Colouring (P_r + P_s)-Free Graphs



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Abstract

The k-Colouring problem is to decide if the vertices of a graph can be coloured with at most k colours for a fixed integer k such that no two adjacent vertices are coloured alike. If each vertex u must be assigned a colour from a prescribed list $L(u) \subseteq \{1, ..., k\}$, then we obtain the List k-Colouring problem. A graph G is H-free if G does not contain H as an induced subgraph. We continue an extensive study into the complexity of these two problems for H-free graphs. The graph $P_r + P_s$ is the disjoint union of the r-vertex path P_r and the s-vertex path P_s . We prove that List 3-Colouring is polynomial-time solvable for $(P_2 + P_5)$ -free graphs and for $(P_3 + P_4)$ -free graphs. Combining our results with known results yields complete complexity classifications of 3-Colouring and List 3-Colouring on H-free graphs for all graphs H up to seven vertices.

Keywords Vertex colouring \cdot *H*-free graph \cdot Linear forest

1 Introduction

Graph colouring is a popular concept in Computer Science and Mathematics due to a wide range of practical and theoretical applications, as evidenced by numerous surveys and books on graph colouring and many of its variants (see, for example, [1, 6, 15, 23, 26, 30, 32, 34]). Formally, a *colouring* of a graph G = (V, E) is a

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mapping $c : V \to \{1, 2, ...\}$ that assigns each vertex $u \in V$ a *colour* c(u) in such a way that $c(u) \neq c(v)$ whenever $uv \in E$. If $1 \leq c(u) \leq k$, then c is also called a k-colouring of G and G is said to be k-colourable. The Colouring problem is to decide if a given graph G has a k-colouring for some given integer k.

It is well known that Colouring is NP-complete even if k = 3 [29]. To pinpoint the reason behind the computational hardness of Colouring one may impose restrictions on the input. This led to an extensive study of Colouring for special graph classes, particularly hereditary graph classes. A graph class is *hereditary* if it is closed under vertex deletion. As this is a natural property, hereditary graph classes capture a very large collection of well-studied graph classes. A classical result in this area is due to Grötschel, Lovász, and Schrijver [18], who proved that Colouring is polynomial-time solvable for perfect graphs.

It is readily seen that a graph class \mathcal{G} is hereditary if and only if \mathcal{G} can be characterized by a unique set $\mathcal{H}_{\mathcal{G}}$ of minimal forbidden induced subgraphs. If $\mathcal{H}_{\mathcal{G}} = \{H\}$, then a graph $G \in \mathcal{G}$ is called *H*-free. Hence, for a graph *H*, the class of *H*-free graphs consists of all graphs with no induced subgraph isomorphic to *H*.

Král', Kratochvíl, Tuza, and Woeginger [25] started a systematic study into the complexity of Colouring on \mathcal{H} -free graphs for sets \mathcal{H} of size at most 2. They showed polynomial-time solvability if H is an induced subgraph of P_4 or $P_1 + P_3$ and NP-completeness for all other graphs H. The classification for the case where \mathcal{H} has size 2 is far from finished; see the summary in [15] or an updated partial overview in [12] for further details. Instead of considering sets \mathcal{H} of size 2, we consider H-free graphs and follow another well-studied direction, in which the number of colours k is *fixed*, that is, k no longer belongs to the input. This leads to the following decision problem:

k-Colouring						
Instance:	a graph <i>G</i>					
Question:	does there exist a k -colouring of G					

A *k*-list assignment of G is a function L with domain V such that the list of admissible colours L(u) of each $u \in V$ is a subset of $\{1, 2, ..., k\}$. A colouring c respects L if $c(u) \in L(u)$ for every $u \in V$. If k is fixed, then we obtain the following generalization of k-Colouring:

List k-Colouring							
Instance:	a graph G and a k-list assignment L						
Question:	does there exist a colouring of G that respects L						

For every $k \ge 3$, k-Colouring on H-free graphs is NP-complete if H contains a cycle [14] or an induced claw [21, 28]. Hence, it remains to consider the case where H is a *linear forest* (a disjoint union of paths). The situation is far from settled yet, although many partial results are known [3–5, 8–11, 16, 20, 22, 27, 31, 33, 35]. Particularly, the case where H is the t-vertex path P_t has been well studied. The cases k = 4, t = 7 and k = 5, t = 6 are NP-complete [22]. For $k \ge 1$, t = 5 [20] and k = 3, t = 7 [3], even List *k*-Colouring on P_t -free graphs is polynomial-time solvable (see also [15]).

For a fixed integer k, the k-Precolouring Extension problem is to decide if a given k-colouring c' defined on an induced subgraph G' of a graph G can be extended to a k-colouring c of G. Note that k-Colouring is a special case of k-Precolouring Extension, whereas the latter problem can be formulated as a special case of List k-Colouring by assigning list $\{c'(u)\}$ to every vertex u of G' and list $\{1, ..., k\}$ to every other vertex of G. Recently, it was shown in [9] that 4-Precolouring Extension, and therefore 4-Colouring, is polynomial-time solvable for P_6 -free graphs. In contrast, the more general problem List 4-Colouring is NP-complete for P_6 -free graphs [16]. See Table 1 for a summary of all these results.

From Table 1 we see that only the cases k = 3, $t \ge 8$ are still open, although some partial results are known for k-Colouring for the case k = 3, t = 8 [10]. The situation when H is a disconnected linear forest $\bigcup P_i$ is less clear. It is known that for every $s \ge 1$, List 3-Colouring is polynomial-time solvable for sP_3 -free graphs [5, 15]. For every graph H, List 3-Colouring is polynomial-time solvable for $(H + P_1)$ -free graphs if it is polynomially solvable for H-free graphs [5, 15]. If $H = rP_1 + P_5$ ($r \ge 0$), then for every integer k, List k-Colouring is polynomialtime solvable on $(rP_1 + P_5)$ -free graphs [11]. This result cannot be extended to larger linear forests H, as List 4-Colouring is NP-complete for P_6 -free graphs [16] and List 5-Colouring is NP-complete for $(P_2 + P_4)$ -free graphs [11].

A way of making progress is to complete a classification by bounding the size of *H*. It follows from the above results and the ones in Table 1 that for a graph *H* with $|V(H)| \le 6$, 3-Colouring and List 3-Colouring (and consequently, 3-Precolouring Extension) are polynomial-time solvable on *H*-free graphs if *H* is a linear forest, and NP-complete otherwise (see also [15]). There are two open cases [15] that must be solved in order to obtain the same statement for graphs *H* with $|V(H)| \le 7$. These cases are

- $H = P_2 + P_5$
- $H = P_3 + P_4.$

1.1 Our Results

In Sect. 2 we address the two missing cases listed above by proving the following theorem.

t	k-Colouring				k-Precolouring extension				List k-Colouring			
	$\overline{k} = 3$	k = 4	<i>k</i> = 5	$k \ge 6$	$\overline{k} = 3$	k = 4	<i>k</i> = 5	$k \ge 6$	k = 3	k = 4	<i>k</i> = 5	$k \ge 6$
$t \leq 5$	Р	Р	Р	Р	Р	Р	Р	Р	Р	Р	Р	Р
t = 6	Р	Р	NP-c	NP-c	Р	Р	NP-c	NP-c	Р	NP-c	NP-c	NP-c
t = 7	Р	NP-c	NP-c	NP-c	Р	NP-c	NP-c	NP-c	Р	NP-c	NP-c	NP-c
$t \ge 8$?	NP-c	NP-c	NP-c	?	NP-c	NP-c	NP-c	?	NP-c	NP-c	NP-c

Table 1 Summary for P_t -free graphs

Theorem 1 List 3-Colouring is polynomial-time solvable for $(P_2 + P_5)$ -free graphs and for $(P_3 + P_4)$ -free graphs.

We prove Theorem 1 as follows. If the graph G of an instance (G, L) of List 3-Colouring is P_7 -free, then we can use the aforementioned result of Bonomo et al. [3]. Hence we may assume that G contains an induced P_7 . We consider every possibility of colouring the vertices of this P_7 and try to reduce each resulting instance to a polynomial number of smaller instances of 2-Satisfiability. As the latter problem can be solved in polynomial time, the total running time of the algorithm will be polynomial. The crucial proof ingredient is that we partition the set of vertices of G that do not belong to the P_7 into subsets of vertices that are of the same distance to the P_7 . This leads to several "layers" of G. We analyse how the vertices of each layer are connected to each other and to vertices of adjacent layers so as to use this information in the design of our algorithm.

Combining Theorem 1 with the known results yields the following complexity classifications for graphs H up to seven vertices; see Sect. 3 for its proof.

Corollary 1 Let *H* be a graph with $|V(H)| \le 7$. If *H* is a linear forest, then List 3-Colouring is polynomial-time solvable for *H*-free graphs; otherwise already 3-Colouring is NP-complete for *H*-free graphs.

1.2 Preliminaries

Let G = (V, E) be a graph. For a vertex $v \in V$, we denote its *neighbourhood* by $N(v) = \{u \mid uv \in E\}$, its *closed neighbourhood* by $N[v] = N(v) \cup \{v\}$ and its degree by deg(v) = |N(v)|. For a set $S \subseteq V$, we write $N(S) = \bigcup_{v \in S} N(v) \setminus S$ and $N[S] = N(S) \cup S$, and we let $G[S] = (S, \{uv \mid u, v \in S\})$ be the subgraph of G induced by S. The *contraction* of an edge e = uv removes u and v from G and introduces a new vertex which is made adjacent to every vertex in $N(u) \cup N(v)$. The *identification* of a set $S \subseteq V$ by a vertex w removes all vertices of S from G, introduces w as a new vertex and makes w adjacent to every vertex in N(S). The *length* of a path is its number of edges. The *distance* dist $_G(u, v)$ between two vertices u and v is the length of a shortest path between them in G. The *distance* dist $_G(u, S)$ between a vertex $u \in V$ and a set $S \subseteq V \setminus \{v\}$ is defined as min $\{dist(u, v) \mid v \in S\}$.

For two graphs *G* and *H*, we use G + H to denote the disjoint union of *G* and *H*, and we write *rG* to denote the disjoint union of *r* copies of *G*. Let (*G*, *L*) be an instance of List 3-Colouring. For $S \subseteq V(G)$, we write $L(S) = \bigcup_{u \in S} L(u)$. We let P_n and K_n denote the path and complete graph on *n* vertices, respectively. The *diamond* is the graph obtained from K_4 after removing an edge.

We say that an instance (G', L') is *smaller* than some other instance (G, L) of List 3-Colouring if either G' is an induced subgraph of G with |V(G')| < |V(G)|; or G' = G and $L'(u) \subseteq L(u)$ for each $u \in V(G)$, such that there exists at least one vertex u^* with $L'(u^*) \subset L(u^*)$.

2 The Proof of Theorem 1

In this section we show that List 3-Colouring problem is polynomial-time solvable for $(P_2 + P_5)$ -free graphs and for $(P_3 + P_4)$ -free graphs. As arguments for these two graph classes are overlapping, we prove both cases simultaneously. Our proof uses the following two results.

Theorem 2 ([3]) *List 3-Colouring is polynomial-time solvable for* P_7 *-free graphs.*

If we cannot apply Theorem 2, our strategy is to reduce, in polynomial time, an instance (G, L) of List 3-Colouring to a polynomial number of smaller instances of 2-List Colouring. We use the following well-known result due to Edwards.

Theorem 3 ([13]) The 2-List Colouring problem is linear-time solvable.

We are now ready to prove our main result, namely that List 3-Colouring is polynomial-time solvable for $(P_2 + P_5)$ -free graphs and for $(P_3 + P_4)$ -free graphs. As arguments for these two graph classes are overlapping, we prove both cases simultaneously. We start with an outline followed by a formal proof.

Outline of the proof of Theorem 1. Our goal is to reduce, in polynomial time, a given instance (G, L) of List 3-Colouring, where G is $(P_2 + P_5)$ -free or $(P_3 + P_4)$ -free, to a polynomial number of smaller instances of 2-List-Colouring in such a way that (G, L) is a yes-instance if and only if at least one of the new instances is a yes-instance. As for each of the smaller instances, we can apply Theorem 3, the total running time of our algorithm will be polynomial.

If G is P_7 -free, then we do not have to do the above and may apply Theorem 2 instead. Hence, we assume that G contains an induced P_7 . We put the vertices of the P_7 in a set N_0 and define sets N_i $(i \ge 1)$ of vertices of the same distance i from N_0 ; we say that the sets N_i are the layers of G. We then analyse the structure of these layers using the fact that G is $(P_2 + P_5)$ -free or $(P_3 + P_4)$ -free. The first phase of our algorithm is about preprocessing (G, L) after colouring the seven vertices of N_0 and applying a number of propagation rules. We consider every possible colouring of the vertices of N_0 . In each branch, we may have to deal with vertices u that still have a list L(u) of size 3. We call such vertices active and prove that they all belong to N_2 . We then enter the second phase of our algorithm. In this phase we show, via some further branching, that N_1 -neighbours of active vertices either all have a list from $\{\{h, i\}, \{h, j\}\}\$, where $\{h, i, j\} = \{1, 2, 3\}$, or they all have the same list $\{h, i\}$. In the third phase, we reduce, again via some branching, to the situation where only the latter option applies: N_1 -neighbours of active vertices all have the same list. Then in the fourth and final phase of our algorithm, we know so much structure of the instance that we can reduce to a polynomial number of smaller instances of 2-List-Colouring via a new propagation rule identifying common neighbourhoods of two vertices by a single vertex.

Theorem 1 (Restated) *List 3-Colouring is polynomial-time solvable for* $(P_2 + P_5)$ *-free graphs and for* $(P_3 + P_4)$ *-free graphs.*

Proof Let (G, L) be an instance of List 3-Colouring, where G = (V, E) is an *H*-free graph for $H \in \{P_2 + P_5, P_3 + P_4\}$. Note that *G* is $(P_3 + P_5)$ -free. Since the problem can be solved component-wise, we may assume that *G* is connected. If *G* contains a K_4 , then *G* is not 3-colourable, and thus (G, L) is a no-instance. As we can decide if *G* contains a K_4 in $O(n^4)$ time by brute force, we assume that from now on *G* is K_4 -free. By brute force, we either deduce in $O(n^7)$ time that *G* is P_7 -free or we find an induced P_7 on vertices v_1, \ldots, v_7 in that order. In the first case, we use Theorem 2. It remains to deal with the second case.

Definition (*Layers*) Let $N_0 = \{v_1, \dots, v_7\}$. For $i \ge 1$, we define $N_i = \{u \mid \text{dist}(u, N_0) = i\}$. We call the sets $N_i (i \ge 0)$ the *layers* of *G*.

In the remainder, we consider N_0 to be a fixed set of vertices. That is, we will update (G, L) by applying a number of propagation rules and doing some (polynomial) branching, but we will never delete the vertices of N_0 . This will enable us to exploit the *H*-freeness of *G*.

We show the following two claims about layers.

Claim 1 $V = N_0 \cup N_1 \cup N_2 \cup N_3$.

Proof of Claim 1 Suppose $N_i \neq \emptyset$ for some $i \ge 4$. As G is connected, we may assume that i = 4. Let $u_4 \in N_4$. By definition, there exists two vertices $u_3 \in N_3$ and $u_2 \in N_2$ such that u_2 is adjacent to u_3 and u_3 is adjacent to u_4 . Then G has an induced $P_3 + P_5$ on vertices $u_2, u_3, u_4, v_1, v_2, v_3, v_4, v_5$, a contradiction.

Claim 2 $G[N_2 \cup N_3]$ is the disjoint union of complete graphs of size at most 3, each containing at least one vertex of N_2 (and thus at most two vertices of N_3).

Proof of Claim 2 First assume that $G[N_2 \cup N_3]$ has a connected component *D* that is not a clique. Then *D* contains an induced P_3 , which together with the subgraph $G[\{v_1, \ldots, v_5\}]$ forms an induced $P_3 + P_5$, a contradiction. Then the claim follows after recalling that *G* is K_4 -free and connected.

We will now introduce a number of propagation rules, which run in polynomial time. We are going to apply these rules on *G exhaustively*, that is, until none of the rules can be applied anymore. Note that during this process some vertices of *G* may be deleted (due to Rules 4 and 10), but as mentioned we will ensure that we keep the vertices of N_0 , while we may update the other sets N_i ($i \ge 1$). We say that a propagation rule is *safe* if the new instance is a yes-instance of List 3-Colouring if and only if the original instance is so.

- **Rule 2** (some lists of size 3) If $|L(u)| \le 2$ for every $u \in V$, then apply Theorem 3.
- **Rule 3** (connected graph) If G is disconnected, then solve List 3-Colouring on each instance (D, L_D) , where D is a connected component of G that does not contain N_0 and L_D is the restriction of L to D. If D has no colouring respecting L_D , then return no; otherwise remove the vertices of D from G.
- **Rule 4** (no coloured vertices) If $u \notin N_0$, |L(u)| = 1 and $L(u) \cap L(v) = \emptyset$ for all $v \in N(u)$, then remove *u* from *G*.
- **Rule 5** (single colour propagation) If u and v are adjacent, |L(u)| = 1, and $L(u) \subseteq L(v)$, then set $L(v) := L(v) \setminus L(u)$.
- **Rule 6** (diamond colour propagation) If *u* and *v* are adjacent and share two common neighbours *x* and *y* with $L(x) \neq L(y)$, then set $L(x) := L(x) \cap L(y)$ and $L(y) := L(x) \cap L(y)$.
- **Rule 7** (twin colour propagation) If *u* and *v* are non-adjacent, $N(u) \subseteq N(v)$, and $L(v) \subset L(u)$, then set L(u) := L(v).
- **Rule 8** (triangle colour propagation) If u, v, w form a triangle, $|L(u) \cup L(v)| = 2$ and $|L(w)| \ge 2$, then set $L(w) := L(w) \setminus (L(u) \cup L(v))$, so $|L(w)| \le 1$.
- **Rule 9** (no free colours) If $|L(u) \setminus L(N(u))| \ge 1$ and $|L(u)| \ge 2$ for some $u \in V$, then set $L(u) := \{c\}$ for some $c \in L(u) \setminus L(N(u))$.
- **Rule 10** (no small degrees) If $|L(u)| > |\deg(u)|$ for some $u \in V \setminus N_0$, then remove u from G.

As mentioned, our algorithm will branch at several stages to create a number of new but smaller instances, such that the original instance is a yes-instance if and only if at least one of the new instances is a yes-instance. Unless we explicitly state otherwise, we *implicitly* assume that Rules 1–10 are applied exhaustively immediately after we branch (the reason why we may do this is shown in Claim 3). If we apply Rule 1 or 2 on a new instance, then a no-answer means that we will discard the branch. So our algorithm will only return a no-answer for the original instance (G, L) if we discarded all branches. On the other hand, if we can apply Rule 2 on some new instance and obtain a yes-answer, then we can extend the obtained colouring to a colouring of G that respects L, simply by restoring all the already coloured vertices that were removed from the graph due to the rules. We will now state Claim 3.

Claim 3 *Rules 1–10 are safe and their exhaustive application takes polynomial time. Moreover, if we have not obtained a yes- or no-answer, then afterwards G is a connected* (H, K_4) -free graph, such that $V = N_0 \cup N_1 \cup N_2 \cup N_3$ and $2 \le |L(u)| \le 3$ for every $u \in V \setminus N_0$.

Proof of Claim 3 It is readily seen that Rules 1–5 are safe. For Rule 6, this follows from the fact that any 3-colouring assigns x and y the same colour. For Rule 7, this follows from the fact that u can always be recoloured with the same colour as v. For Rule 8, this follows from the fact that the colours from $L(u) \cup L(v)$ must be used on

u and *v*. For Rule 9, this follows from the fact that no colour from $L(u) \setminus L(N(u))$ will be assigned to a vertex in N(u). For Rule 10, this follows from the fact that we always have a colour available for *u*.

It is readily seen that applying Rules 1, 2 and 4–10 take polynomial time. Applying Rule 3 takes polynomial time, as each connected component of G that does not contain N_0 is a complete graph on at most three vertices due to the (H, K_4) -freeness of G (recall that $H = P_2 + P_3$ or $H = P_3 + P_4$). Each application of a rule either results in a no-answer, a yes-answer, reduces the list size of at least one vertex, or reduces G by at least one vertex. Thus the exhaustive application of the rules takes polynomial time.

Suppose exhaustive application does not yield a no-answer or a yes-answer. By Rule 3, G is connected. As no vertex of N_0 was removed, G contains N_0 . Hence, we can define $V = N_0 \cup N_1 \cup N_2 \cup N_3$ by Claim 1. By Rules 4 and 5, we find that $2 \le |L(u)| \le 3$ for every $u \in V \setminus N_0$. It is readily seen that Rules 1–10 preserve (H, K_4) -freeness of G. \diamond

Phase 1: Preprocessing (G, L)

In Phase 1 we will preprocess (G, L) using the above propagation rules. To start off the preprocessing we will branch via colouring the vertices of N_0 in every possible way. By colouring a vertex u, we mean reducing the list of permissible colours to size exactly one. (When $L(u) = \{c\}$, we consider vertex coloured by colour c.) Thus, when we colour some vertex u, we always give u a colour from its list L(u). Moreover, when we colour more than one vertex we will always assign distinct colours to adjacent vertices.

Branching I (O(1) branches)

We now consider all possible combinations of colours that can be assigned to the vertices in N_0 . That is, we branch into at most 2×3^6 cases, in which v_1, \ldots, v_7 each receives a colour from their list. We note that each branch leads to a smaller instance and that (G, L) is a yes-instance if and only if at least one of the new instances is a yes-instance. Hence, if we applied Rule 1 in some branch, then we discard the branch. If we applied Rule 2 and obtained a no-answer, then we discard the branch as well. If we obtained a yes-answer, then we are done. Otherwise, we continue by considering each remaining branch separately. For each remaining branch, we denote the resulting smaller instance by (G, L) again.

We will now introduce a new rule, namely Rule 11. We apply Rule 11 together with the other rules. That is, we now apply Rules 1–11 exhaustively. However, each time we apply Rule 11 we first ensure that Rules 1–10 have been applied exhaustively.

Rule 11 (N₃-reduction) If u and v are in N_3 and are adjacent, then remove u and v from G.

Claim 4 Rule 11, applied after exhaustive application of Rules 1–10, is safe and takes polynomial time. Moreover, afterwards G is a connected (H, K_4) -free graph, such that $V = N_0 \cup N_1 \cup N_2 \cup N_3$ and $2 \le |L(u)| \le 3$ for every $u \in V \setminus N_0$.

Proof of Claim 4 Assume that we applied Rules 1–10 exhaustively and that N_3 contains two adjacent vertices u and v. By Claim 2, we find that u and v have a common neighbour $w \in N_2$ and no other neighbours. By Rules 4, 5 and 10, we then find that |L(u)| = |L(v)| = 2. First suppose that L(u) = L(v), say $L(u) = L(v) = \{1, 2\}$. Then, by Rule 8, we find that $L(w) = \{3\}$, contradicting Rule 4. Hence $L(u) \neq L(v)$, say $L(u) = \{1, 2\}$ and $L(v) = \{1, 3\}$. By Rule 8, we find that $L(w) = \{2, 3\}$ or $L(w) = \{1, 2, 3\}$. If w gets colour 1, we can give u colour 2 and v colour 3. Finally, if w gets colour 3, then we can give u colour 2 and v colour 1. Hence we may set $V := V \setminus \{u, v\}$. This does not destroy the connectivity or (H, K_4) -freeness of G.

We now show the following claim.

Claim 5 The set N_3 is independent, and moreover, each vertex $u \in N_3$ has |L(u)| = 2 and exactly two neighbours in N_2 which are adjacent.

Proof of Claim 5 By Rule 11, we find that N_3 is independent. By Claim 2, every vertex of N_3 has at most two neighbours in N_2 and these neighbours are adjacent. Hence, the claim follows from Rules 4, 5, 10 and the fact that N_3 is independent. \diamond

The following claim is an immediate consequence of Claims 2 and 5 and gives a complete description of the second and third layer, see also Fig. 1.

Claim 6 Every connected component D of $G[N_2 \cup N_3]$ is a complete graph with either $|D| \le 2$ and $D \subseteq N_2$, or |D| = 3 and $|D \cap N_3| \le 1$.

The following claim describes the location of the vertices with list of size 3 in G.

Claim 7 For every $u \in V$, if |L(u)| = 3, then $u \in N_2$.

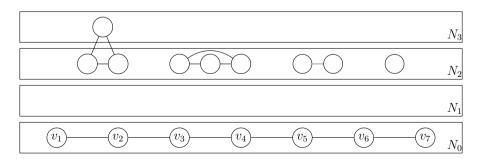


Fig. 1 All possible connected components in $G[N_2 \cup N_3]$

Proof of Claim 7 As the vertices in N_0 have lists of size 1, the vertices in N_1 have lists of size 2. By Claim 5, the same holds for vertices in N_3 .

In the remainder of the proof, we will show how to branch in order to reduce the lists of the vertices $u \in N_2$ with |L(u)| = 3 by at least one colour. We formalize this approach in the following definition.

Definition (*Active vertices*) A vertex $u \in N_2$ and its neighbours in N_1 are called *active* if |L(u)| = 3. Let A be the set of all active vertices. Let $A_1 = A \cap N_1$ and $A_2 = A \cap N_2$. We *deactivate* a vertex $u \in A_2$ if we reduce the list L(u) by at least one colour. We *deactivate* a vertex $w \in A_1$ by deactivating all its neighbours in A_2 .

Note that every vertex $w \in A_1$ has |L(w)| = 2 by Rule 5 applied on the vertices of N_0 . Hence, if we reduce L(w) by one colour, all neighbours of w in A_2 become deactivated by Rule 5, and w is removed by Rule 4.

For $1 \le i < j \le 7$, we let $A(i, j) \subseteq A_1$ be the set of active neighbours of v_i that are not adjacent to v_j and similarly, we let $A(j, i) \subseteq A_1$ be the set of active neighbours of v_i that are not adjacent to v_i .

Phase 2: Reduce the number of distinct sets A(i, j)

We will now branch into $O(n^{45})$ smaller instances such that (G, L) is a yesinstance of List 3-Colouring if and only if at least one of these new instances is a yes-instance. Each new instance will have the following property:

(P) for
$$1 \le i \le j \le 7$$
 with $j - i \ge 2$, either $A(i, j) = \emptyset$ or $A(j, i) = \emptyset$.
Branching II $(O(n^{(3 \cdot (\binom{7}{2}) - 6)}) = O(n^{45})$ branches)

Consider two vertices v_i and v_j with $1 \le i \le j \le 7$ and $j - i \ge 2$. Assume without loss of generality that v_i is coloured 3 and that v_j is coloured either 1 or 3. Hence, every $w \in A(i,j)$ has $L(w) = \{1,2\}$, whereas every $w \in A(j,i)$ has $L(w) = \{2,q\}$ for $q \in \{1,3\}$. We branch as follows. We consider all possibilities where at most one vertex of A(i, j) receives colour 2 (and all other vertices of A(i, j) receive colour 1) and all possibilities where we choose two vertices from A(i, j) to receive colour 2. This leads to $O(n) + O(n^2) = O(n^2)$ branches. In the branches where at most one vertex of A(i, j) receives colour 2, every vertex of A(i, j) will be deactivated. So Property (**P**) is satisfied for *i* and *j*.

Now consider the branches where two vertices x_1, x_2 of A(i, j) both received colour 2. We update A(j, i) accordingly. In particular, afterwards no vertex in A(j, i) is adjacent to x_1 or x_2 , as 2 is a colour in the list of each vertex of A(j, i). We now do some further branching for those branches where $A(j, i) \neq \emptyset$. We consider the possibility where each vertex of $N(A(j, i)) \cap A_2$ is given the colour of v_j and all possibilities where we choose one vertex in $N(A(j, i)) \cap A_2$ to receive a colour different from the colour of v_j (we consider both options to colour such a vertex). This leads to O(n) branches. In the first branch, every vertex of A(j, i) will be deactivated. So Property (**P**) is satisfied for *i* and *j*.

Now consider a branch where a vertex $u \in N(A(j, i)) \cap A_2$ receives a colour different from the colour of v_i . We will show that also, in this case, every vertex of A(j, i) will be deactivated. For contradiction, assume that A(j, i) contains a vertex w that is not deactivated after colouring u. As u was in $N(A(j, i)) \cap A_2$, we find that u had a neighbour $w' \in A(j, i)$. As u is coloured with a colour different from the colour of v_i , the size of L(w') is reduced by one (due to Rule 4). Hence w' got deactivated after colouring u, and thus $w' \neq w$. As w is still active, w has a neighbour $u' \in A_2$. As u' and w are still active, u' and w are not adjacent to w' or u. Hence, u, w', v_i, w, u' induce a P_5 in G. As x_1 and x_2 both received colour 2, we find that x_1 and x_2 are not adjacent to each other. Hence, x_1, v_i, x_2 induce a P_3 in G. Recall that all vertices of A(j, i), so also w and w', are not adjacent to x_1 or x_2 . As u and u' were still active after colouring x_1 and x_2 , we find that u and u' are not adjacent to x_1 or x_2 either. By definition of A(j, i), w and w' are not adjacent to v_i . By definition of A(i, j), x_1 and x_2 are not adjacent to v_i . Moreover, v_i and v_i are non-adjacent, as $j - i \ge 2$. We conclude that G contains an induced $P_3 + P_5$, namely with vertex set $\{x_1, v_i, x_2\} \cup \{u, w', v_i, w, u'\}$, a contradiction (see Fig. 2 for an example of such a situation). Hence, every vertex of A(j, i) is deactivated. So Property (**P**) is satisfied for *i* and *j* also for these branches.

Finally by recursive application of the above described procedure for all pairs v_i, v_j such that $1 \le i \le j \le 7$ and $j - i \ge 2$ we get a graph satisfying Property (**P**),

which together leads to
$$O(n^{\binom{3}{2}-6}) = O(n^{45})$$
 branches.

We now consider each resulting instance from Branching II. We denote such an instance by (G, L) again. Note that vertices from N_2 may now belong to N_3 , as their neighbours in N_1 may have been removed due to the branching. The exhaustive application of Rules 1– 11 preserves (**P**) (where we apply Rule 11 only after applying Rules 1–10 exhaustively). Hence (G, L) satisfies (**P**).

We observe that if two vertices in A_1 have a different list, then they must be adjacent to different vertices of N_0 . Hence, by Property (**P**), at most two lists of $\{\{1,2\},\{1,3\},\{2,3\}\}$ can occur as lists of vertices of A_1 . Without loss of generality this leads to two cases: either every vertex of A_1 has list $\{1,2\}$ or $\{1,3\}$ and

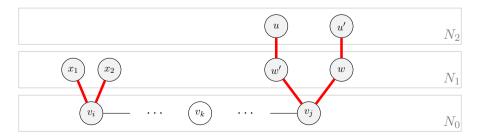


Fig. 2 The situation in Branching II

both lists occur on A_1 ; or every vertex of A_1 has list $\{1, 2\}$ only. In the next phase of our algorithm, we reduce, via some further branching, every instance of the first case to a polynomial number of smaller instances of the second case.

Phase 3: Reduce to the case where vertices of A₁have the same list

Recall that we assume that every vertex of A_1 has list $\{1,2\}$ or $\{1,3\}$. In this phase, we deal with the case when both types of lists occur in A_1 . We first prove the following claim.

Claim 8 Let $i \in \{1, 3, 5, 7\}$. Then every vertex from $A_1 \cap N(v_i)$ is adjacent to some vertex v_i with $j \notin \{i - 1, i, i + 1\}$.

Proof of Claim 8 We may assume without loss of generality that i = 1 or i = 3. For contradiction suppose there exists a vertex $w \in A_1 \cap N(v_i)$ that is non-adjacent to all v_j with $j \notin \{i - 1, i, i + 1\}$. As two consecutive vertices in N_0 have different colours, no vertex in A_1 has two consecutive neighbours in N_0 due to Rules 4 and 5. Hence $N(w) \cap N_0 = \{v_i\}$. By definition, w has a neighbour $u \in A_2$. If i = 1, then $\{u, w, v_1, v_2, v_3\} \cup \{v_5, v_6, v_7\}$ induces a $P_3 + P_5$ in G. If i = 3, then $\{v_1, v_2, v_3, w, u\} \cup \{v_5, v_6, v_7\}$ induces a $P_3 + P_5$ in G.

Claim 9 It holds that $N(A_1) \cap N_0 = \{v_{i-1}, v_i, v_{i+1}\}$ for some $2 \le i \le 6$. Moreover, we may assume without loss of generality that v_{i-1} and v_{i+1} have colour 3 and both are adjacent to all vertices of A_1 with list $\{1, 2\}$, whereas v_i has colour 2 and is adjacent to all vertices of A_1 with list $\{1, 3\}$.

Proof of Claim 9 Recall that lists {1,2} and {1,3} both occur on A_1 . For any two vertices $x \in A_1$ with $L(x) = \{1, 2\}$ and $y \in A_1$ with $L(y) = \{1, 3\}$, there exist indexes *i*, *j* such that $x \in A(i, j)$ and $y \in A(j, i)$ (namely, *x* is adjacent to some vertex v_i with colour 3 and *y* is adjacent to some vertex v_j with colour 2). Note that *x* and *y* share no neighbour in N_0 . By using Property (**P**), we find that each vertex of $N(x) \cap N_0$ must be adjacent to each vertex of $N(y) \cap N_0$. We conclude that either $N(A_1) \cap N_0 = \{v_{i-1}, v_i\}$ for some $2 \le i \le 7$, or $N(A_1) \cap N_0 = \{v_{i-1}, v_i, v_{i+1}\}$ for some $2 \le i \le 6$.

The case where $N(A_1) \cap N_0 = \{v_{i-1}, v_i\}$ for some $2 \le i \le 7$ is not possible due to Claim 8. It follows that $N(A_1) \cap N_0 = \{v_{i-1}, v_i, v_{i+1}\}$ for some $2 \le i \le 6$. We may assume without loss of generality that v_i has colour 2, meaning that v_{i-1} and v_{i+1} must have colour 3. It follows that every vertex of A_1 with list $\{1, 3\}$ is adjacent to v_i but not to v_{i-1} or v_{i+1} , whereas every vertex of A_1 with list $\{1, 2\}$ is adjacent to at least one vertex of $\{v_{i-1}, v_{i+1}\}$ but not to v_i . As a vertex of A_1 with list $\{1, 3\}$ has v_i as its only neighbour in N_0 , it follows from Claim 8 that i is an even number. This means that i - 1 is odd. Hence, every vertex of A_1 with list $\{1, 2\}$ is in fact adjacent to both v_{i-1} and v_{i+1} due to Claim 8.

By Claim 9, we can partition the set A_1 into two (non-empty) sets $X_{1,2}$ and $X_{1,3}$, where $X_{1,2}$ is the set of vertices in A_1 with list {1, 2} whose only neighbours in N_0 are

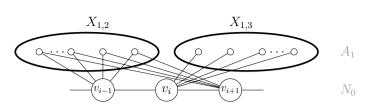


Fig. 3 The situation after Claim 9

 v_{i-1} and v_{i+1} (which both have colour 3) and $X_{1,3}$ is the set of vertices in A_1 with list {1,3} whose only neighbour in N_0 is v_i (which has colour 2), see Fig. 3.

Our goal is to show that we can branch into at most $O(n^2)$ smaller instances, in which either $X_{1,2} = \emptyset$ or $X_{1,3} = \emptyset$, such that (G, L) is a yes-instance of List 3-Colouring if and only if at least one of these smaller instances is a yes-instance. Then afterwards it suffices to show how to deal with the case where all vertices in A_1 have the same list in polynomial time; this will be done in Phase 4 of the algorithm. We start with the following O(n) branching procedure (in each of the branches we may do some further O(n) branching later on).

Branching III (*O*(*n*) branches)

We branch by considering the possibility of giving each vertex in $X_{1,2}$ colour 2 and all possibilities of choosing a vertex in $X_{1,2}$ and giving it colour 1. This leads to O(n) branches. In the first branch we obtain $X_{1,2} = \emptyset$. Hence we can start Phase 4 for this branch. We now consider every branch in which $X_{1,2}$ and $X_{1,3}$ are both nonempty. For each such branch we will create O(n) smaller instances of List 3-Colouring, where $X_{1,3} = \emptyset$, such that (G, L) is a yes-instance of List 3-Colouring if and only if at least one of the new instances is a yes-instance.

Let $w \in X_{1,2}$ be the vertex that was given colour 1 in such a branch. Although by Rule 4 vertex w will need to be removed from G, we make an exception by temporarily keeping w after we coloured it. The reason is that the presence of w will be helpful for analysing the structure of (G, L) after Rules 1–11 have been applied exhaustively (where we apply Rule 11 only after applying Rules 1–10 exhaustively). In order to do this, we first show the following three claims.

Claim 10 Vertex w is not adjacent to any vertex in $A_2 \cup X_{1,2} \cup X_{1,3}$.

Proof of Claim 10 By giving w colour 1, the list of every neighbour of w in A_2 has been reduced by one due to Rule 5. Hence, all neighbours of w in A_2 are deactivated. For the same reason all neighbours of w in $X_{1,2}$, which have list $\{1, 2\}$, are coloured 2, and all neighbours of w in $X_{1,3}$, which have list $\{1, 3\}$, are coloured 3. These vertices were removed from the graph by Rule 4. This proves the claim. \diamond

Claim 11 The graph $G[X_{1,3} \cup (N(X_{1,3}) \cap A_2) \cup N_3]$ is the disjoint union of one or more complete graphs, each of which consists of either one vertex of $X_{1,3}$ and at most two vertices of A_2 , or one vertex of N_3 .

Proof of Claim 11 We write $G^* = G[X_{1,3} \cup (N(X_{1,3}) \cap A_2) \cup N_3]$ and first show that G^* is the disjoint union of one or more complete graphs. For contradiction, assume that G^* is not such a graph. Then G^* contains an induced P_3 , say on vertices u_1, u_2, u_3 in that order. As $w \in X_{1,2} \subseteq N_1$, we find that w is not adjacent to any vertex of N_3 . By Claim 10, we find that w is not adjacent to any vertex of $A_2 \cup X_{1,3}$. Recall that v_{i-1} and v_{i+1} are the only neighbours of w in N_0 , whereas v_i is the only neighbour of the vertices of $X_{1,3}$ in N_0 . Hence, $\{u_1, u_2, u_3\} \cup \{v_1, \dots, v_{i-1}, w, v_{i+1}, \dots, v_7\}$ induces a $P_3 + P_7$. This contradicts the $(P_3 + P_5)$ -freeness of G. We conclude that G^* is the disjoint union of one or more complete graphs.

As G is K_4 -free, the above means that every connected component of G^* is a complete graph on at most three vertices. No vertex of N_3 is adjacent to a vertex in $X_{1,3} \subseteq N_1$. Moreover, by definition, every vertex of $N(X_{1,3}) \cap A_2$ is adjacent to at least one vertex of $X_{1,3}$. As every connected component of G^* is a complete graph, this means that no vertex of N_3 is adjacent to a vertex of $N(X_{1,3}) \cap A_2$ either. We conclude that the vertices of N_3 are isolated vertices of G^* .

Let *D* be a connected component of G^* that does not contain a vertex of N_3 . From the above we find that *D* is a complete graph on at most three vertices. By definition, every vertex in $X_{1,3}$ has a neighbour in A_2 and every vertex of $N(X_{1,3}) \cap A_2$ has a neighbour in $X_{1,3}$. This means that *D* either consists of one vertex in $X_{1,3}$ and at most two vertices of A_2 , or *D* consists of two vertices of $X_{1,3}$ and one vertex of A_2 . We claim that the latter case is not possible. For contradiction, assume that *D* is a triangle that consists of three vertices s, u_1, u_2 , where $s \in A_2$ and $u_1, u_2 \in X_{1,3}$. However, as $L(u_1) = L(u_2) = \{1, 3\}$, we find that |L(s)| = 1 by Rule 8, contradicting the fact that *s* belongs to A_2 . This completes the proof of the claim. \diamond

Claim 12 For every pair of adjacent vertices s, t with $s \in A_2$ and $t \in N_2$, either t is adjacent to w, or $N(s) \cap X_{1,3} \subseteq N(t)$.

Proof of Claim 12 For contradiction, assume that *t* is not adjacent to *w* and that there is a vertex $r \in X_{1,3}$ that is adjacent to *s* but not to *t*. By Claim 10, we find that *w* is not adjacent to *r* or *s*. Just as in the proof of Claim 11, we find that $\{r, s, t\}$ together with $\{v_1, \ldots, v_{i-1}, w, v_{i+1}, \ldots, v_7\}$ induces a $P_3 + P_7$ in *G*, a contradiction.

We now continue as follows. Recall that $X_{1,3} \neq \emptyset$. Hence there exists a vertex $s \in A_2$ that has a neighbour $r \in X_{1,3}$. As $s \in A_2$, we have that |L(s)| = 3. Then, by Rule 10, we find that s has at least two neighbours t and t' not equal to r. By Claim 11, we find that neither t nor t' belongs to $X_{1,3} \cup N_3$. We are going to fix an induced 3-vertex path P^s of G, over which we will branch, in the following way.

If t and t' are not adjacent, then we let P^s be the induced path in G with vertices t, s, t' in that order. Suppose that t and t' are adjacent. As G is K_4 -free and s is adjacent to r, t, t', at least one of t, t' is not adjacent to r. We may assume without loss of generality that t is not adjacent to r.

First assume that $t \in N_2$. Recall that *s* has a neighbour in $X_{1,3}$, namely *r*, and that *r* is not adjacent to *t*. We then find that *t* must be adjacent to *w* by Claim 12.

As $s \in A_2$, we find that s is not adjacent to w by Claim 10. In this case we let P^s be the induced path in G with vertices s, t, w in that order.

Now assume that $t \notin N_2$. Recall that $t \notin N_3$. Hence, t must be in N_1 . Then, as $t \notin X_{1,3}$ but t is adjacent to a vertex in A_2 , namely s, we find that $t \in X_{1,2}$. Recall that $t' \notin X_{1,3}$. If $t' \in N_1$ then the fact that $t' \notin X_{1,3}$, combined with the fact that t' is adjacent to $s \in A_2$, implies that $t' \in X_{1,2}$. However, by Rule 8 applied on s, t, t', vertex s would have a list of size 1 instead of size 3, a contradiction. Hence, $t' \notin N_1$. As $t' \notin N_3$, this means that $t' \in N_2$. If t' is adjacent to r, then $t \in X_{1,2}$ with $L(t) = \{1, 2\}$ and $r \in X_{1,3}$ with $L(r) = \{1, 3\}$ would have the same lists by Rule 6 applied on r, s, t, t', a contradiction. Hence t' is not adjacent to r. Then, by Claim 12, we find that t' must be adjacent to w. Note that s is not adjacent to w due to Claim 10. In this case we let P^s be the induced path in G with vertices s, t', w in that order.

We conclude that either $P^s = tst'$ or $P^s = stw$ or $P^s = st'w$. We are now ready to apply another round of branching.

Branching IV (*O*(*n*) branches)

We branch by considering the possibility of removing colour 2 from the list of each vertex in $N(X_{1,3}) \cap A_2$ and all possibilities of choosing a vertex in $N(X_{1,3}) \cap A_2$ and giving it colour 2. In the branch where we removed colour 2 from the list of every vertex in $N(X_{1,3}) \cap A_2$, we obtain that $X_{1,3} = \emptyset$. Hence for that branch we can enter Phase 4. Now consider a branch where we gave some vertex $s \in N(X_{1,3}) \cap A_2$ colour 2. Let $P^s = tst'$ or $P^s = stw$ or $P^s = st'w$. We do some further branching by considering all possibilities of colouring the vertices of P^s that are not equal to the already coloured vertices s and w (should w be a vertex of P^s) and all possibilities of giving a colour to the vertex from $N(s) \cap X_{1,3}$ (recall that by Claim 11, $|N(s) \cap X_{1,3}| = 1$). This leads to a total of O(n) branches. We claim that in each of these branches, the size of $X_{1,3}$ has reduced to at most 1.

For contradiction, assume that there exists a branch where $X_{1,3}$ contains two vertices y and y'. Let s_a and s_b be the neighbours of y and y' in A_2 , respectively. By Claim 11, the graph induced by $\{y, y', s_a, s_b\}$ is isomorphic to $2P_2$. Hence, the set $\{s_a, y, v_i, y', s_b\}$ induces a P_5 in G. Recall that $P^s = tst'$ or $P^s = stw$ or $P^s = st'w$. As s_a and s_b have a list of size 3, neither s_a nor s_b is adjacent to a vertex of P^s due to Rule 5. Neither y nor y' is adjacent to $N(s) \cap X_{1,3}$, as $N(s) \cap X_{1,3}$

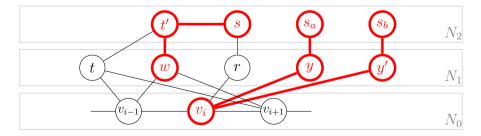


Fig. 4 The situation in Branching IV if $t_1 \in N_1$ and if vertices s_a and s_b exist

is already coloured. By Claims 10 and 11, neither y nor y' is adjacent to w or s, respectively. As s received colour 2, vertices t and t' have received colour 1 or 3 should they belong to P^s . In that case neither t nor t' can be adjacent to y or y', as $L(y) = L(y') = \{1,3\}$. By definition, v_i is not adjacent to s or w. Moreover, v_i can only be adjacent to a vertex from $\{t, t'\}$ if that vertex belonged to N_1 . However, recall that t and t' were not in $X_{1,3}$ while s was an active vertex. Hence if t or t' belonged to N_1 , they must have been in $X_{1,2}$ and thus not adjacent to v_i . This means that the vertices of P^s , together with $\{s_a, y, v_i, y', s_b\}$, induce a $P_3 + P_5$ in G, a contradiction (see Fig. 4 for an example of such a situation). Thus $X_{1,3}$ must contain at most one vertex.

Branching V (O(1) branches)

We branch by considering both possibilities of colouring the unique vertex of $X_{1,3}$. This leads to two new but smaller instances of List 3-Colouring, in each of which the set $X_{1,3} = \emptyset$. Hence, our algorithm can enter Phase 4.

Phase 4: Reduce to a Set of Instances of 2-List Colouring

Recall that in this stage of our algorithm we have an instance (G, L) in which every vertex of A_1 has the same list, say $\{1, 2\}$. We deal with this case as follows. First suppose that $H = P_2 + P_5$. Then $G[N_2 \cup N_3]$ is an independent set, as otherwise two adjacent vertices of $N_2 \cup N_3$ form, together with v_1, \ldots, v_5 , an induced $P_2 + P_5$. Hence, we can safely colour each vertex in A_2 with colour 3, and afterwards we may apply Theorem 3.

Now suppose that $H = P_3 + P_4$. We first introduce two new rules, which turn (G, L) into a smaller instance. In Claims 13 and 15 we show that we may include those rules in our set of propagation rules that we apply implicitly every time we modify the instance (G, L).

Rule 12 (neighbourhood identification) If u and v are adjacent, $N(v) \subseteq N[u]$, $N(u) \cap N(v) \neq \emptyset$, and |L(v)| = 3, then identify $N(u) \cap N(v)$ by w, set $L(w) := \bigcap \{L(x) \mid x \in N(u) \cap N(v)\}$ and remove v from G. If G contains a K_4 , then return no.

We note that the case where u and v are adjacent, $N(v) \subseteq N[u]$, and $N(u) \cap N(v) = \emptyset$ implies that $N(v) = \{u\}$, and thus deg(v) = 1. Therefore, this case was already handled by one of the Rules 1, 4–5, or 10. Whenever we refer to Rule 12 we always assume that the previous rules were applied meaning that we will implicitly assume that $N(u) \cap N(v) \neq \emptyset$.

Claim 13 Rule 12 is safe for K_4 -free input, takes polynomial time and does not affect any vertex of N_0 . Moreover, if we have not obtained a no-answer, then afterwards G is a connected (H, K_4) -free graph, in which we can define sets N_1, N_2, N_3, A_1, A_2 as before.

Proof of Claim 13 Note that by Claim 3, *G* is K_4 -free before the application of Rule 12. Hence $N(u) \cap N(v)$ is an independent set. Let *w* be the new vertex obtained from identifying $N(u) \cap N(v)$. Observe that every vertex in the common neighbourhood of two adjacent vertices must receive the same colour. Hence *w* can be given the same colour as any vertex of $N(u) \cap N(v)$, which belongs to $\bigcap \{L(x) \mid x \in N(u) \cap N(v)\}$. For the reverse direction, we give each vertex $x \in N(u) \cap N(v)$ the colour of *w*, which belongs to L(x) by definition. As |L(v)| = 3 and $N(v) \setminus N(u) = \{u\}$, we have a colour available for *v*. The above means that (G, L) is a no-instance if a K_4 is created. We conclude that Rule 12 is safe and either yields a no-instance if a K_4 was created, or afterwards we have again that *G* is K_4 -free.

It is readily seen that applying Rule 12 takes polynomial time and that afterwards G is still connected. As |L(v)| = 3, Claim 7 tells us that $v \in N_2$, and thus $N(v) \subseteq N_1 \cup N_2 \cup N_3$. Thus Rule 12 does not involve any vertex of N_0 . Hence, as G is connected, we can define $V = N_0 \cup N_1 \cup N_2 \cup N_3$ by Claim 1.

It remains to prove that G is H-free after applying Rule 12. For contradiction, assume that G has an induced subgraph P + P' isomorphic to H. Then we find that the vertex w created by Rule 12 must be in $V(P) \cup V(P')$, as otherwise, P + P' was already an induced subgraph of G before Rule 12 was applied. We assume, without loss of generality, that w belongs to V(P). By the same argument, we find that w is incident with two edges wx and wy in P that correspond to edges sx and ty with $s \neq t$ in G before Rule 12 was applied (where s and t belonged to the set of the vertices identified by w). However, then we can replace P by the path xsvty to find again that G already contained a copy of H before Rule 12 was applied. This copy was induced since s, t were not adjacent, as otherwise, u, v, s, t would have induced a K₄. Hence, we obtained a contradiction.

Let $u \in A_2$. We let B(u) be the set of neighbours of u that have colour 3 in their list.

Claim 14 For every $u \in A_2$, it holds that $B(u) \neq \emptyset$ and $B(u) \subseteq N_2 \cup N_3$.

Proof of Claim 14 By Rule 9, there is a vertex $v \in N(u)$ such that $3 \in L(v)$. Vertex v cannot be in N_1 ; otherwise the edge uv implies that $v \in A_1$ and thus v would have list $\{1, 2\}$. This means that v must be in $N_2 \cup N_3$.

We will use the following rule (in Claim 15 we show that the colour q is unique).

Rule 13 (A₂ list-reduction) If a vertex $v \in B(u)$ for some $u \in A_2$ has no neighbour outside N[u], then remove colour q from L(u) for $q \in L(v) \setminus \{3\}$.

Claim 15 *Rule 13 is safe, takes polynomial time and does not affect any vertex of* N_0 . *Moreover, afterwards G is a connected* (H, K_4) *-free graph, in which we can define sets* N_1, N_2, N_3, A_1, A_2 *as before.*

Proof of Claim 15 Let u be a vertex in A_2 for which there exists a vertex $v \in B(u)$ with no neighbour outside N[u]. It is readily seen that Rule 13 applied on u takes

polynomial time, does not affect any vertex of N_0 , and afterwards we can define sets N_1, N_2, N_3, A_1, A_2 as before.

We recall by Claim 14 that $v \in N_2 \cup N_3$. As $N(v) \setminus N[u] = \emptyset$, we find by Rule 12 that $|L(v)| \neq 3$. Then, by Rule 4, it holds that |L(v)| = 2. Thus vertex v has $L(v) = \{q, 3\}$ for some $q \in \{1, 2\}$. If there exists a colouring c of G with c(u) = q that respects L, then c(v) = 3, and so c colours each vertex in $N(v) \cap N(u)$ with a colour from $\{1, 2\}$.

We define a colouring c' by setting c'(u) = 3, c'(v) = q and c' = c for $V(G) \setminus \{u, v\}$. We claim that c' also respects L. As $N(v) \setminus N[u] = \emptyset$, every neighbour $w \neq u$ of v is a neighbour of u as well and thus received a colour c'(w) = c(w) that is not equal to colour q (and colour 3). As $v \in N_2 \cup N_3$ by Claim 14, all vertices in $N(u) \setminus N[v]$ are in N_1 by Claim 2. As $u \in A_2$, these vertices all belong to A_1 and thus their lists are equal to $\{1, 2\}$, so do not contain colour 3. Hence, c' respects L indeed.

The above means that we can avoid assigning colour q to u. We may therefore remove q from L(u). This completes the proof of the claim.

We note that if a colour q is removed from the list of some vertex $u \in A_2$ due to Rule 13, then u is no longer active.

Assume that Rules 1–13 have been applied exhaustively. By Rule 2, we find that $A_2 \neq \emptyset$. Then we continue as follows. Let $u \in A_2$ and $v \in B(u)$ (recall that B(u)is nonempty due to Claim 14). Let $A(u, v) \subseteq N_1$ be the set of (active) neighbours of u that are not adjacent to v. Note that $A(u, v) \subseteq A_1$ by definition. Let $A(v, u) \subseteq N_1$ be the set of neighbours of v that are not adjacent to u. We claim that both A(u, v)and A(v, u) are nonempty. By Rule 13, we find that $A(v, u) \neq \emptyset$. By Rule 12, vertex u has a neighbour $t \notin N(v)$. As $v \in N_2 \cup N_3$ due to Claim 14, we find by Claim 2 that t belongs to N_1 , thus $t \in A(u, v)$, and consequently, $A(u, v) \neq \emptyset$. We have the following three disjoint situations:

- 1. A(v, u) contains a vertex w with $L(w) = \{1, 2\}$ that is not adjacent to some vertex $t \in A(u, v)$;
- 2. A(v, u) contain at least one vertex w that is not adjacent to some vertex $t \in A(u, v)$, but for all such vertices w it holds that $L(w) \neq \{1, 2\}$.
- 3. Every vertex in A(v, u) is adjacent to every vertex of A(u, v).

Now we construct a triple (Q, P, x) = (Q(u), P(u), x(u)) such that Q is a set which contains $u, P \subseteq Q$ is an induced P_4 and x is a vertex of Q. In Situation 1, we let $Q = \{w, t, u, v\}$. We say that Q is of Type 1. We let x = u. As P we can take the path on vertices t, u, v, w in that order. In Situation 2, we let $Q = \{w, t, u, v\}$ for some $w \in A(v, u)$ that is not adjacent to some $t \in A(u, v)$. We say that Q is of Type 2. We let x = v. As P we can take the path on vertices t, u, v, w in that order.

Finally, we consider Situation 3. Let w be in A(v, u). Recall that u is active, |L(w)| = 2, and in Situation 3 all vertices of A(u, v) are adjacent to all vertices in A(v, u), and thus in particular to w. Therefore, u has a neighbour $s \notin A(u, v)$ that is not adjacent to w, otherwise Rule 7 would be used, a contradiction with u being active. If s is in N_1 , then s is adjacent to v since s is not in A(u, v). If s is

in $N_2 \cup N_3$, then s is adjacent to v by Claim 6. Hence, in both cases we find that s belongs to $N(u) \cap N(v)$.

We let $Q = \{s, t, w, u, v\}$ for some $t \in A(u, v)$. We let x = v. We say that Q is of Type 3. We claim that the vertices s, u, t, w induce a P_4 in that order. By definition, u is not adjacent to w. If $sw \in E(G)$, then L(u) = L(w) due to Rule 6. As w has a list of size 2, u has also a list of size 2. This is a contradiction, as u is an active vertex. If $st \in E(G)$, then L(v) = L(t) due to Rule 6. However, this is also a contradiction, as $L(t) = \{1, 2\}$ (since $t \in A_1$) and $3 \in L(v)$. Hence, as P we can take the path on vertices s, u, t, w in that order.

In all three situations, we try to extend Q as follows. If A(u, v) contains more vertices than only vertex t, we pick an arbitrary vertex t' of $N(u) \cap N_1 \setminus \{t\}$ and put t' to Q.

We first observe that if c(x) = 3 no other vertex of Q can be coloured with colour 3; in particular recall that t and t' (if t' exists) both belong to A_1 , and as such have list $\{1, 2\}$. Moreover, if Q is of Type 2, then any vertex in A(v, u) with list $\{1, 2\}$ is adjacent to t, as otherwise Q is of Type 1.

Branching VI (O(n) branches)

We choose a vertex $u \in A_2$ such that $|N(u) \cap N_1|$ is minimal and create (Q, P, x). We branch by considering all possibilities of colouring Q such that c(x) = 3 and the possibility where we remove colour 3 from L(x). The first case leads to O(1) branches, since $|Q| \le 6$. We will prove that we either terminate by Rule 2 or branch in Branching VII. In the second case we deactivate u directly or by applying Rules 13 and 5. This is the only recursive branch and the depth of the recursion is $|A_2| \in O(n)$. Since the first case in the recursion tree always leads either to termination or to subsequent branching in Branching VII, the branching tree in Branching VI can be seen as a path of length O(n), where at each node O(1) branches are created. Hence, we have a total of O(n) branches in Branching VI.

Now consider a branch where Q is coloured. Although by Rule 4 vertices in Q will need to be removed from G, we make an exception by temporarily keeping Q in the graph after we coloured it until the end of Branching VII. The reason is that this will be helpful for analysing the structure of (G, L). We run only Rules 2, 5 and 8 to prevent changes in the size of neighbourhood of vertices in A_2 for the purposes of the next claim (Claim 16). Observe that Rules 2, 5 and 8 do not decrease the degree of any vertex. By Rule 2, $A_2 \neq \emptyset$. We prove the following claim for vertices in A_2 .

Claim 16 *There is no vertex in* A_2 *with more than one neighbour in* A_1 *. Moreover* $N(u) \cap A_1 = \emptyset$.

Proof of Claim 16 For contradiction, assume that *r* is a vertex in A_2 with two or more neighbours in A_1 . By Rule 8, any two distinct neighbours of *r* in A_1 are not adjacent, that is, the neighbours of *r* in A_1 form an independent set. In particular, for any two distinct neighbours *s* and *s'* of *r* in A_1 , the set $\{s, r, s'\}$ induces a P_3 . We denote such a path by $P'_{s,s'}$. As every vertex in A_1 has list $\{1, 2\}$, the only possible edges between Q and $P'_{s,s'}$ are those between $\{s, s'\}$ and vertex *x*, the only vertex in Q which has colour 3.

First suppose that Q is of Type 1. Recall that x = u. If t' does not exists, meaning $|N(u) \cap N_1| = 1$, the claim follows. Suppose there exist at least two coloured vertices

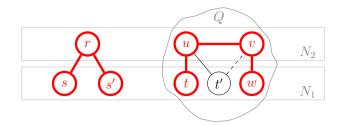


Fig. 5 The situation in Branching VI for Q of Type 1. Dashed line denotes an edge that might or might not be there

 $t, t' \in Q \cap N(u) \cap N_1$. Observe that $N(r) \cap A_1 = N(r) \cap N_1$. We know that *u* is adjacent to all but one vertex in $N(r) \cap A_1$, as otherwise there are at least two vertices *s* and *s'* in $N(r) \cap (A_1 \setminus N(u))$ and therefore $V(P'_{s,s'}) \cup Q$ induces a $P_3 + P_4$, which would be a contradiction. This situation is captured in Fig. 5. Hence, we find that $|N(u) \cap N_1| \ge |N(r) \cap N_1| - 1 + 2$, which contradicts the choice of *u*. Thus, if *Q* is of Type 1, $|N(u) \cap N_1| = 1$, so $N(u) \cap A_1 = \emptyset$.

Now suppose that Q is of Type 2. Recall that x = v. Recall also that if v is adjacent to a vertex in A_1 , then this vertex must be adjacent to another vertex from Q (either u or t) as well, since otherwise Q would be of Type 1. This is not possible since all vertices in Q are already coloured by colour in $\{1, 2\}$. Therefore we obtain an induced $P_3 + P_4$, a contradiction.

Finally, suppose that Q is of Type 3. Recall that x is not in P, thus there is no vertex with a list $\{1,2\}$ adjacent to P. Therefore we obtain an induced $P_3 + P_4$, a contradiction.

If Q is of Type 2 or 3, vertex u obtained a colour from the set $\{1, 2\}$. Hence, $N(u) \cap A_1 = \emptyset$.

We now run reduction Rules 1–13 exhaustively (and in the right order). Recall, however, that we make an exception by not deleting the vertices of Q (specifically, we do not perform the Rule 12 if it would involve identification or deletion of a vertex in Q).

Remark Claim 16 still holds after Rules 1–13 were applied.

Proof of the Remark All vertices in A_2 had exactly one neighbour before applying Rules 1–13, by Claim 16. It is readily seen that only Rule 12 can increase the degree of vertices and no rule can increase the size of a list of any vertex. This implies that $N(u) \cap A_1 = \emptyset$.

For contradiction, assume that there is a vertex r in A_2 with more than one neighbour in A_1 . Vertex r was created by Rule 12, i.e., by identification of at least two vertices r_1, r_2 which are common neighbours of two adjacent vertices s, s' satisfying the assumptions of Rule 12, in particular |L(s')| = 3. Observe that $|L(r_1)| = |L(r_2)| = 3$, as |L(r)| = 3 and $L(r) = L(r_1) \cap L(r_2)$ by Rule 12. Therefore, $r_1, r_2, s' \in N_2 \cup N_3$.

Vertices r_1, r_2 are non-adjacent, otherwise s, s', r_1, r_2 is a K_4 . This is a contradiction with Claim 2, as r_1, r_2, s' are not a clique.

Branching VII (*O*(*n*) branches)

We branch by considering the possibility of removing colour 3 from the list of each vertex in A_2 , and all possibilities of choosing one vertex in A_2 , to which we give colour 3, and all possibilities of colouring its neighbour in A_1 (recall that this neighbour is unique due to Claim 16). This leads to O(n) branches. We show that all of them are instances with no vertex with list of size 3 and thus Rule 2 can be applied on them.

In the first branch, all lists have size at most 2 directly by the construction.

Now consider a branch where a vertex $r \in A_2$ and its unique neighbour r_1 in A_1 were coloured (where r is given colour 3). We make an exception to Rule 4 and temporarily keep vertex r and all its neighbours in G, even if they need to be removed from G due to our rules.

Recall that before r_1 was coloured, $L(r_1) = \{1, 2\}$ and that every vertex in A_2 has exactly one neighbour in A_1 . Before assigning a colour to r, vertex r had exactly two other neighbours r_2 and r_3 by Rule 10, which were in $N_2 \cap N_3$, and which were adjacent by Claim 2. We claim that $\{r_1, r, r_2\}$ and $\{r_1, r, r_3\}$ induce a P_3 , as otherwise $\{r, r_1, r_2, r_3\}$ induce a K_4 or a diamond: the first case is not possible due to K_4 -freeness and in the second case we would have applied Rule 12 on r and r_2 (if rr_2 is an edge), or on r and r_3 (if rr_3 is an edge). As G is $(P_3 + P_4)$ -free, there must be at least one edge between P and $\{r_1, r, r_2\}$ and between P and $\{r_1, r, r_3\}$. We first show that such an edge is not incident to r_1 .

If there exists an edge between r_1 and a vertex from P, then this vertex must be x (as r_1 was in A_1 and $L(r_1) = \{1, 2\}$ before it was coloured). First, suppose Q is of Type 1. Recall that x = u. However, by Claim 16 $N(u) \cap A_1 = \emptyset$. Now suppose Q is of Type 2. Then x = v. If r_1 is adjacent to v, then r_1 is adjacent to another vertex in Q, a contradiction. Finally, suppose that Q is of Type 3. Then x is not in P. Thus r_1 is not adjacent to P. We conclude from the above that both r_2 and r_3 have a neighbour in P. We now prove the following claim.

Claim 17 All vertices r, r_1, r_2, r_3 are coloured: r received colour 3, and each of r_1, r_2, r_3 received either colour 1 or 2.

Proof of Claim 17 We only have to show the claim for vertices r_2 and r_3 . Recall that both r_2 and r_3 have a neighbour in *P*. We claim that neighbourhoods of r_2 and r_3 in *Q* are disjoint. Otherwise r, r_2, r_3 and a common neighbour *d* of r_2 and r_3 in *P* form a diamond such that $d \in Q$ is coloured, and therefore *r* was not active due to Rule 6, a contradiction. Hence, at least one neighbour of r_2 or at least one neighbour of r_3 has obtained a colour different from 3. Since *r* is coloured by 3, the lists of r_2 and r_3 were reduced by Rule 5 to {1} or {2} (or the instance is a no-instance).

We are now ready to show that no vertex has a list of size 3, and thus applying Rule 2 will solve the instance. For contradiction assume that there exists a

vertex z with |L(z)| = 3, that is, $z \in A_2$. Vertices $z_1, z_2, z_3 \in N(z)$ exist as $z \in A_2$. Those vertices are disjoint from r, r_1, r_2, r_3 which are by Claim 17 coloured since |L(z)| = 3. The same observations as for neighbours of r hold for neighbours of z by the same arguments as above. Namely, vertex $z_1 \in N(z) \cap A_1$ does not have a neighbour in P and vertices z_2, z_3 are in $N_2 \cup N_3$ and they induce two P_3 s: z_1, z_2, z_3 and z_1, z, z_3 . Therefore, z_2, z_3 have disjoint neighbourhoods in P. Moreover, at least one edge between r_1 and z_2, z_3 is missing by Rule 6 applied on r_1, z, z_2, z_3 . We may assume without loss of generality that $r_1 z_2 \notin E$. Then vertices z_1, z, z_2, q , where q is in $N(z_2) \cap V(P)$, induce a new P_4 . Again at least one vertex from r_2, r_3 is not adjacent to q, without loss of generality assume that $r_2q \notin E$, as r_2 and r_3 have disjoint neighbourhoods in P. As r_1 and r_2 are coloured by 1 or 2 by Claim 17, they have no edge to z_1 and to z; otherwise z and z_1 are not active by Rule 5. Recall that r_1, z_1 have no neighbour in P and that r had only one neighbour in A_1 , thus r is not adjacent to z_1 . By Claim 2 there are no edges between r, r_2, r_3 and z, z_2, z_3 . Hence r_1, r, r_2 together with z_1, z, z_2, q induce a $P_3 + P_4$ in G, a contradiction (see Fig. 6) for an example of such a situation).

The correctness of our algorithm follows from the above description. It remains to analyse its running time. The branching is done in seven stages (Branching I–VII) yielding a total number of $O(n^{49})$ branches. It is readily seen that processing each branch created in Branching I–VII takes polynomial time. Hence the total running time of our algorithm is polynomial.

Remark Except for Phase 4 of our algorithm, all arguments in our proof hold for $(P_3 + P_5)$ -free graphs. The difficulty in Phase 4 is that in contrary to the previous phases we cannot use the vertices from N_0 to find an induced $P_3 + P_5$ and therefore obtain the contradiction similarly to the previous phases.

3 The Proof of Corollary 1

By combining our new results from Sect. 2 with known results from the literature we can now prove Corollary 1.

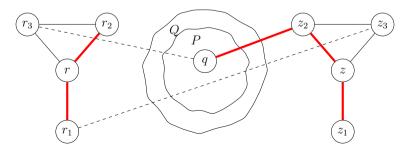


Fig. 6 The situation in Branching VII. The dashed lines denote edges that might or might not be there

Corollary 1 (Restated) Let H be a graph with $|V(H)| \le 7$. If H is a linear forest, then List 3-Colouring is polynomial-time solvable for H-free graphs; otherwise already 3-Colouring is NP-complete for H-free graphs.

Proof If *H* is not a linear forest, then *H* contains an induced claw or a cycle, which means that 3-Colouring is NP-complete due to results in [14, 21, 28]. Suppose *H* is a linear forest. We first recall that List 3-Colouring is polynomial-time solvable for P_7 -free graphs [8] and thus for $(rP_1 + P_7)$ -free graphs for every integer $r \ge 0$ [5, 15]. Now suppose that *H* is not an induced subgraph of $rP_1 + P_7$ for any $r \ge 0$. If $H = P_1 + 3P_2$, then the class of *H*-free graphs is a subclass of $4P_3$ -free graphs, for which List 3-Colouring is polynomial-time solvable [5, 15]. Otherwise, *H* has at least two connected components, all of which containing at least one edge. This means that $H \in \{2P_2 + P_3, P_2 + P_5, P_3 + P_4\}$. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs is a subclass of $4P_3$ -free graphs. If $H = 2P_2 + P_3$, then the class of $4P_3$ -free graphs. For which we just recalled that List 3-Colouring is polynomial-time solvable. The cases where $H = P_2 + P_5$ and $H = P_3 + P_4$ follow from Theorem 1.

4 Conclusions

By solving two new cases we completed the complexity classifications of 3-Colouring and List 3-Colouring on *H*-free graphs for graphs *H* up to seven vertices. We showed that both problems become polynomial-time solvable if *H* is a linear forest, while they stay NP-complete in all other cases. Chudnovsky et al. improved our results in a recent arXiv paper [7] that appeared after our paper by showing that List 3-Colouring is polynomial-time solvable on $(rP_3 + P_6)$ -free graphs for any $r \ge 0$. In the same paper, they also proved that 5-Colouring is NP-complete for $(P_2 + P_5)$ -free graphs. Recall that *k*-Colouring $(k \ge 3)$ is NP-complete on *H*-free graphs whenever *H* is not a linear forest. For the case where *H* is a linear forest, the NP-hardness result of [7] for 5-Colouring for $(P_2 + P_5)$ -free graphs, together with the known NP-hardness results of [22] for 4-Colouring for P_7 -free graphs and 5-Colouring for P_6 -free graphs, bounds the number of open cases of *k*-Colouring from above.

For future research, we remark that it is still not known if there exists a linear forest *H* such that 3-Colouring is NP-complete for *H*-free graphs. This is a notorious open problem studied in many papers; for a recent discussion see [17]. It is also open for List 3-Colouring, where an affirmative answer to one of the two problems yields an affirmative answer to the other one [16]. In the line of our proof method, we pose the question if 3-Colouring is polynomial-time solvable on $(P_2 + P_{t-2})$ -free graphs for some $t \ge 3$ whenever 3-Colouring is polynomial-time solvable for P_t -free graphs.

For $k \ge 4$, we emphasize that all open cases involve linear forests H whose connected components are small. For instance, if H has at most six vertices, then the polynomial-time algorithm for 4-Precolouring Extension on P_6 -free graphs [9] implies that there are only three graphs H with $|V(H)| \le 6$ for

which we do not know the complexity of 4-Colouring on *H*-free graphs, namely $H \in \{P_1 + P_2 + P_3, P_2 + P_4, 2P_3\}$ (see [15]).

The main difficulty to extend the known complexity results is that hereditary graph classes characterized by a forbidden induced linear forest are still not sufficiently well understood due to their rich structure (proofs of algorithmic results for these graph classes are therefore often long and technical; see also, for example, [3, 9]). We need a better understanding of these graph classes in order to make further progress. This is not only the case for the two colouring problems in this paper. For example, the Independent Set problem is known to be polynomial-time solvable for P_6 -free graphs [19], but it is not known if there exists a linear forest *H* such that it is NP-complete for *H*-free graphs. A similar situation holds for Odd Cycle Transversal and Feedback Vertex Set and a whole range of other problems; see [2] for a survey.

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