

# Modelling the spectral energy distribution of galaxies: introducing the artificial neural network

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## ABSTRACT

The spectral energy distribution (SED) of galaxies is a complex function of the star formation history and geometrical arrangement of stars and gas in galaxies. The computation of the radiative transfer of stellar radiation through the dust distribution is time-consuming. This aspect becomes unacceptable in particular when dealing with the predictions by semi-analytical galaxy formation models populating cosmological volumes, to be then compared with multi-wavelength surveys. Mainly for this aim, we have implemented an artificial neural network (ANN) algorithm into the spectro-photometric and radiative transfer code *GRASIL* in order to compute the SED of galaxies in a short computing time. This allows to avoid the adoption of empirical templates that may have nothing to do with the mock galaxies output by models. The ANN has been implemented to compute the dust emission spectrum (the bottleneck of the computation), and separately for the star-forming molecular clouds (MC) and the diffuse dust (due to their different properties and dependencies). We have defined the input neurons effectively determining their emission, which means this implementation has a general applicability and is not linked to a particular galaxy formation model. We have trained the net for the disc and spherical geometries, and tested its performance to reproduce the SED of disc and starburst galaxies, as well as for a semi-analytical model for spheroidal galaxies. We have checked that for this model both the SEDs and the galaxy counts in the *Herschel* bands obtained with the ANN approximation are almost superimposed to the same quantities obtained with the full *GRASIL*. We conclude that this method appears robust and advantageous, and will present the application to a more complex SAM in another paper.

**Key words:** radiative transfer – methods: numerical – galaxies: evolution – infrared: galaxies.

## 1 INTRODUCTION

The spectral energy distribution (SED) of a galaxy contains a wealth of information, and through its study much can be learned about the galaxy's properties, including the stellar and gas content of the galaxy, the age and abundances of the stellar populations, the chemistry and physical state of the interstellar medium (ISM), and the star formation rate (SFR) and history. It is therefore the most direct probe to study galaxy formation and evolution, both through direct observations and also by theoretical modelling.

Different spectral ranges tend to be dominated by different specific emission sources or radiative processes which affect the light as it travels through the ISM. Therefore, by analysing and predicting the whole spectral range one can hope to deconvolve and interpret all the different information contained in the SED in terms of the SFR history and galaxy evolution in general. Stellar sources mainly emit in the UV/optical to NIR spectral range, and the SED in this wavelength region is therefore heavily influenced by the star formation history of the galaxy and as a result can be used to study the specific mixture of ages, metallicity and mass distribution of the stellar populations. UV photons ionize and excite the gas, producing H II regions with emission lines that are probes of the SFR and the chemistry, energetics and physical state of the ISM where they are produced. Atomic and molecular lines are present from the X-ray to

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the radio range originating from electronic or rotational/vibrational transitions (e.g. Stasinska 2007). The X-ray range probes mainly the emission from hot plasma and from X-ray binary stars (e.g. Fabbiano 2006). The radio continuum emission is mainly produced by free-free emission from ionized nebulae and synchrotron radiation by energetic electrons accelerated in supernova remnant shocks and moving in the galactic magnetic field (e.g. Condon 1992). The SED from a few  $\mu\text{m}$  to the sub-mm (the IR region) is dominated by the interaction of dust grains with stellar radiation. Dust in galaxies, although only a small fraction of the mass of gas ( $\sim 0.01$  in our Galaxy), is a fundamental ingredient prevalent in many environments, such as circumstellar envelopes, supernova remnants, star-forming regions and diffuse clouds. Dust grains absorb and scatter short wavelength stellar radiation ( $\lambda \lesssim 1 \mu\text{m}$ ) with high efficiency and thermally emit the absorbed energy in the IR. In addition to its effect on the SED, dust grains also affect many important chemical and physical processes, for instance by acting as a catalyst for the formation of  $\text{H}_2$  molecules, by shielding dense and cold regions from photodissociating UV photons allowing gravitational collapse and star formation, by driving mass loss in evolved stars and by depleting heavy elements from the gas phase (e.g. Mathis 1990; Dorschner & Henning 1995; Draine 2003).

The modelling of the entire SEDs of galaxies is therefore very complex and full of uncertainties. Because of this, several different approaches have been proposed, depending also on the purpose of the applications. Some works (e.g. Devriendt, Guiderdoni & Sadat 1999; Chary & Elbaz 2001; Dale et al. 2001; Dale & Helou 2002; Galliano et al. 2003; Lagache, Dole & Puget 2003; da Cunha, Charlot & Elbaz 2008) have proposed semi-empirical treatments of the SEDs. The aim of these works is in general to interpret very large samples of data, requiring fast computing times making use of observationally or physically motivated SEDs. Other works are based on theoretical computations in order to have a more general applicability in terms of interpretative and predictive power. Within this approach different components and levels of complexity have been considered. Several papers deal with the radiative transfer (RT) in spherical geometries, mainly aimed at modelling starburst galaxies (e.g. Rowan-Robinson 1980; Rowan-Robinson & Crawford 1989; Efstathiou, Rowan-Robinson & Siebenmorgen 2000; Efstathiou & Rowan-Robinson 2003; Takagi, Arimoto & Hanami 2003a; Takagi, Vasevicius & Arimoto 2003b; Siebenmorgen & Krugel 2007). In the series of papers by Dopita et al. (2005, 2006a,b) and Groves et al. (2008) a sophisticated modelling of the SED of starburst galaxies has been presented, which includes the evolution of stellar populations, the dynamical evolution of  $\text{H II}$  regions and continuum and line emission. The series of papers by Popescu et al. (2000), Misiriotis et al. (2001), Tuffs et al. (2004), Mollenhoff, Popescu & Tuffs (2006) is focused on a detailed modelling and interpretation of the SED of spiral galaxies, from the UV to sub-mm, to provide constraints for several quantities such as optical depths, attenuations, scale radii for the distribution of stars and dust. The most general treatments of RT, capable of dealing with arbitrary geometrical configurations, are based on Monte Carlo codes (e.g. Bianchi, Ferrara & Giovanardi 1996; Gordon et al. 2001; Baes et al. 2003; Chakrabarti et al. 2008; Li et al. 2008). Among these, the code *DIRTY* (Gordon et al. 2001; Misselt et al. 2001) includes extinction and dust emission and clumping of dust; *SUNRISE* (Jonsson 2006; Jonsson & Primack 2010; Jonsson, Groves & Cox 2010) computes extinction and dust thermal emission and has been applied to hydrodynamical simulations of spirals including as sub-grid the  $\text{H II}$  region models by Groves et al. (2008); the code *TRADING* (Bianchi 2007, 2008) includes both extinction and dust thermal emission, the clumping of

gas and stars, and has been applied to study images of spirals. The drawback of Monte Carlo codes is the very long computing times they require, which becomes prohibitive when, for instance, applied to galaxy formation models in cosmological volumes, where typically mock catalogues of many thousands or tens of thousands of galaxies are necessary to compare with observational constraints, for example multi-wavelength luminosity functions (LF) and galaxy counts.

For a general purpose modelling of galaxy SEDs we developed the code *GRASIL* (Silva et al. 1998, hereafter S98; Silva 1999, hereafter S99; Granato et al. 2000, hereafter G00; Silva et al. 2001; Bressan, Silva & Granato 2002; Panuzzo et al. 2003; Vega et al. 2005; Schurer et al. 2009). Our main aims were to construct a relatively realistic and flexible multi-wavelength model, which could calculate a galactic SED in a reasonably short computing time, to be applied both to interpret observations and to make predictions in conjunction with galaxy formation models. These requirements heavily influenced our general choices, promoting the decision to include a realistic bulge plus disc geometry, the radiative effects of different dusty environments and the clumping of stars and dust, but to avoid Monte Carlo calculations and to have some degree of geometrical (axial and equatorial) symmetry. With these ingredients the model has been successfully applied in many contexts (e.g. Granato et al. 2004; Baugh et al. 2005; Silva et al. 2005; Fontanot et al. 2007; Iglesias-Paramo et al. 2007; Panuzzo et al. 2007a,b; Galliano et al. 2008; Lacey et al. 2008; Vega et al. 2008; Fontanot et al. 2009; Michalowski et al. 2009; Schurer et al. 2009; Lacey et al. 2010; Michalowski, Watson & Hjorth 2010; Santini et al. 2010).

The study of galaxy formation and evolution has been receiving increasing interest, both observationally and theoretically. Observational programs covering the whole wavelength range are systematically and directly unveiling galaxy populations at all redshifts, whose main properties depend on the selection criteria. The detection of high-redshift galaxy populations is particularly important to track the process of galaxy formation as a function of the cosmic epoch. Three main spectral ranges are used, each detecting galaxies with different masses, levels of star formation and at different evolutionary stages. IR and sub-mm data collected initially by *IRAS* (Neugebauer et al. 1984; Soifer, Neugebauer & Houck 1987), then mainly by *COBE* (Puget et al. 1996; Fixsen et al. 1998; Hauser & Dwek 2001), *ISO* (Kessler et al. 1996; Genzel & Cesarsky 2000), *SCUBA* (Smail, Ivison & Blain 1997; Hughes et al. 1998; Holland et al. 1999; Smail et al. 2002) and more recently by *Spitzer* (Werner et al. 2004; Soifer, Helou & Werner 2008) have shown that at least half of the energy emitted by stars over the history of the Universe has been reprocessed by dust in the IR, with a high- $z$  star formation activity much stronger than locally, as witnessed by the fast evolution of the population of IR-bright galaxies discovered with the mid-IR to mm cosmological surveys (see e.g. the review by Lagache, Puget & Dole 2005). At shorter wavelengths, large populations of high- $z$  star-forming galaxies, the Lyman-break galaxies (LBGs), have been detected in the optical bands from their stellar emission in the rest-frame UV, exploiting the spectral break around  $912 \text{ \AA}$  produced by absorption by intervening neutral hydrogen (e.g. Giavalisco 2002). The dust extinction corrections required to provide an estimate for their SFR ( $\sim 10$  to  $100 M_{\odot} \text{ yr}^{-1}$ ) are probably very large (a factor of  $\sim 3$ – $10$ ; e.g. Meurer, Heckman & Calzetti 1999), but remain very uncertain since at least part of the SFR could be optically totally hidden. Deep near-IR surveys and estimates of stellar mass functions have revealed a substantial population of already massive, and in many cases already evolved, galaxies at  $z > 1$  (e.g. Drory et al. 2003;

Cimatti et al. 2004; Fontana et al. 2004; Bundy, Ellis & Conselice 2005; Drory et al. 2005; Saracco et al. 2005; Caputi et al. 2006). These observations reveal that the most massive galaxies tend to be the oldest at all the sampled redshifts, i.e. the high-luminosity/high-mass tails of the luminosity/mass functions are found to evolve only weakly since  $z \sim 5$  to now (e.g. Cimatti, Daddi & Renzini 2006).

From the theoretical point of view, the modelling of galaxy formation and evolution in a cosmological context involves many processes at very different scales, from Mpc to a pc and under. The widest range of observed galaxy properties has been analysed using the so-called semi-analytic models (SAM; White & Rees 1978; Lacey & Silk 1991; White & Frenk 1991), that consist in calculating the evolution of the baryon component using simple analytical approximations, while the evolution of the dark matter is calculated directly using gravity-only  $N$ -body simulations, or Monte Carlo techniques based on the extended Press Schechter theory (Lacey & Cole 1993).

The final step to get the output simulated galaxy catalogues which can be compared to observations is the computation of the full wavelength range SED for each mock galaxy. This should be calculated by appropriately taking into account for each galaxy its particular star formation and metallicity history and geometrical arrangement of the stellar populations and of the ISM, as predicted by the model. The simulated SED catalogue can then be compared to real observed galaxy surveys, so as to check whether the predictions are or are not representative of the real Universe and to retrieve some information on the galaxy formation process. In principle, the most general way to proceed would be to use a model which allows any geometrical configuration for the distribution of stars and ISM, such as a full Monte Carlo RT code. However, this is in practice not feasible, because of unacceptable computing times, nor necessary since SAM themselves lack detailed geometrical information about the simulated galaxies. In fact, RT Monte Carlo codes at present are only used coupled with hydro-simulations of single galaxies, not for cosmological applications (e.g. Chakrabarti et al. 2008; Rocha et al. 2008; Narayanan et al. 2010). Since the attempt to theoretically understand the assembly of baryons within the hierarchy of dark matter haloes is inevitably subjected to strong uncertainties and degeneracies, as many observational constraints as possible must be taken into account by models, in order to get some hints as to the overall scenario and possibly the main physical processes involved. Therefore, only a complete multi-wavelength analysis of galaxy data can be used to help unlock the complexities of galaxy formation and evolution.

Most semi-analytical models have made use of simple empirical treatments to compute the SED (e.g. Guiderdoni et al. 1998; Kauffmann et al. 1999; Somerville & Primack 1999; Hatton et al. 2003; Blaizot et al. 2004; Kang et al. 2005; Kitzbichler & White 2007). The only SAMs that include a UV to sub-mm RT computed from *first principle* are GALFORM (Cole et al. 2000, hereafter G00; Baugh et al. 2005; Lacey et al. 2008; Swinbank et al. 2008; Lacey et al. 2010), MORGANA (MODelling the Rise of GALaxies aNd Active nuclei, Fontanot et al. 2007; Monaco, Fontanot & Taffoni 2007; Fontanot et al. 2009), and ABC (Anti-hierarchical Baryonic Collapse; Granato et al. 2004; Silva et al. 2005; Lapi et al. 2006). These models have been interfaced with GRASIL to make detailed comparisons and predictions in different spectral ranges.

As previously mentioned, the GRASIL code has been written in order to calculate an accurate SED in a relatively quick time and this has allowed the model to be used extensively for calculating the SEDs for the above mentioned SAMs. Despite this, the calculation of the IR SED by GRASIL is still often the bottleneck of the whole

project and the computing time becomes prohibitive when considering the exploitation of large-scale structure simulations such as the Millennium Simulation (Springel et al. 2005), which would require millions of galaxy calculations.

To improve on this, with the idea in particular for use with cosmological applications, we have implemented in GRASIL the possibility of computing SEDs with an Artificial Neural Network (ANN) algorithm. This will reduce the computing time significantly without having to rely on unrealistic template approaches or simplified analytical recipes. According to the required application one can choose the desired computational method: a full GRASIL calculation or the quicker ANN mode. The bottleneck within the GRASIL code is the computation of the cirrus and the MCs dust emissions. It is therefore these two processes that the ANN will be applied to, with the option of using the ANN for either or both of the processes. Another interesting application made possible due to the improved performance of the ANN-based computation would be the combination of this code with an algorithm which could automatically search the GRASIL parameter space in order to find optimized parameters to fit real observed individual galaxy SEDs. In this first paper, the ANN for the emission from the diffuse dust has been implemented for two geometrical arrangements, pure disc or spherical distribution of stars and dust, and we test and apply it to cases suited for these geometries. In particular, as a practical sample application, we compute galaxy counts in the *Herschel* imaging bands for the ABC model for spheroidal galaxies. In another paper, we will present the implementation of the ANN also for the mixed bulge+disc geometry, and apply it to more complex semi-analytical models (e.g. GALFORM).

Almeida et al. (2010) have already used the ANN algorithm to insert the GALFORM+GRASIL model into the Millennium Simulation to study the properties of the population of sub-mm galaxies. That method is complementary and substantially different from the one presented here. They identify the properties of the GALFORM galaxies which determine, through an ANN, their GRASIL SEDs. The method is successful and extremely fast, since the ANN is used to compute the entire SED, not only the IR dust emission. However their implementation is very specific to GALFORM+GRASIL, and each realization of GALFORM requires a training of the ANN, one for each output redshift. The method we have implemented here is less fast but more general, because the input is directly linked to the galactic properties effectively determining the portion of the SED dominated by dust emission (e.g. optical depths, masses of dust, radiation field, etc.). As a result, one single training is able to cover a large variety of applications.

In Section 2, we recall the main properties of GRASIL and the latest updates; in Section 3 we provide some generalities on ANN, and in Section 3.2 we describe the implementation of ANN in GRASIL, the choice of the input neurons and the definition of the trained nets; in Section 4 we show some applications and examples. Finally our conclusions are presented in Section 5.

## 2 MODELLING SEDS WITH GRASIL

### 2.1 General description

GRASIL (GRAPhite & SILicate) is a code constructed to compute the SED of galaxies from the far-UV to the radio wavelength range, treating with particular care the effects of dust reprocessing on the stellar radiation and including continuum and line emission. In this section, we provide a summary of its principal characteristics, which we will need below to introduce the implementation of ANN. We

refer to the original papers for more details (in particular S98; S99; G00; Panuzzo et al. 2003; Vega et al. 2005).

The main aims of GRASIL are to provide a relatively realistic and flexible modelling of galaxy SEDs, together with an acceptable (for most applications) computing time. These requirements are reflected in its main features.

(i) Galaxies are represented with stars and dust distributed in a bulge and/or a disc, adopting, respectively, a King and a double exponential profile (see e.g. fig. 2.7 in S99 or fig. 1 in G00 for a schematic representation of the geometry and components).

(ii) Three different dusty environments and their corresponding interaction with stars are considered: the star-forming molecular clouds (MCs) associated with newly born stars, the diffuse medium ('cirrus') associated with more evolved stars and the dusty envelopes around AGB stars (intermediate-age stars), their relative contribution to the SED depending on the star formation history.

(iii) The birth of stars within MCs and their gradual dispersion into the diffuse medium are accounted for by decreasing the fraction of energy stars emit within MCs with increasing age over a typical 'escape time-scale' (Section 2.5 and equation 8 in S98 for more details). Therefore, we account for the clumping of (young) stars and dust within a diffuse medium, and for a greater attenuation suffered by the youngest stars, this means the attenuation is age-dependent (e.g. G00; in particular their fig. 11, and Panuzzo et al. 2007a).

(iv) The dust model is made of graphite and silicate spherical grains with a continuous size distribution including grains in thermal equilibrium with the radiation field, very small grains fluctuating in temperature due to the absorption of single UV photons and PAH molecules (optical properties by Draine & Lee 1984; Laor & Draine 1993; Li & Draine 2001; Draine & Li 2007). We compute the response to the incident radiation field for each type of grain.

(v) The RT is exactly solved for the MCs with the Granato & Danese (1994), Granato, Danese & Franceschini (1997) code originally developed for AGN torii, implementing the  $\Lambda$ -iteration algorithm. These are represented as spherically symmetric clouds with the stars as a central point source (see section 2.5.1 in S98 for a discussion on this assumption). Star-forming MCs typically have extremely high optical depths even in the IR, which means IR-produced photons are self-absorbed, thus requiring a full RT treatment. Moreover, the youngest massive stars still embedded in MCs are also those emitting more strongly in the UV where the dust opacity is the highest.

(vi) The model galaxy is binned in appropriately small volume elements. The radiation field is evaluated in each of them from the knowledge of the distribution of stars and dust. Consequently, the local dust emission and the attenuated radiation along each desired line of sight are computed. The treatment of the RT and dust emission in the diffuse phase (the real bottleneck of the whole computation) is approximated (see section 2.5.2 in S98 and 2.5.3 in S99).

(vii) Our reference library of SSPs is from Bressan et al. (1998) and Bressan, Silva & Granato (2002). We recall that the effects of the dusty envelopes around AGB stars and the radio emission (both thermal and non-thermal) are directly included in these SSPs. But any desired SSP library can be given in input to GRASIL [e.g. Fontanot & Monaco 2010 tested the effects of both Bressan et al. and Maraston (2005) SSPs in MORGANA+GRASIL].

(viii) The output consists of a UV to radio SED. The maximum resolution is set by that of the input SSPs for the UV to NIR, while the wavelength points necessary to well define the dust features are

in any case set by the code. In addition to the continuum and dust features, it is possible to include the computation of the nebular emission lines as described in Panuzzo et al. (2003).

It is worth noting that although the first release of GRASIL was more than 10 years ago, it is still the state of the art in the field. In fact, the basic problem of RT remains to find a compromise between computing time and choice of approximations, depending on the purpose. We have carried out over the years several improvements, mostly following observational progress. In particular, the emission bands from PAHs have been updated with respect to S98, which were based on pre-*ISO* (Infrared Space Observatory) observations, and Vega et al. (2005), based on *ISO* observations (Li & Draine 2001), by adopting at present the absorption cross-sections and band profiles by Draine & Li (2007). This last update has been driven by the availability of *Spitzer* data.

## 2.2 Inputs

The inputs required by GRASIL consist of the star formation, gas and metallicity evolution histories, and a set of geometrical parameters.

The former ingredients can be provided by analytical star formation laws, or by 'classical' chemical evolution models, or by more complex galaxy formation models (e.g. GALFORM, MORGANA, ABC, see the Introduction). Our reference code for generating star formation histories, CHE\_EVO, is described in S99 (see also section 2.2 in Fontanot et al. 2009), and will be used below to generate the libraries to train the ANN. It computes the evolution of the SFR, mass of gas, metallicity and the chemical elements given an initial stellar mass function (IMF) and an SF law of the kind  $\text{SFR}(t) = \nu M_{\text{gas}}(t)^k + f(t)$ , where the first term is a Schmidt-type SF with efficiency  $\nu$ , and  $f(t)$  is an analytical term. Note, however, that our approach is independent of this choice, and indeed our aim is to compute ANNs that can work with any engine to generate the SF histories.

The other inputs required by GRASIL, some of which can be provided by galaxy formation models, are as follows.

(i)  $f_{\text{MC}}$ : mass gas fraction in star-forming MCs. It affects mainly the FIR sub-mm.

(ii)  $\tau_{\text{MC}}$ : optical depth of MCs. It strongly affects the mid-IR and the silicate absorption feature.

(iii)  $t_{\text{esc}}$ : escape time-scale of young stars from the MCs. It affects mainly the IR to UV-optical ratio.

(iv)  $\delta \equiv M_{\text{dust}}/M_{\text{gas}}$ : dust-to-gas mass ratio. It is customary to set it either to a fixed value or proportional to the metallicity, unless provided by a dust evolution model (e.g. as in Schurer et al. 2009).

(v) Bulge scale-radii (core radii of the King profile) and disc scale-radii and heights (of the double exponential) for stars and dust. The distribution of the radiation field relative to the dust determines the dust temperature distribution.

## 3 COMPUTING SEDS WITH ARTIFICIAL NEURAL NETWORKS

### 3.1 Basic concepts of ANN

ANN were first introduced as very simplified models of the brain behaviour (McCulloch & Pitts 1943; Rosenblatt 1958), mathematical models able to learn from examples and data. They proved very useful in tackling many computationally complex problems, generally non-linear, such as pattern recognition, classification and function approximation. They are now widely used in all scientific

areas, for instance in biochemistry, neuroscience, computer science, mathematics, finance, physics as well as astrophysics. The architecture of ANNs reflects in some way the biological brain, in that they consist of processing units (neurons) with multiple connections organized as a network and working in parallel. These connections have adaptable strengths (synaptic weights) which modify the signal transmitted to and from each neuron. But in practice ANN can be considered powerful data modelling tools with different possible implementations to address different problems. Their ability to learn, generalization and adaptability offer several advantages over other data mining and analysis tools.

The working of ANNs is defined by their architecture, propagation rule and learning algorithm:

(i) *Network Architecture*. The architecture or topology of ANNs refers to the pattern of connections between the computing units and the propagation of data. It can be split into two main classes, the *feed-forward* (FF; the kind of ANN we used) and the *feedback* or recurrent ANNs. In the FF case, the information moves only in the forward direction from the input to the output neurons. Recurrent networks contain feedback connections, cycles and loops. The neurons are commonly organized in *layers*, generally with an *input layer*, an *output layer* and in the more interesting case one or more *hidden layers*. In the FF pattern, each layer consists of units which receive their inputs from a layer directly below and send their output to units in a layer directly above. There are no connections within a layer. The simple network which can be built with no hidden layers is commonly called a *Perceptron* (Rosenblatt 1958), which can be used only for linear applications. For more difficult tasks, it is necessary to have at least one hidden layer (multi-layer perceptrons, henceforth MLPs). In particular, the *universal approximation theorem* (Haykin 1999) states that one single layer of hidden units suffices to approximate any function to arbitrary precision, provided that the activation function (see the propagation rule) of the hidden layer is non-linear. Indeed, in our application we got satisfactory results with a single hidden layer.

(ii) *Signal propagation rule*. The basic working of the brain consists in neurons receiving electrochemical signals from other neurons, some of which excite the cell, while others inhibit it. The neurons add all these contributions and, if the sum is greater than a certain threshold, the neuron is activated, i.e. it transmits the signal further on. In analogy, each computational unit in the net receives a signal from all the neurons it is connected to, with the strength of each connection quantified by a weight. The unit multiplies each input signal by the weight of the corresponding connection and sums all the contributions. At least one non-linear *activation function*  $f$  is operated on the total signal to give the output value that is then passed on as an input to the neurons in the following layers. In practice,  $o_j = f(\sum w_{jk}i_k)$ , where  $o_j$  is the output signal from the  $j$ th neuron, and  $i_k$  are the incoming signals from all the neurons connected to it, with corresponding weights  $w_{jk}$ . Typical activation functions are the sigmoid,  $f(x) = \frac{1}{1+e^{-cx}}$ , Gaussian  $f(x) = e^{-(cx)^2}$  and Elliot  $f(x) = \frac{cx}{1+|cx|}$ .

(iii) *Learning algorithms*. There are two main methods for the learning or training of the ANNs, *supervised* and *unsupervised* nets. In the first case (our case), the net is trained with a given target, i.e. the ANN is taught that for a given input it has to provide a given output, and the net adapts its connections (weights) so as to produce the desired answer. In unsupervised learning the net does not have a target output. It is used to find patterns and group the data. There are several methods within the supervised learning, all of which consist of a comparison between the predicted output from the

ANN with the target output. Our choice is the *back-propagation* (BP) algorithm (Rumelhart, Hinton & Williams 1986), which is the most widely used one. The errors are propagated backwards from the output nodes (directly defined by the comparison between the predicted and target values) to the inner nodes. This method is used to calculate the gradient of the error of the network with respect to the network's modifiable weights and thus to adjust the weights to find the (local) minimum of the error function with the gradient descent method.

In GRASIL we have implemented a standard feed-forward multi-layer back-propagation network (e.g. Bishop 1995; Rojas 1996).

### 3.2 Implementing ANN in GRASIL

The prediction of galaxy spectra is a complex problem due to the high number of input and output variables, and the non-linearity among them. Neural networks represent a viable solution for this non-linear function prediction.

The typical computing time to run GRASIL on a  $\sim 2$  GHz CPU ranges from nearly half a second for the no dust case (i.e. the standard pure stellar spectral synthesis which is not our interest here) to nearly 10 min for the bulge plus disc case. A pure bulge (i.e. spherical symmetry) requires  $\gtrsim 1$  min, a pure disc  $\gtrsim 2$  min and a combined bulge and disc geometry  $\sim 10$  min (the exact value depending on the number of radial and angular grid points set according to the 'compactness' of the model; see S98 and S99 for details). Most time is spent computing the IR emission from dust, of which  $\sim 70$  to  $>90$  per cent is required by the emission from the cirrus component. This is because each volume element of the model in a 3D grid has its own radiation field and amount of dust, whose emission is calculated individually for each type of grain of the dust size distribution, including grains in thermal equilibrium with the radiation field, and small grains and PAH requiring the computation of a temperature probability distribution function. Instead, computing the extinction of stellar radiation by the two dusty components of the ISM (MCs and cirrus) is straightforward,  $\sim 1$  s.

These considerations drove our strategy to use an ANN algorithm to reconstruct only the IR emission from MCs and cirrus. To this aim, the fast calculation of the extinction by the MCs and the cirrus provides the amount of energy absorbed and therefore the normalization for the two components, while we have implemented the ANN to predict their spectral shapes. Since the CPU time required to predict the IR emission with the ANN is negligible with respect to the direct computation, with this approach we can expect orders of magnitude gain in the time performance.

Due to the very different nature and treatment of the MCs and cirrus components, the quantities (input neurons) that determine their respective IR SEDs are different. Therefore, we have implemented a distinct ANN for each of them. As a byproduct, it is possible to run the code in the 'ANN mode' for both components or for only one of them. In the latter case, the emission from the other component is computed in the 'full' mode.

We have implemented a standard feed-forward BP MLP with one hidden layer, using a sigmoid activation function from the input to the hidden layer. Indeed, by properly identifying the input neurons and setting the network parameters (number of neurons of the hidden layer, learning rate, maximum number of iterations) the universal approximation theorem implies that this architecture is capable of universal optimal approximation. Moreover, it is found empirically that networks with multiple hidden layers are more prone to getting caught in undesirable local minima (Bishop 1995; Haykin 1999). To

create and use the trained net to predict SEDs we have adapted the F90 code by B. Fiedler freely available at <http://mensch.org/neural/>.

### 3.3 Input and output neurons

For each dusty component, we have identified the physical quantities controlling their spectral shape. Their integrated luminosity, i.e. the normalization, is known from the direct computation of the amount of stellar energy absorbed by MCs and cirrus, respectively.

The identification of the input neurons is based on physical expectations corroborated by working experience with GRASIL. As such, they are closely related to, but not coincident with, GRASIL parameters. This is because different combinations of two or more parameters produce identical or very similar dust emission SEDs. For instance, different combinations of dust to gas ratio  $\delta$ , MC mass  $M_{MC}$  and radius  $R_{MC}$  produce the *same* MC SED as long as the MC optical depth  $\tau \propto \delta M_{MC}/R_{MC}^2$  is unchanged (S98; S99). The same is true for the shape of the cirrus SED, if all the relevant masses (cirrus dust mass and SFR) are varied by a factor  $f$  and, at the same time, the scale radii by  $\sqrt{f}$ . Also, the cirrus and, even more, the MC dust emission depend only weakly on details of the spectral shape of the input stellar radiation, which means that different combinations of SFR( $t$ ),  $Z(t)$ , galactic age  $T_{gal}$  and MC escape time-scale  $t_{esc}$  (which affects the fraction of starlight heating the MC and that heating the cirrus) may well give rise to almost identical dust emission in one or both components.

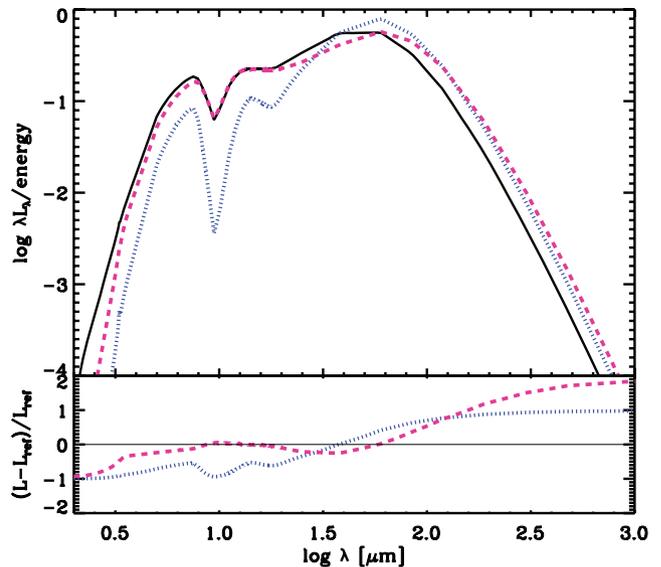
The output neurons are the values of  $\lambda L_\lambda$  in the IR region, both for MCs and for the cirrus, which usually means several hundred output neurons.

#### Input neurons for molecular clouds

Since in all practical cases the MCs are optically thick to the primary stellar emission heating them, and they are approximated by homogeneous spheres with constant density, the shape of the emitted IR SED is controlled only by the two quantities listed below, which are simply related to GRASIL parameters. Accordingly, the adopted input neurons are as follows.

- (i)  $\tau_{MC} \propto \delta M_{MC}/R_{MC}^2$ , the MC optical depth (conventionally given at  $1 \mu\text{m}$ ).
- (ii)  $R_{MC}[pc]/(k\sqrt{L_{\star,MC,46}})$  the ratio of the MC radius over an estimate of the dust sublimation radius, i.e. the inner radius of the dust distribution. The latter depends on the luminosity of stars within each cloud (in  $10^{46} \text{ erg s}^{-1}$ ). The constant  $k$  depends on the adopted maximum temperature  $T_s$  for dust. We found (see discussion in S98 and S99) that a value of  $T_s = 400 \text{ K}$  properly represents the maximum attainable dust temperature in star-forming MCs, for which  $k \simeq 12$ . We explicitly note that the value of this constant is irrelevant as long as we use the same value when training and using the MLP. In other words, any quantity proportional to this ratio would be equally good as input neuron.

In Fig. 1, we highlight the separate effect of the two input neurons in the SEDs of MCs. Their variation is obtained by changing values of different parameters, as detailed in the caption. The optical depth has a strong effect in the slope of the MIR and on the depth of the silicate absorption. In the example depicted, with the starting value of  $\sim 25$  at  $1 \mu\text{m}$ , the IR emission is self-absorbed up to  $\sim 25 \mu\text{m}$ . By doubling it, it becomes  $< 1$  at  $\sim 40 \mu\text{m}$ , with a much stronger self-absorption giving rise to a steeper slope. The increase in the extension alone allows colder dust temperatures in the outskirts of the MCs and therefore emission at longer wavelengths.



**Figure 1.** Example of the effects of the controlling parameters of the MC SED. Upper panel, continuous (black) line: reference SED ( $\tau_{MC} = 25.4$  at  $1 \mu\text{m}$ , and  $R_{MC}[pc]/(12\sqrt{L_{\star,MC,46}}) = 104$ ). Dotted (blue) line: effect of varying  $\tau$  alone by a factor of 2 (obtained by doubling the dust to gas mass ratio). Dashed (pink) line: effect of varying the MC extension alone by a factor of 2 (obtained by decreasing the escape time-scale, i.e. the primary source luminosity within MCs and therefore the inner radius, to a value able to provide a factor of 2 increase of the neuron). The SEDs are normalized to their own energy to highlight the change in shape. Lower panel: residuals with respect to the reference SED.

#### Input neurons for cirrus

The cirrus emission is defined by six neurons for spherical symmetry and nine for discs, listed below. As for mixed bulge and disc geometry, we have found that if dust heating is dominated by stars in the disc component, as is the case for nearby spirals, the pure disc network gives sufficiently accurate results. But for a general application to mock galaxies output by SAMs, a mixed geometry must be available, unless the model explicitly takes into account only spheroidal or disc galaxies. As recalled in the Introduction, in this paper we present the implementation of the ANN for spherical or disc geometries, while the application to the mixed geometry will be presented in a forthcoming paper (in preparation).

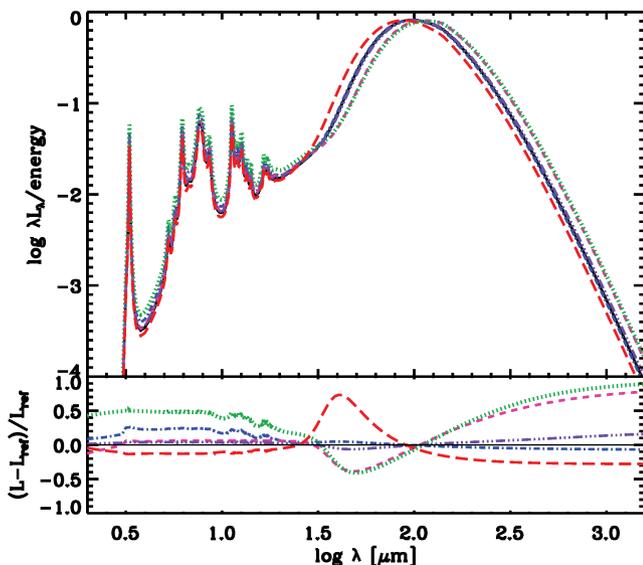
- (i)  $\log(L_{Cir}/L_{\star,c})$ , the cirrus dust luminosity normalized to the stellar luminosity heating the cirrus. The former can obviously be derived without actually computing the dust emission, since it equals the stellar energy absorbed by the cirrus. This ratio provides a global measure of the amount of dust reprocessing.
- (ii)  $\log(M_{Cir}/L_{\star,c})$ , the normalized cirrus dust mass, expected to be strongly correlated with the (distribution of) dust emitting temperature.
- (iii)  $\tau_p$  and  $\tau_e$ , the polar and equatorial optical depths due to cirrus alone (integral of the dust density distribution along the polar and equatorial directions, respectively, conventionally given at  $1 \mu\text{m}$ ). Only one of the two is used for pure bulge geometry, since  $\tau_e = \tau_p$ .
- (iv)  $\tau_h$ , a fictitious optical depth, computed as if cirrus were spherically and homogeneously distributed. This dummy quantity was already computed by GRASIL, and it is included here because its comparison with  $\tau_p$  and  $\tau_e$  provides a measure of the ‘concentration’ of the dust distribution independently of the specific density law assumed. Of course, this concentration significantly affects the

shape of the emitted SED, and indeed we empirically found that its inclusion improves the performances of the MLP.

(v) *Geometrical ratios.* Dependent on the geometry of the galaxy used. For the bulge component:  $r_{c,*}/r_{c,diff}$  which measures the ‘relative position’ of dust and stars. For the disc component  $r_{d,*}/r_{d,diff}$ ,  $z_{d,*}/r_{d,*}$ ,  $z_{d,diff}/r_{d,diff}$ . Taken together these three ratios measure the relative position of dust and stars and the geometrical thickness of star and dust distributions.

(vi) *Hardness ratio.* Ratio of the radiation field at  $0.3 \mu\text{m}$  over  $1 \mu\text{m}$ , heating the cirrus (thus emerging from MCs and stars already out of MCs). Since small grains and especially PAHs are excited most effectively by relatively hard UV photons, this quantity is correlated with the ratio between the NIR–MIR emission they produce, and the far-IR due to big grains.

Examples of the effect of the cirrus neurons are shown in Fig. 2. A variation in the hardness ratio, also by only  $\sim 20$  per cent as in the figure, has an immediate effect on the temperature distribution of dust grains with small heat capacity, i.e. very small grains and PAHs, therefore it mainly affects the mid-IR emission leaving almost unchanged the far-IR. Increasing the amount of dust alone has greater effects in the overall equilibrium temperature of dust grains, and therefore in the position of the peak of the FIR emission, because of a smaller photon to dust density ratio. A similar effect in the FIR coupled to a hotter MIR as in the first case can be obtained by lowering the optical depth of the dust distribution leaving unchanged the amount of dust. Indeed, in this case, on one side a lower concentration of the radiation field relative to the dust density yields colder equilibrium temperatures; on the other side small grains and PAHs respond to single UV photons, which have



**Figure 2.** Examples of the effect of the cirrus input neurons. Continuous line: reference cirrus SED for a spherical model. Dot–dashed line: hardness ratio increased by  $\sim 20$  per cent (obtained by avoiding the SSPs with the highest metallicity available in our library, so to have somewhat harder stellar intrinsic spectra). Short dashed line: increase  $M_{dust}$  by a factor of 2 (obtained by doubling  $\delta$ , and the scale radii by  $\sqrt{2}$  to leave  $\tau$  unchanged). Dotted line: decrease  $\tau$  of cirrus dust by a factor of 5 (by increasing stars and dust scale radii by the same factor to leave their ratio and the dust mass unchanged). Three-dot–dashed line: decrease  $\tau_h$  by a factor of 10 (by increasing the galaxy radius by  $\sqrt{10}$  to leave  $\tau$  essentially unchanged since the King profile is quite centrally concentrated). Long-dashed line: star to dust scale radii ratio halved (by halving the stellar scale radius).

a longer mean-free path with a smaller  $\tau$ . The effect of  $\tau_h$  alone is a modulation with respect to  $\tau$ . The shape of the SED has a strong dependence on the star to dust scale radii, since this implies a different distribution of the radiation field and therefore a redefinition of the temperature distribution of dust grains. We note that the input neurons we found to work for the ANN are not fully independent, in fact a variation of essentially anyone of them implies also different amounts of reprocessing. In the depicted examples, the reprocessing changes from a few per cent to  $\sim 40$  per cent. We empirically found that the ANN provides a better performance with this additional information.

### 3.4 Network training

The MLPs we use in the following have been trained on some thousands CHE\_EVO+GRASIL models,<sup>1</sup> either for pure spheroids or for pure discs, covering generously the range of parameter values used in several of our past works. Actually, the definition of how large the range must be is non-trivial, since the properties of the mock galaxies calculated in simulations of galaxy formation are not predictable a priori, nor are those of high- $z$  galaxies in the real Universe.

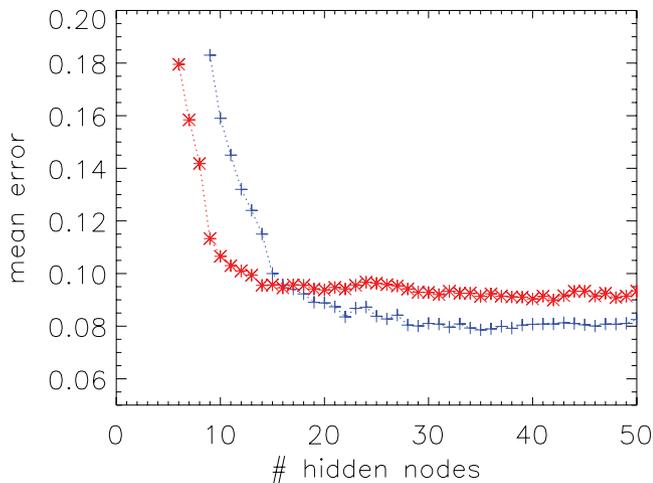
For the applications shown in the next section, the range of values of the input neurons used for the training is very large, this is particularly required for the ABC galaxy model, characterized by the presence of extreme phases of the evolution of the SFR (Section 4.2). Specifically:

- (i)  $\tau_{MC} = 1$  to 70;
- (ii)  $R_{MC}/R_{min} = 18$  to 3000;
- (iii)  $\log(L_{Cir}/L_{*,c}) = -2$  to  $-0.02$ ;
- (iv)  $\log(M_{Cir}/L_{*,c}) = -8$  to  $-6$ ;
- (v)  $\tau_e = 0.01$  to 100;
- (vi)  $\tau_p = 0.007$  to 70;
- (vii)  $\tau_h = 8e - 4$  to 8;
- (viii)  $r_{c,*}/r_{c,diff}$  and  $r_{d,*}/r_{d,diff} = 0.2$  to 5;
- (ix)  $z_{d,*}/r_{d,*}$  and  $z_{d,diff}/r_{d,diff} = 0.02$  to 0.3;
- (x)  $\log(L_{*,c}(0.3)/L_{*,c}(1)) = -0.6$  to 0.8.

We trained the net with 90 per cent of the models, randomly chosen within the library generated with the aforementioned range of parameters, and using the remaining 10 per cent as a verification set. The training procedure does not (in this application) change the structure of the NN. We have empirically adjusted the number of neurons in the hidden layer  $n_{hid}$ . As shown in Fig. 3, the error provided by the network on the verification sets decreases with increasing number of nodes down to a minimum; then it remains substantially flat unless the number becomes very large. In other words, the increase after the minimum is very shallow if any, and then the minimum point is not very well defined. Guided by this and similar plots on different test set selections, in the applications shown below we have adopted  $n_{hid} = 20$  for MCs and 35 for cirrus. We trained the MLP using 500 training epochs (iterations) with a learning rate of 0.001. Also these choices are not very critical for the final results.

An important expected advantage of the ANN technique with respect to classical interpolations is the capability to ‘learn’ the effect of each single input neuron on the SED, mimicking in some

<sup>1</sup> The training libraries have been efficiently produced using GRASIL WEB interface GALSYNTH, accessible through <http://adlibitum.oat.ts.astro.it/silva/default.html>



**Figure 3.** Mean total error (i.e. averaged over all wavelengths and all models used for the training) provided by the trained network on the normalized ( $-1$  to  $1$ ) fluxes of the verification sets, as a function of the number of neurons in the hidden layer, for MCs (asterisks) and cirrus (crosses).

sense the skill that a real GRASIL user develops with experience. Therefore, we may expect that the MLP can produce a correct SED, corresponding to a given choice of input neurons, even when the trained set does not include examples with the *entire* set of inputs neurons bracketing the required ones at the same time. It is normally sufficient that each single input neuron is independently within the values included for the training. Indeed, the general performance we have experienced confirms our expectations. On the other hand, we expect and found that the ANN often fails catastrophically, when one or more parameters are not within the range of values of the training set. For a given input galaxy model, it is therefore fundamental to check if the training encloses all the values of the input neurons. Actually, to prevent the general user from an improper use of the ANN, we have implemented in GRASIL a check to force the full RT computation whenever the previous condition is not met.

Note that the ANN adopted in the following has been trained on models computed with given intrinsic dust properties, specifically properties compliant with the average Milky Way type dust (size distributions, relative abundances of graphite and silicates, PAH abundance, slope of the dust emissivity in the sub-mm, etc.; see S98). The full GRASIL model has the freedom to modify these quantities, even if in the standard use this is not usually exploited, mainly because of their extremely poor knowledge. To do that a suitable trained network has to be built with the chosen intrinsic dust properties, and the same input neurons described above. This is far more convenient than including also these properties as neurons, because of their large number, and also because of little use for semi-analytical galaxy models whose range of predictions do not reach such details. This would serve to test specific requirements.

### 3.5 Computing performance

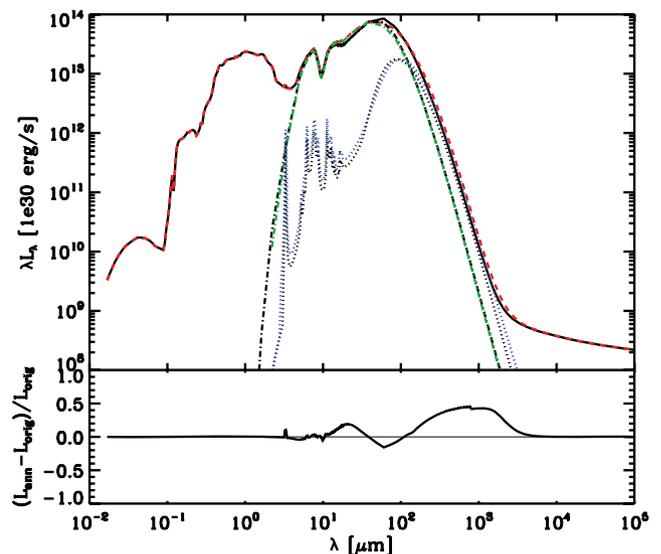
The implementation of the ANN into GRASIL dramatically reduces the CPU time required to run the code. As recalled above, with a  $\sim 2$  GHz CPU a single run could take anywhere up to  $\sim 10$  min to calculate a SED, depending on the geometry. With the use of an ANN, this time is reduced to just a few seconds, with the main CPU time taken up by the processes which are not calculated by the ANN; a CPU gain of more than 2 orders of magnitude. Such a remarkable reduction in computing costs should make possible an

efficient comparison of the SEDs of SAMs to large observational galaxy surveys with a proper dust treatment.

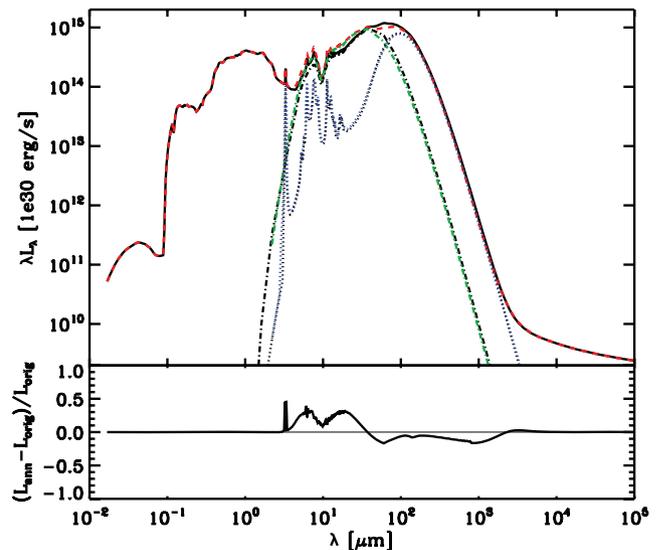
## 4 APPLICATIONS

### 4.1 Examples with single SEDs

In Figs 4 to 9, we show examples of comparisons between the SEDs directly computed with GRASIL with those estimated with the ANN. These examples comprise model fits to the real and well-defined SEDs of galaxies in different evolutionary states, which are commonly used as benchmarks for models of dusty galaxies. The specific set of parameters of these models were not included in the training set. Therefore, the trained MLPs perform well enough for most purposes, such as fast exploration of parameter space. Given the small amount of CPU time to calculate a single SED



**Figure 4.** M82: original versus ANN and residuals. Upper panel: black continuous is total original, red dashed is total ANN; dot-dashed black and green are for MCs; dotted black and blue is cirrus. Lower panel: total residual.



**Figure 5.** NGC 6090: original versus ANN and residual.

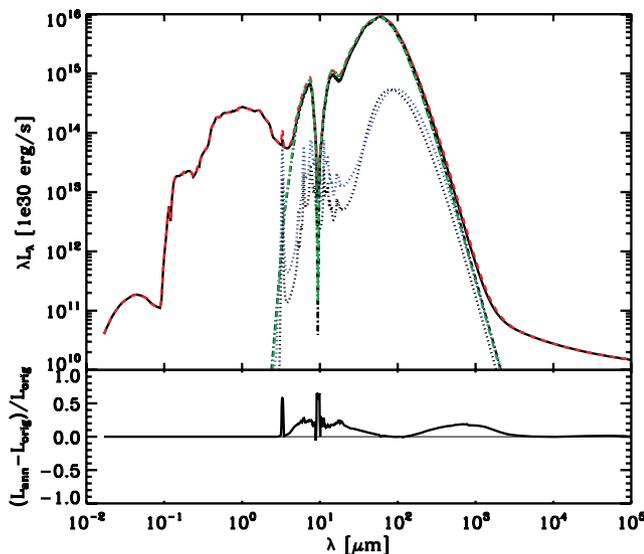


Figure 6. ARP220: original versus ANN and residual.

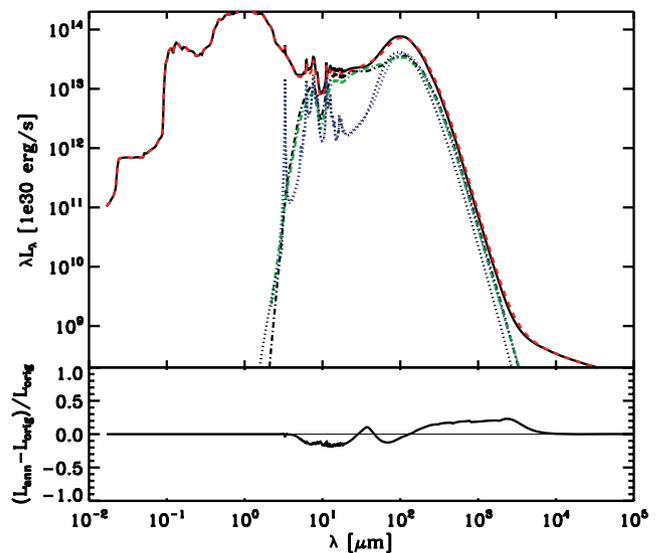


Figure 8. M100: Original versus ANN and residual.

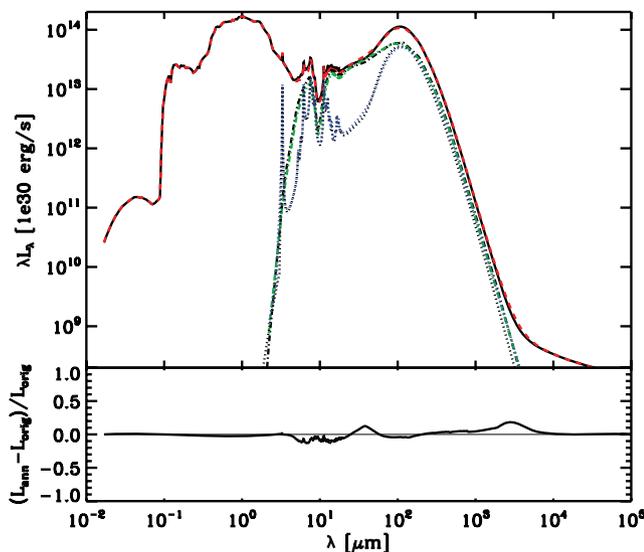


Figure 7. M51: Original versus ANN and residuals.

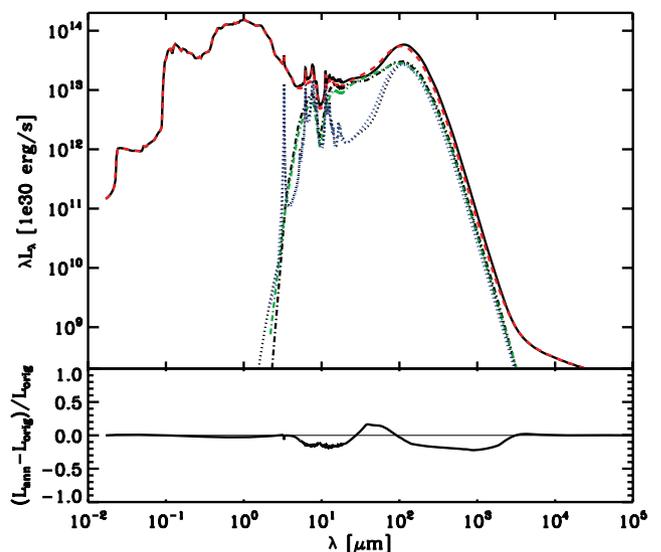


Figure 9. NGC 6946: Original versus ANN and residual.

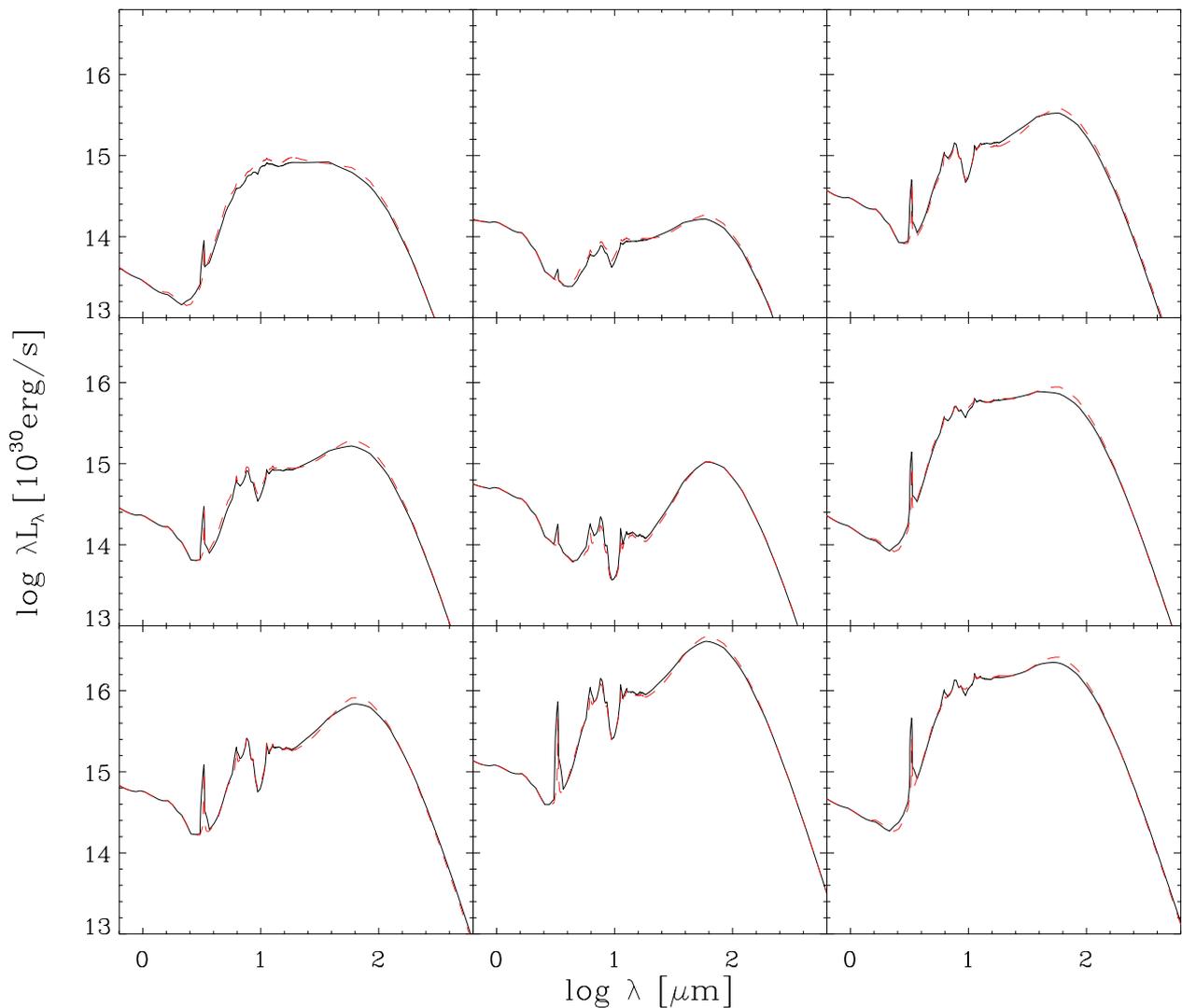
using the ANN, it will be possible to employ techniques of automatic optimization for model parameters with suitable programs (e.g. MRQMIN in Press et al. 1996).

#### 4.2 Application to the ABC semi-analytical model

As mentioned in the Introduction, perhaps the most obvious application in which a significantly quicker way to estimate a GRASIL SED is a considerable advantage is when this model is used in combination with SAMs. In this case, to test these models against observations such as LFs, number counts and galaxy scaling relations, GRASIL has to be run for at least a few thousand mock galaxies, a quite demanding computing task. On the other hand, since many of these observables are integrated quantities, reasonably small inaccuracies in the computation of each single SED, without systematics, are acceptable. In this section we demonstrate that our trained MLPs meet this practical request, showing some applications with the ABC model (Granato et al. 2004) for the co-evolution of spheroids and quasi-stellar object (QSO), requiring only a spherical geometry. ABC

is a simple, yet quite successful, semi-analytical model originally developed to provide an interpretation for sub-mm selected galaxies and their possible descendants, the local massive spheroidal galaxies, accounting in particular for the growth by accretion of a central super massive black hole and its feedback on the host galaxy. The general behaviour of the evolution of the mock galaxies envisaged by the model is characterized by a strong and relatively short dust-enshrouded SF phase during which a central super massive black hole (SMBH) grows, a QSO phase halting subsequent star formation, and then essentially passive evolution. We refer to the original papers for more details (G04; Silva et al. 2005; Granato et al. 2006; Lapi et al. 2006).

Here, to exemplify the effectiveness of our ANN computed SEDs in the process of SAM validation; we show the expected number density of the proto-spheroids output by ABC in the PACS and SPIRE *Herschel* imaging bands, by computing the SED of each mock galaxy at all phases (i.e. redshift slices), either with the full code or the ANN, and compare the results. In Fig. 10, we show examples



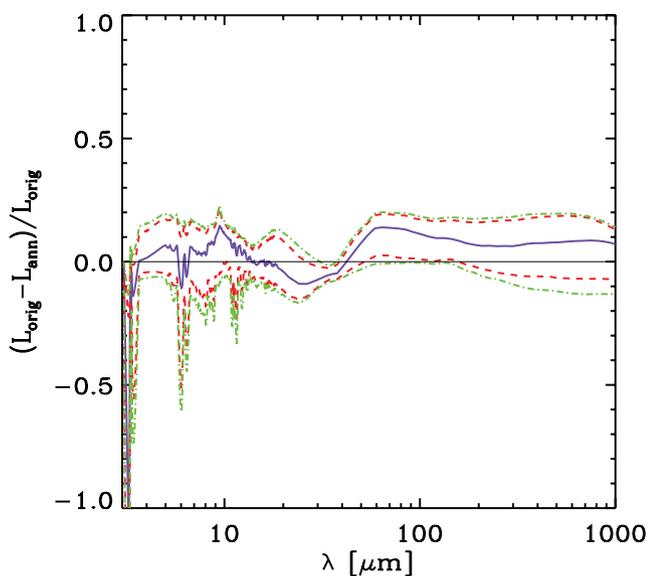
**Figure 10.** Examples of randomly extracted galaxy models from the ABC SAM. The SEDs obtained either with the full GRASIL (dashed lines) or with the ANN reconstruction (solid lines) are almost superimposed.

of randomly extracted SEDs from the ABC model. The original and ANN SEDs are often very difficult to distinguish in these plots.

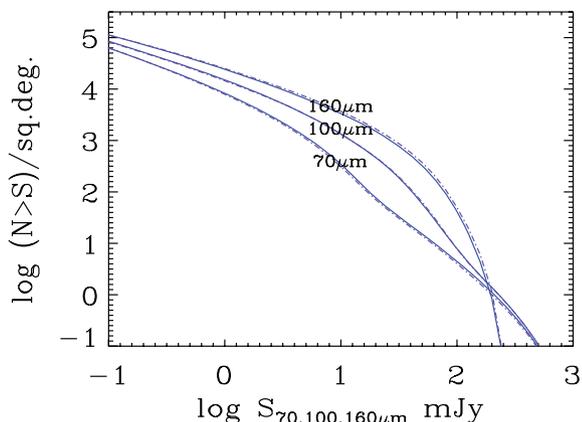
A systematic comparison is in Fig. 11, showing the residuals between the original and the ANN SEDs versus wavelength for  $\sim 400$  objects extracted from ABC galaxy catalogues at various redshifts between 2 and 6. We show the median and the 0.1–0.9 and the 0.05–0.95 percentiles. We point out that the typical error introduced by the use of the ANN is less than  $\sim 10$  per cent, meaning that it is likely dominated by uncertainties if the adopted GRASIL physics, by the simplified geometry and by the numerical approximations. However, a detailed comparison between these contributions to the total uncertainty in the model is outside the scope of this paper, while our point here is to investigate the capability of the ANN to avoid the time consuming GRASIL computations.

Integrated quantities such as LFs and number counts are more accurately reproduced than single SEDs, since small differences in the SEDs tend to be smoothed out. To illustrate this, in Figs 12 and 13 we show the integral galaxy counts in the PACS and SPIRE *Herschel* bands at 70, 100, 160, 250, 350 and 500  $\mu\text{m}$  for the ABC model, obtained with both the full computed SEDs and the ANN quick estimate. The curves can hardly be distinguished, so

that the latter is fully adequate to compare model predictions with available and forthcoming data. Data for differential number counts are available at 250, 350 and 500  $\mu\text{m}$  wavelengths, obtained with the balloon-borne BLAST telescope (Devlin et al. 2009) and very recently with *Herschel*-SPIRE. In Fig. 14, we compare the counts by the ABC model, as obtained with the full and the ANN computation for the SEDs, and we also compare with BLAST data by Patanchon et al. (2009, triangles) and Bethermin et al. (2010, asterisks), and with SPIRE data by Clements et al. (2010, squares) and Oliver et al. (2010, diamonds). In addition to the forming spheroids, we have included an empirical estimate for the contribution by late-type galaxies (spiral and starbursts) from Silva et al. (2004). The number density of proto-spheroids appears consistent, although quite high particularly at 250 and 350  $\mu\text{m}$  compared with the available data. A deeper investigation would require to test the effects of different dust properties and star–dust distributions on the predicted counts, and the implementation of a fast algorithm for the SEDs allows to easily perform this task, moreover by taking into account the effects on the full wavelength range. A discussion on the interpretation of galaxy counts is beyond the scope of this paper, and will be presented in another paper with a more general SAM.



**Figure 11.** Residuals as a function of wavelength between original and ANN SEDs, for a sample of about 400 dusty mock galaxies at various redshifts between 2 and 6, generated by the ABC spheroid–QSO co-evolution model (Granato et al. 2004). Continuous (purple) line: median. Dashed (red) lines: 10–90 per cent percentiles. Dot–dashed (green) lines: 5–95 per cent percentiles.

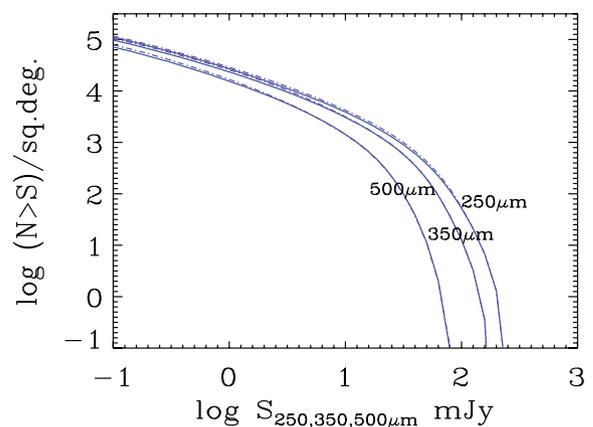


**Figure 12.** Spheroidal integral galaxy number counts in the three *Herschel* PACS bands at 70, 100 and 160  $\mu\text{m}$ , as predicted by the ABC SAM (Granato et al. 2004): comparison between counts obtained with the full computation for the SED (dot–dashed violet line), and the ANN reconstruction (continuous blue line). The two lines are almost superimposed.

## 5 CONCLUSIONS

We have presented the implementation of an ANN algorithm to compute the SEDs with the GRASIL code. The main aim is to have a reliable RT computation for the theoretical SEDs and a short computing time, sufficiently short to be applied to cosmological volumes populated by semi-analytical galaxy formation models. But of course this opens the possibility of fast exploration of parameters to fit data. The main points of the paper are listed in the following.

(i) SEDs are complex and non-linear functions of many galaxy properties resulting from their star formation and assembly histories, such as the age and metallicity distribution of the stars, the amount and composition of gas and dust, the relative distribution of dust and stars, etc. An RT computation of the stellar radiation field

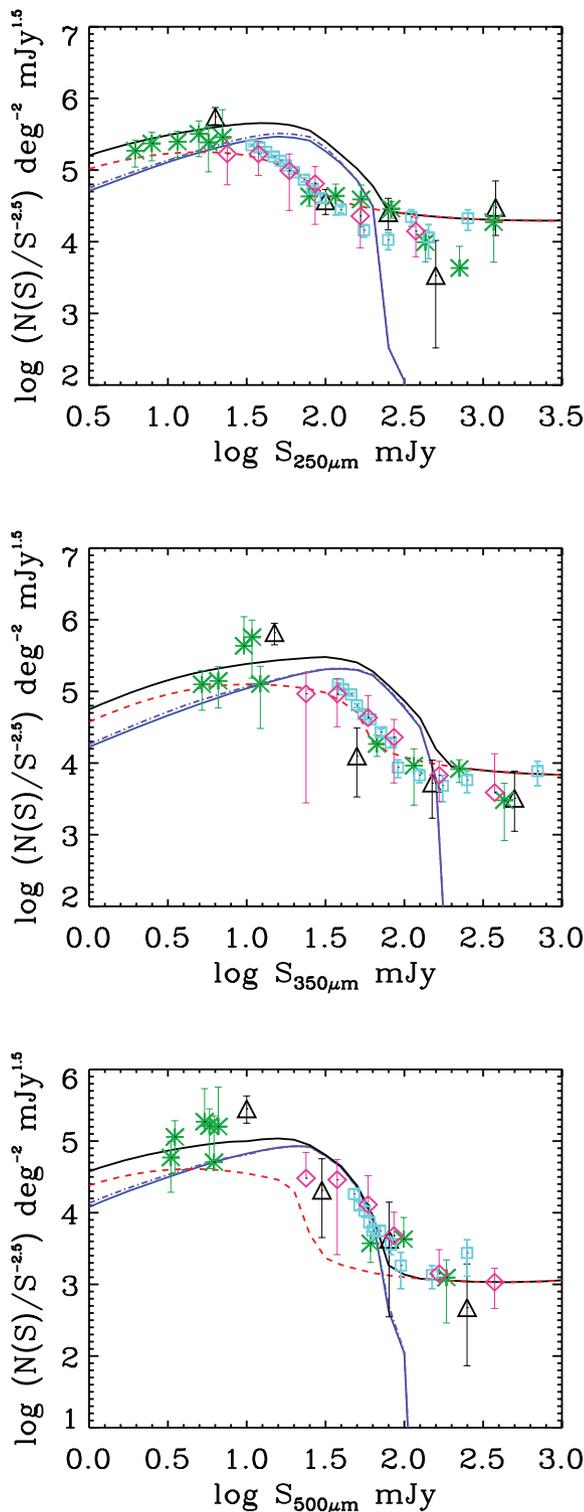


**Figure 13.** Spheroidal integral galaxy number counts in the three *Herschel* SPIRE bands at 250, 350 and 500  $\mu\text{m}$ . Meaning of lines as in Fig. 12.

through the dust distribution to get the extinguished stellar and dust emission spectrum is a time-consuming task. The required time becomes prohibitive in particular for applications involving simulations of cosmological galaxy catalogues with semi-analytical galaxy formation models, requiring thousands of mock galaxies at each redshift slice. On the other hand, in order to exploit as much as possible all available data to constrain models, it would be preferable to maintain the possibility to assign to each galaxy an SED that as much as possible reflects its effective properties instead of relying on pre-defined templates that may have nothing to do with the galaxy configuration.

(ii) ANN are tools particularly suited to approximate complex non-linear functions. We have implemented a standard feed-forward BP ANN into the GRASIL model. The main characteristics of this model were defined by the requirements of having a relatively realistic representation of galaxies (in particular by accounting for a two-phase dusty medium heated by stars of different ages and for the temperature distribution of the dust) and an acceptable (for many applications) computing time. The real bottleneck to get the SED is the computation of the dust emission spectrum, since it requires the computation of the distribution of the radiation field at each point in the galaxy, and the ensuing dust temperature for each type of grain. Therefore, we have implemented the ANN to compute the dust emission spectra, separately for the star-forming MCs and the diffuse medium due to their different properties. The gain in computing time is more than 2 orders of magnitude.

(iii) To implement the ANN we have (a) identified the quantities (input neurons) that *effectively* control the shape of the dust emission SED from the two dusty components, and (b) trained the network with a large set of pre-computed models covering a large range of values of the input neurons. The input neurons are two for MCs (optical depth and ratio of outer to sublimation radius), and seven or nine for cirrus emission, for spherical or disc geometry, respectively (optical depths, hardness of the radiation field, ratios of star to dust scale radii, mass and bolometric luminosity of the diffuse dust). The network is meant to be of general use, because by construction it is independent of the specifics of the galaxy formation model in use; the quantities that effectively determine the shape of the dust emission spectrum are extracted from the input star formation histories and used as input neurons. This is complementary to the work by Almeida et al. (2010), where an ANN has been implemented specifically for the combined GALFORM+GRASIL model. In this case the ANN is meant to give the full SED and the method is still faster than the one presented here.



**Figure 14.** Differential galaxy counts normalized to Euclidean at 250, 350 and 500  $\mu\text{m}$ . The three dot-dashed (violet) and continuous (blue) curves are the star-forming spheroids from the G04 model with the full and ANN computation of the SEDs, respectively. The dashed (red) curve is the contribution from late-type galaxies (spirals and starbursts). The total is the black continuous line. BLAST counts are by Patanchon et al. (2009, triangles) and Bethermin et al. (2010, asterisks). *Herschel*-SPIRE counts are by Clements et al. (2010, squares) and Oliver et al. (2010, diamonds).

(iv) We have tested the computation of the SEDs with the ANN with single SEDs and with a simple semi-analytical model. In this first paper the ANN has been implemented for pure spherical or pure disc geometries. The mixed bulge+disc geometry will be presented and applied in another paper. We have compared the full and the ANN computation for model SEDs that fit nearby well-observed starburst and disc galaxies. We have then made the same comparison for SEDs and galaxy counts for the ABC semi-analytical model by Granato et al. (2004) for the joint formation of spheroids and QSOs. The ANN appears to perform well in all the explored cases, which cover star formation histories ranging from relatively quiescent spirals, to extreme dust-enshrouded starbursts. It is also to be noted that small inaccuracies in the SEDs are smoothed out when computing integrated quantities such as LFs and galaxy counts. As for the latter, we have shown that the counts in the PACS and SPIRE *Herschel* imaging bands for the ABC model, as obtained with the full and ANN computation, are almost superimposed. This means that a thorough exploration of the effects of different assumptions on the dust properties, not output by the galaxy formation model but that must be assumed for the SEDs, can easily be performed. A discussion on the implication of these counts for the *Herschel* surveys is beyond the scope of this paper, and will be discussed elsewhere. The computation of SEDs with the ANN method appears robust and computationally advantageous to analyse and test galaxy formation models in cosmological volumes.

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