinding scheme simulates the correct value of $f_{\rm NL}^{\rm loc}$ within error bars.

Another crucial point is the impact of the $f_{\rm NL}^{\rm loc}$ blinding is then negligible beyond $k \sim 0.06 \, h {\rm Mpc}^{-1}$, which should reduce its impact on BAO or RSD measurements, as demonstrated in appendix C.

¹¹See the right term in eq. (2.10).



Figure 8. Both figures represent the ratio between the blinded power spectrum monopole and the non-blinded power spectrum monopole for different values of $f_{\rm NL}^{\rm blind}$. The measured power spectra are from the high-density sample to avoid any mismatch due to the shot noise term. Dotted (*resp.* dashed) lines are the model predictions multiplied by the smoothing kernel $S_2(k)$ (*resp.* not multiplied by $S_2(k)$) from the reconstruction smoothing and mesh assignment. The smoothing kernel damps the PNG signal, such that it goes to zero faster than the theory.

3.5 Distribution of blinding weights

Since this blinding scheme relies on applying additional weights to the data catalog, the variations in these weights must be small enough compared to those of other typical weights (e.g. to correct for observational systematics) to not provoke accidental unblinding.

The expected standard deviation of the blinding weights, see eq. (2.16), for constant density n is

$$\begin{aligned} \sigma_{w^d_{\text{blind}}}^2 &= \left\langle \left(1 + \frac{a'(k_p, \mu_p, n)}{a(k_p)} w_{\text{blind}} - \left\langle 1 + \frac{a'(k_p, \mu_p, n)}{a(k_p)} w_{\text{blind}} \right\rangle \right)^2 \right\rangle \\ &= \left(\frac{a'(k_p, \mu_p, n)}{a(k_p)} \right)^2 \left\langle w_{\text{blind}}(\mathbf{x}) w_{\text{blind}}(\mathbf{x}) \right\rangle \\ &= \left(\frac{a'(k_p, \mu_p, n)}{a(k_p)} \right)^2 \frac{1}{(2\pi)^6} \int d\mathbf{k} \int d\mathbf{q} \ e^{i(\mathbf{k}+\mathbf{q})\mathbf{x}} a(k) a(q) \left\langle \hat{\delta}^r(\mathbf{k}) \hat{\delta}^r(\mathbf{q}) \right\rangle \\ &= \left(\frac{a'(k_p, \mu_p, n)}{a(k_p)} \right)^2 \frac{1}{2\pi^2} \int dk \ k^2 a(k)^2 S_2(k)^2 \left(b^2 P_{\text{lin}}(k) + 1/n \right), \end{aligned}$$
(3.3)

where in the last equation we have approximated the contribution of $(b + (1 - S_1(k))f\mu^2)$ to b, in order to perform the integration.

Since the simulation box size is of finite size, the integration has to be performed only from $k_{\min} = k_f = 2\pi/L$ with L the box size to $k_{\max} = k_N$ the Nyquist frequency.¹²

Figure 9 shows the dispersion of the blinding weights for the corresponding values of $f_{\rm NL}^{\rm loc}$ (-20 on the left and 20 on the right) for the different density samples. Note that the high density sample has a larger dispersion in blinding weights. This is expected since a'/a is bigger for higher density sample as displayed in the lower right panel of figure 2.

¹²In fact, k_{max} does not really matter since the integrand goes to 0 really quickly for high k.



Figure 9. Distribution of the blinding weights in colored lines from the high/intermediate/low-density sample in blue/red/green and the normal distribution with dispersion computed with eq. (3.3) in dashed black lines. The shift and standard deviation measured from the mocks, and predicted standard deviation are given in the legend.

For each configuration, the shift and standard deviation measured from the mocks and as predicted from eq. (3.3) are given in the legend. The blinding weights have tiny offset (less than 10^{-3}) and very small standard deviation (less than 10^{-2}) such that they can be discreetly mixed with other weights without breaking the blinding procedure. Indeed, for comparison, realistic photometric systematic weights for DESI DR1 data have a standard deviation of ~ $5 \cdot 10^{-2}$, see [40].

4 Test with realistic cutsky mocks

The ultimate aim of this blinding procedure is to perform systematic and consistency tests on the data without any confirmation bias. Therefore, we have to check whether this method works also in the case of non-zero underlying PNG and if the added fake signal is insensitive to large angular scale imaging systematics and their mitigation. In the following, the blinding scheme is tested with realistic simulations that mimic the DESI DR1 QSO sample.

4.1 Realistic cutsky mocks

To build a more realistic simulation, the cubic box (x, y, z) is transformed into a *cutsky* geometry (R.A., Dec., z) where the density, the redshift distribution, the sky mask, as well as the completeness are matched to the expected DESI QSO DR1 sample [56]. All of these steps were performed with mockfactory. Note that despite the large size of this box $(5.52 h^{-1} \text{Gpc})$, one can only emulate either the North Galatic Cap (NGC) or the South Galactic Cap (SGC) of the DESI Survey. In the following, we decide to emulate the SGC part of the survey.

As mentioned above, the DESI QSO density corresponds to that of the low-density sample. Hence, 16 different subsamples can be extracted from the full sample. Although they are not entirely independent, we use the average on these 16 subsamples to reduce shot noise. In the following, instead of using the analytical Gaussian approximation for the covariance matrix, we estimate it from 1000 EZMock fast simulations that match the DESI QSO DR1 SGC sample in the same manner as the cutsky FastPM. These EZMocks generated for DESI are very similar to the ones described in [61] (see [62] for an assessment of the covariance matrix from EZMocks).

Additionally, to account for the effect of the survey mask in the measured power spectra, all the fits are performed by convolving the theoretical power spectrum by the corresponding window function as explained in [63]. The window functions are also computed with pypower. We do not account for the negligible global integral constraint for this test.

4.2 Blinding with non-zero PNG simulations

First, we test the blinding procedure in the presence of a non-zero PNG signal. Similarly to the $f_{\rm NL}^{\rm loc} = 0$ FastPM simulation described in section 3.1, we have also produced one simulation with $f_{\rm NL}^{\rm loc} = 25$, from which 16 subsamples matching the DESI QSO DR1 SGC are extracted following the procedure described above. This simulation was produced with the same initial conditions, i.e., using the same initial density field, that is rescaled for the PNG case, to generate the initial particle distribution, see [64]. The fits are performed on the mean of these 16 subsamples without rescaling the mock-based covariance matrix.

The DR1 SGC power spectra for the non-blinded case and blinding values of $f_{\rm NL}^{\rm blind} \in \{-25, 10\}$ and the corresponding posteriors are displayed in figure 10. The best-fit values are 19_{-9}^{+9} (non-blinded), 31_{-8}^{+9} (blinded + 10) and -9_{-10}^{+12} (blinded - 25) where the errors are the 1σ credible intervals. Note that the errors are smaller than expected for the real DESI analysis since the value of b_{ϕ} is computed with p = 1, see [9]. We mostly recover the expected behavior for the blinded power spectra down to the scale of interest ($k_{\min} = 4 \cdot 10^{-3} h \,\mathrm{Mpc}^{-1}$). Note that there is some small difference between the non-blinded power spectrum and the model, which is propagated to the blinded cases.

This difference in the non-blinded case is from the fact that halos in our FastPM simulations are extracted with a FoF halo finder which is known to produce halos that are not correctly described by the universal relation used for b_{Φ} , see [65, 66] for an extensive study. One explanation could be that FoF algorithm creates non-spherical halos, while the universal relation for b_{Φ} is derived from only spherical halos. This discrepancy will not impact our study since our simulation with $f_{\rm NL}^{\rm loc} = 25$ has just a lower apparent amount of PNG signal.

4.3 Blinding with a mispecified survey selection function (remaining systematics)

The ultimate test is to ensure that the blinding scheme is not altered by the presence of imaging systematics and by the mitigation applied for the correction. For this purpose, each subsample is contaminated by realistic imaging systematics. The footprint and the redshift distribution of one of this subsample are shown in figure 11. Based on the density fluctuation in the sky observed in the DESI DR1 sample, we start with a subsample with a higher density than observed and we remove real objects in each pixel on the sky to match the density fluctuation at HEALPix [67] level with $n_{side} = 256$. We then apply the blinding scheme, and



Figure 10. (a) The brick line is the mean (over the 16 subsamples) measured power spectrum monopole without blinding for the DR1 SGC footprint, based on FastPM simulations with $f_{\rm NL}^{\rm loc} = 25$, with error bars from 1000 EZMocks. The monopoles from each subsample are display in the background. Orange and blue lines show the power spectrum monopoles blinded with $f_{\rm NL}^{\rm loc} \in \{-25, 10\}$ respectively. The dashed vertical line is about the minimum scale used in the fit. (b) Posteriors for the three power spectrum monopoles in (a). The posterior of the FastPM (non-blinded) power spectrum is slightly shifted to a lower $f_{\rm NL}^{\rm loc}$ value than input, which propagates to the blinded cases.



Figure 11. (a) Angular density distribution of one subsample of the FastPM simulation contaminated by realistic imaging systematics. The dark grey region is the expected final DESI footprint. (b) Redshift distribution of the same subsample.

finally the imaging systematics are corrected either with the inverse of the contamination or with regressis¹³ [32]. The measured value of $f_{\rm NL}^{\rm loc}$ is expected to recover the input $f_{\rm NL}^{\rm blind}$.

The means of the 16 subsamples of the power spectra for the different cases are shown in figure 12. Note the importance of the imaging systematic mitigation in extracting the PNG signal.

 $^{^{13} \}rm https://github.com/echaussidon/regressis.$



Figure 12. Mean of 16 subsamples mimicking the DESI QSO DR1 SGC sample. The errors are from the standard deviation of 1000 EZMocks representing the SGC. The dashed vertical line is at the minimum scale used in the fit. The blue line is the power spectrum monopole measured in simulations without imaging systematics and with blinding. Green is for contaminated simulations with blinding. Orange (*resp.* violet) is for contaminated simulations with blinded and correction with regressis (*resp.* inverse of the contamination).

 $f_{\rm NL}^{\rm loc}$ posteriors, for the mean of the 16 subsamples, are displayed in figure 13. Here, we use the covariance matrix from the DR1 footprint instead of the one from the SGC footprint to reflect DR1 uncertainty. Note that in the fits we used p = 1.0 since this is the value used during the blinding step. However, in the case of the QSO, one certainly wants to use p = 1.6instead of p = 1.0 [9] during the fit, such that the expected errors with DESI DR1 will be a little bit larger than these ones. We recover the input blinding value $f_{\rm NL}^{\rm blind} = 10$ well within the DR1 uncertainty both if no contamination is applied and including the imaging systematics, with the exact inverse correction. In the latter case, we obtain a slightly lower value of $f_{\rm NL}^{\rm loc}$. The correction with regressis is slightly farther off (1.4σ) , but no fine-tuning of regressis was performed at this stage such that the imaging weights computed here are not optimal.

5 Conclusion

We have developed a method to blind the PNG signal that manifests as a large scale-dependent bias in the power spectrum. The proposed blinding scheme provides a set of weights to be applied to the data or the randoms such that the density field is altered at large scales to mimic a chosen scale-dependent bias. In particular, we have shown how shot noise propagates into our blinding scheme and how we can correct for it. This correction is significant and ensures a consistent fake PNG signal within a sample with varying density. We have also verified (in appendix C) that the addition of this blinding does neither alter the measurement of the BAO and RSD parameters at the statistical accuracy of DR1 measurements nor alter the blinding setup for BAO and RSD.

As a result, this blinding was introduced into DESI's clustering analysis pipeline, and since forecasts predict a sensitivity on $f_{\rm NL}^{\rm loc}$ of 10 to 15 at 68% of confidence level with the DR1 data, we drew a single blinded random value for all the DESI tracers $f_{\rm NL}^{\rm blind} \in [-15, 15]$ [45].



Figure 13. Blue contours correspond to the blinding applied on the uncontaminated sample. Violet (*resp.* orange) contours correspond to blinding applied on the contaminated sample and with correction weights given by the inverse of the contamination (*resp.* with regressis). We almost recover the input blinding value: $f_{\rm NL}^{\rm blind} = 10$ in the three cases. Here, we fit the power spectrum from SGC cutsky with the full DR1 covariance matrix containing both NGC and SGC, leading to expected uncertainties for the DR1 analyses.

Although it was not the purpose here, the blinding scheme proposed could be tested and adapted to work for any other promising summary statistics as the CMB lensing [33], skew spectra [68, 69] or bispectrum [70]. Note that this blinding scheme will only alter the scale-dependent bias and is not able to blind the PNG signal coming from the matter density field. This is particularly relevant since, for instance, CMB lensing is not sensitive to the same systematics as the galaxy power spectrum and can help to provide an unbiased measurement. Finally, we emphasize also that this method can be easily adapted to any search of signal that changes the bias, for instance, the detection of relativistic contributions to galaxy clustering [71].

Data availability. The blinding scheme is publicly available here: https://github.com/cosmodesi/mockfactory, as well as all the other tools mentioned in this article: https://github.com/cosmodesi/. All the material needed to reproduce all the figures of this publication is available here: https://doi.org/10.5281/zenodo.11270652.

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Figure 14. Ratio between the power spectrum measured from the blinded low-density sample, with blinding weights applied to the data and to the randoms, for different $f_{\rm NL}^{\rm blind}$ values.

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The authors are honored to be permitted to conduct scientific research on Iolkam Du'ag (Kitt Peak), a mountain with particular significance to the Tohono O'odham Nation.

A Weights applied on data or randoms?

Blinding weights can be applied either on the data: $1 + w_{\text{blind}}(\mathbf{x})$ or on the randoms: $1 - w_{\text{blind}}(\mathbf{x})$. For the latter configuration, the FKP field reads

$$F(x) = W(x) (1 + \delta_g(x)) - W(x) (1 - w_{\text{blind}}(x)) = W(x)\delta_g(x) + W(x)w_{\text{blind}}(x).$$
(A.1)

To recover the expected FKP field in eq. (2.8), we have neglected the contribution of $\delta_g(x)w_{\text{blind}}(x)$ that does not appear in eq. (A.1). The difference between the two cases is negligible, as shown in the figure 14 for the low-density subsample, where the difference is expected to be the highest.

To keep the definition of randoms as sampling the survey selection function,¹⁴ with as little correlation as possible, we decided to apply the blinding weights to the data.

B Impact of blinding scheme on the quadrupole and hexadecapole

As described in eq. (2.10), the blinding scheme is expected to modify the quadrupole ($\ell = 2$). However, the hexadecapole ($\ell = 4$) in the linear regime is $P_4(k) = \frac{8}{35}f^2P_{\text{lin}}(k)$ and does not depend on the bias such that the blinding procedure should not modify it.

The quadrupole and hexadecapole for multiple values of $f_{\rm NL}^{\rm blind}$ and for the high-density sample are displayed in figure 15. We recover the expected behavior for both quadrupole

¹⁴Then randoms are the same for blind and non-blind data.



Figure 15. Quadrupole (left) and hexadecapole (right) for the high-density sample with the blinding scheme applied with the shot noise correction for several values of $f_{\rm NL}^{\rm blind}$. The corresponding monopole is displayed on the left panel of figure 5. The blue dashed lines are the predicted power spectra with the scale dependent bias and adjusted linear bias. For simplicity, the gaussian errors (black lines) are only displayed for $f_{\rm NL}^{\rm blind} = 10$.

and hexadecapole. Note that the statistical power at large scales for the hexadecapole is very weak and our measurements match well enough the expected theoretical prediction without PNG signal.

C Impact on the BAO / RSD measurement

As explained in section 3.4, the window function related to the reconstruction prevents small scales from being impacted by the PNG blinding scheme. Hence, we quantify here the impact of this blinding scheme on the BAO/RSD measurement and how it can be incorporated with the BAO and the RSD blinding given in [35]. In this section, we are using the DESI blinding pipeline described in [45].¹⁵

For this test, we used the 25 mock catalogs from the AbacasSummit N-body simulations [72, 73] that are transformed into light-cone to mimic the DESI DR1 Luminous Red Galaxy sample (LRG) [74] and use the full redshift range (0.4 < z < 1.1). The associated covariance with this sample is produced by TheCov¹⁶ [75–77]. We use the monopole, quadrupole and hexadecapole for $0.02 < k[hMpc^{-1}] < 0.2$ with a binning of $dk = 0.005 hMpc^{-1}$.

We perform a standard full shape analysis using the 1-loop power spectrum computed by velocileptors¹⁷ [78, 79]. As usual, we parameterize the Alcock-Paczynski (AP) effect [80] with q_{\parallel}, q_{\perp} such that the power spectrum in the true cosmological coordinates is related to the power spectrum in observable coordinates by

$$P^{\rm obs}\left(\mathbf{k}_{\rm obs}\right) = q_{\perp}^{-2} q_{\parallel}^{-1} P(\mathbf{k}), \quad k_{\parallel,\perp}^{\rm obs} = q_{\parallel,\perp} k_{\parallel,\perp}, \tag{C.1}$$

with q_{\parallel} and q_{\perp} the shifts along and perpendicular to the line-of-sight, respectively. We denote X^{fid} the value of X in the fiducial cosmology used to transform redshift into distances. See, for instance, [81] for a complete description.

 $^{^{15}} https://github.com/desihub/LSS/blob/main/scripts/main/apply_blinding_main_fromfile_fcomp.py.$

¹⁶https://github.com/cosmodesi/thecov.

¹⁷https://github.com/sfschen/velocileptors.

In addition to the AP parameters $(q_{\parallel}, q_{\perp})$, we also fit the growth rate f via $df = f/f^{\text{fid}}$ and the ShapeFit parameter m. The parameter df is extracted thanks to the RSD terms. The ShapeFit parameter m was introduced by [82] in order to collect additional information thanks to the shape of the power spectrum. It modifies the linear power spectrum as

$$P_{\rm lin}(k) = P_{\rm lin}^{\rm fid}(k) \exp\left(\frac{m}{a} \tanh\left[a\ln\left(\frac{k}{k_{\rm piv}}\right)\right]\right),\tag{C.2}$$

where we use a = 0.6 [82] and $k_{\text{piv}} = \pi/r_d$ is the pivot scale. $P_{\text{lin}}^{\text{fid}}$ is the linear power spectrum of the fiducial theory that is fixed during all the fit.

We test several different blinding configurations based on two BAO/RSD blinding configurations:¹⁸ blind-1 ($w_0, w_a = -1.2, 0.75$) and blind-2 ($w_0, w_a = -0.8, -0.75$), for which we test a PNG blinding value of $f_{\rm NL}^{\rm blind} \in [-15, 0, 15]$. For comparison, we also test, for the same PNG blinding value, a configuration without the BAO/RSD blinding.

The posteriors are drawn from the mean power spectrum of the 25 mocks to reduce the cosmic variance, but we use the covariance for the DR1 sample. They are obtained with emcee [83] and displayed in figure 16. Note that we have a larger value of df than expected due to wrong velocities for this version of simulation. This was corrected in the latter versions, however it will not impact the discussion here. Adding the PNG blinding appears to have no impact on the BAO/RSD parameters and slightly impacts the ShapeFit parameter m, as already noticed with simulations with PNG signal [84] since the PNG blinding changes the large-scale slope of the power spectrum.

To quantify the deviation, the ratios between the parameters measured with the different blinded configurations and with the non-blinded case are plotted in figure 17. The parameters are computed as the mean in the MCMC chains, while the errors are the 1σ credible interval from the chains in the blinded cases. The gray lines are the ratios between the expected value from the blinding and those measured in the non-blinded case.

We note that the PNG blinding scheme, as expected, does not impact the scales where the BAO and RSD parameters $(q_{\parallel}, q_{\perp}, df)$ are measured and, therefore, can be included without biasing the further analysis of these measurements. The discrepancy on m is expected, as explained in [84]. It is not a major issue however, as shifts remain below the statistical uncertainty, and the blinding procedure primarily aims at hiding $(q_{\parallel}, q_{\perp}, df)$ and $f_{\rm NL}^{\rm loc}$.

 $^{^{18}\}mathrm{See}$ [45] for a description of the BAO/RSD blinding values.



Figure 16. Posteriors from the mean of 25 LRG Abacus mocks for the different blinding configurations. Gray is for unbind results, while blue color is for blind-1 and red is for blind-2. Although the BAO/RSD measurements on blinding mocks are imperfect, the PNG blinding scheme does not impact $q_{\parallel}, q_{\perp}, df$. m is slightly impacted, see figure 17.



Figure 17. Ratios or difference between the parameters measured with the different blinded configurations and with the non-blinded case where the parameters are computed as the mean in the MCMC chains, see figure 16, and the errors are the 1σ credible intervals from the chains in the blinded cases. The gray lines are the ratio between the expected value from the blinding and the ones measured in the non-blinded case.

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