Robust algorithms with polynomial loss for near-unanimity CSPs *

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Abstract

An instance of the Constraint Satisfaction Problem (CSP) is given by a family of constraints on overlapping sets of variables, and the goal is to assign values from a fixed domain to the variables so that all constraints are satisfied. In the optimization version, the goal is to maximize the number of satisfied constraints. An approximation algorithm for CSP is called robust if it outputs an assignment satisfying a $(1 - g(\varepsilon))$ -fraction of constraints on any $(1 - \varepsilon)$ satisfiable instance, where the loss function g is such that $g(\varepsilon) \to 0$ as $\varepsilon \to 0$.

We study how the robust approximability of CSPs depends on the set of constraint relations allowed in instances, the so-called constraint language. All constraint languages admitting a robust polynomial-time algorithm (with some g) have been characterised by Barto and Kozik, with the general bound on the loss g being doubly exponential, specifically $g(\varepsilon) = O((\log \log(1/\varepsilon))/\log(1/\varepsilon))$. It is natural to ask when a better loss can be achieved: in particular, polynomial loss $g(\varepsilon) = O(\varepsilon^{1/k})$ for some constant language having a near-unanimity polymorphism. We give two randomized robust algorithms with polynomial loss for such CSPs: one works for

any near-unanimity polymorphism and the parameter k in the loss depends on the size of the domain and the arity of the relations in Γ , while the other works for a special ternary near-unanimity operation called dual discriminator with k = 2 for any domain size. In the latter case, the CSP is a common generalisation of UNIQUE GAMES with a fixed domain and 2-SAT. In the former case, we use the algebraic approach to the CSP. Both cases use the standard semidefinite programming relaxation for CSP.

1 Introduction

The constraint satisfaction problem (CSP) provides a framework in which it is possible to express, in a natural way, many combinatorial problems encountered in computer science and AI [17, 19, 25]. An instance of the CSP consists of a set of variables, a domain of values, and a set of constraints on combinations of values that can be taken by certain subsets of variables. The basic aim is then to find an assignment of values to the variables that satisfies the constraints (decision version) or that satisfies the maximum number of constraints (optimization version).

Since CSP-related algorithmic tasks are usually hard in full generality, a major line of research in CSP studies how possible algorithmic solutions depend on the set of relations allowed to specify constraints, the so-called *constraint language*, (see, e.g. [10, 17, 19, 25]). The constraint language is denoted by Γ and the corresponding CSP by CSP(Γ). For example, when one is interested in polynomialtime solvability (to optimality, for the optimization

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case), the ultimate sort of results are dichotomy results [8, 10, 25, 37, 49], pioneered by [48], which characterise the tractable restrictions and show that the rest are NP-hard. Classifications with respect to other complexity classes or specific algorithms are also of interest (e.g. [5, 6, 38, 43]). When approximating (optimization) CSPs, the goal is to improve, as much as possible, the quality of approximation that can be achieved in polynomial time, e.g. [15, 16, 27, 34, 47]. Throughout the paper we assume that $P \neq NP$.

The study of almost satisfiable CSP instances features prominently in the approximability literature. On the hardness side, the notion of approximation resistance (which, intuitively, means that a problem cannot be approximated better than by just picking a random assignment, even on almost satisfiable instances) was much studied recently, e.g. [1, 14, 29, 36]. Many exciting developments in approximability in the last decade were driven by the Unique Games Conjecture (UGC) of Khot, see survey [34]. The UGC states that it is NP-hard to tell almost satisfiable instances of $CSP(\Gamma)$ from those where only a small fraction of constraints can be satisfied, where Γ is the constraint language consisting of all graphs of permutations over a large enough domain. This conjecture (if true) is known to imply optimal inapproximability results for many classical optimization problems [34]. Moreover, if the UGC is true then a simple algorithm based on semidefinite programming (SDP) provides the best possible approximation for all optimization problems $CSP(\Gamma)$ [47], though the exact quality of this approximation is unknown.

On the positive side, Zwick [51] initiated the systematic study of approximation algorithms which, given an almost satisfiable instance, find an almost satisfying assignment. Formally, call a polynomialtime algorithm for CSP robust if, for every $\varepsilon > 0$ and every $(1 - \varepsilon)$ -satisfiable instance (i.e. at most a ε fraction of constraints can be removed to make the instance satisfiable), it outputs a $(1 - g(\varepsilon))$ -satisfying assignment (i.e. that fails to satisfy at most a $g(\varepsilon)$ fraction of constraints). Here, the loss function gmust be such that $g(\varepsilon) \to 0$ as $\varepsilon \to 0$. Note that one can without loss of generality assume that g(0) = 0, that is, a robust algorithm must return a satisfying assignment for any satisfiable instance. The running time of the algorithm should not depend on ε (which is unknown when the algorithm is run). Which problems $\text{CSP}(\Gamma)$ admit robust algorithms? When such algorithms exist, how does the best possible loss gdepend on Γ ?

Related Work

In [51], Zwick gave an SDP-based robust algorithm with $g(\varepsilon) = O(\varepsilon^{1/3})$ for 2-SAT and LP-based robust algorithm with $g(\varepsilon) = O(1/\log(1/\varepsilon))$ for HORN k-SAT. Robust algorithms with $g(\varepsilon) = O(\sqrt{\varepsilon})$ were given in [16] for 2-SAT, and in [15] for UNIQUE GAMES(q) where q denotes the size of the domain. For HORN-2-SAT, a robust algorithm with $g(\varepsilon) =$ 2ε was given in [27]. These bounds for HORN k-SAT ($k \geq 3$), HORN 2-SAT, 2-SAT, and UNIQUE GAMES(q) are known to be optimal [27, 33, 35], assuming the UGC.

The algebraic approach to CSP [10, 17, 32] has played a significant role in the recent massive progress in understanding the landscape of complexity of CSPs. The key to this approach is the notion of a *polymorphism*, which is an n-ary operation (on the domain) that preserves the constraint relations. Intuitively, a polymorphism provides a uniform way to combine n solutions to a system of constraints (say, part of an instance) into a new solution by applying the operation component-wise. The intention is that the new solution improves on the initial solutions in some problem-specific way. Many classifications of CSPs with respect to some algorithmic property of interest begin by proving an algebraic classification stating that every constraint language either can simulate (in a specific way, via gadgets, - see e.g. [4, 22, 43] for details) one of a few specific basic CSPs failing the property of interest or else has polymorphisms having certain nice properties (say, satisfying nice equations). Such polymorphisms are then used to obtain positive results, e.g. to design and analyze algorithms. Getting such a positive result in full generality in one step is usually hard, so (typically) progress is made through a series of intermediate steps where the result is obtained for increasingly weaker algebraic conditions. The algebraic approach

was originally developed for the decision CSP [10, 32], and it was adapted for robust satisfiability in [22].

One such algebraic classification result [44] gives an algebraic condition (referred to as $SD(\wedge)$ or "omitting types $\mathbf{1}$ and $\mathbf{2}$ " – see [5, 40, 44] for details) equivalent to the <u>in</u>ability to simulate LIN-p – systems of linear equations over Z_p , p prime, with 3 variable per equation. Håstad's celebrated result [28] implies that LINp does not admit a robust algorithm (for any q). This result carries over to all constraint languages that can simulate (some) LIN-p [22]. The remaining languages are precisely those that have the logico-combinatorial property of CSPs called "bounded width" or "bounded treewidth duality" [5, 9, 45]. This property says, roughly, that all unsatisfiable instances can be refuted via local propagation - see [11] for a survey on dualities for CSP. Barto and Kozik used $SD(\wedge)$ in [5], and then in [4] they used their techniques from [5] to prove the Guruswami-Zhou conjecture [27] that each bounded width CSP admits a robust algorithm.

The general bound on the loss in [4] is $g(\varepsilon) = O((\log \log(1/\varepsilon))/\log(1/\varepsilon))$. It is natural to ask when a better loss can be achieved. In particular, the problems of characterizing CSPs where linear loss $g(\varepsilon) = O(\varepsilon)$ or polynomial loss $g(\varepsilon) = O(\varepsilon^{1/k})$ (for constant k) can be achieved have been posed in [22]. Partial results on these problems appeared in [22, 23, 41]. For the Boolean case, i.e. when the domain is $\{0, 1\}$, the dependence of loss on Γ is fully classified in [22].

Our Contribution

We study CSPs that admit a robust algorithm with polynomial loss. As explained above, the bounded width property is necessary for admitting any robust algorithm. HORN 3-SAT has bounded width, but does not admit a robust algorithm with polynomial loss (unless the UGC fails) [27]. The algebraic condition that separates LIN-p and HORN 3-SAT from the CSPs that can potentially be shown to admit a robust algorithm with polynomial loss is known as SD(\lor) or "omitting types **1**, **2** and **5**" [22], see Section 2.2 for the description of SD(\lor) in terms of polymorphisms. The condition SD(\lor) is also a necessary condition for the logico-combinatorial property of CSPs called "bounded pathwidth duality" (which says, roughly, that all unsatisfiable instances can be refuted via local propagation in a linear fashion), and possibly a sufficient condition for it too [43].

From the algebraic perspective, the most general natural condition that is (slightly) stronger than $SD(\vee)$ is the *near-unanimity* (NU) condition [2]. CSPs with a constraint language having an NU polymorphism received a lot of attention in the literature (e.g. [25, 31, 6]). Bounded pathwidth duality for CSPs admitting an NU polymorphism was established in a series of papers [20, 21, 6], and we use some ideas from [21, 6] in this paper.

We prove that any CSP with a constraint language having an NU polymorphism admits a randomized robust algorithm with loss $O(\varepsilon^{1/k})$, where k depends on the size of the domain. It is an open question whether this dependence on the size of the domain is necessary. We prove that, for the special case of a ternary NU polymorphism known as *dual discriminator* (the corresponding CSP is a common generalisation of UNIQUE GAMES with a fixed domain and 2-SAT), we can always choose k = 2. Our algorithms use the standard SDP relaxation for CSPs.

The algorithm for the general NU case is inspired by [4] and follows the same general scheme:

- 1. Solve the SDP relaxation for a (1ε) -satisfiable instance \mathcal{I} .
- 2. Use the SDP solution to remove certain constraints in \mathcal{I} with total weight $O(g(\varepsilon))$ (in our case, $O(\varepsilon^{1/k})$) so that the remaining instance satisfies a certain consistency condition.
- 3. Use the appropriate polymorphism (in our case, NU) to show that any instance of $\text{CSP}(\Gamma)$ with this consistency condition is satisfiable.

Steps 1 and 2 in this scheme can be applied to any CSP instance, and this is where essentially all work of the approximation algorithm happens. Polymorphisms are not used in the algorithm, they are used in Step 3 only to prove the correctness. Obviously, Step 2 prefers weaker conditions (achievable by removing not too many constraints), while Step 3 prefers stronger conditions (so that they can guarantee satisfiability), so reaching the balance between them is the main technical challenge in applying this scheme. Our algorithm is quite different from the algorithm in [4]. That algorithm is designed so that Steps 1 and 2 establish a consistency condition that, in particular, includes the 1-minimality condition, and establishing 1-minimality alone requires removing constraints with total weight $O(1/\log(1/\varepsilon))$ [27], unless UGC fails. To get the right dependency on ε we introduce a new consistency condition somewhat inspired by [6, 39]. The proof that the new consistency condition satisfies the requirements of Steps 2 and 3 of the above scheme is one of the main technical contributions of our paper.

Organization of the paper

After some preliminaries, we formulate the two main results of this paper in Section 3. Section 4 then contains a description of SPD relaxations that we will use further on. Sections 5 and 6 contain the description of the algorithms for constraint languages compatible with NU polymorphism and dual discriminator, respectively; the following chapters prove the correctness of the two algorithms.

2 Preliminaries

2.1 CSPs

Throughout the paper, let D be a fixed finite set, sometimes called the domain. An instance of the CSP is a pair $\mathcal{I} = (V, \mathcal{C})$ with V a finite set of variables and \mathcal{C} is a finite set of constraints. Each constraint is a pair (\overline{x}, R) where \overline{x} is a tuple of variables (say, of length r > 0), called the scope of C and R an rary relation on D called the constraint relation of C. The arity of a constraint is defined to be the arity of its constraint relation. In the weighted optimization version, which we consider in this paper, every constraint $C \in \mathcal{C}$ has an associated weight $w_C \geq 0$. Unless otherwise stated we shall assume that every instance satisfies $\sum_{C \in \mathcal{C}} w_C = 1$. An assignment for \mathcal{I} is a mapping $s : V \to D$.

An assignment for \mathcal{I} is a mapping $s : V \to D$. We say that s satisfies a constraint $((x_1, \ldots, x_r), R)$ if $(s(x_1), \ldots, s(x_r)) \in R$. For $0 \leq \beta \leq 1$ we say that assignment s β -satisfies \mathcal{I} if the total weight of the constraints satisfied by s is at least β . In this case we say that \mathcal{I} is β -satisfiable. The best possible β for \mathcal{I} is denoted by $Opt(\mathcal{I})$.

A constraint language on D is a finite set Γ of relations on D. The problem $\text{CSP}(\Gamma)$ consists of all instances of the CSP where all the constraint relations are from Γ . Problems k-SAT, HORN k-SAT, LIN-p, GRAPH H-COLOURING, and UNIQUE GAMES |D| are all of the form $\text{CSP}(\Gamma)$.

The decision problem for $\text{CSP}(\Gamma)$ asks whether an input instance \mathcal{I} of $\text{CSP}(\Gamma)$ has an assignment satisfying all constraints in \mathcal{I} . The optimization problem for $\text{CSP}(\Gamma)$ asks to find an assignment s where the weight of the constraints satisfied by s is as large as possible. Optimization problems are often hard to solve to optimality, motivating the study of approximation algorithms.

2.2 Algebra

An *n*-ary operation f on D is a map from D^n to D. We say that f preserves (or is a polymorphism of) an *r*-ary relation R on D if for all n (not necessarily distinct) tuples $(a_1^i, \ldots, a_r^i) \in R, 1 \leq i \leq n$, the tuple $(f(a_1^1, \ldots, a_n^1), \ldots, f(a_1^r, \ldots, a_n^r))$ belongs to R as well. Say, if R is the edge relation of a digraph H, then f is a polymorphism of R if and only if, for any list of n (not necessarily distinct) edges $(a_1, b_1), \ldots, (a_n, b_n)$ of H, there is an edge in H from $f(a_1, \ldots, a_n)$ to $f(b_1, \ldots, b_n)$. If f is a polymorphism of every relation in a constraint language Γ then f is called a polymorphism of Γ . Many algorithmic properties of $CSP(\Gamma)$ depend only on the polymorphisms of Γ [10, 22, 32, 43].

An *n*-ary $(n \ge 3)$ operation *f* is a *near-unanimity* (*NU*) operation if, for all $x, y \in D$, it satisfies

$$f(x, x, \dots, x, x, y) = f(x, x, \dots, x, y, x) = \dots$$
$$= f(y, x, \dots, x, x, x) = x.$$

Note that the behaviour of f on other tuples of arguments is not restricted. An NU operation of arity 3 is called a *majority* operation.

We mentioned in the introduction that (modulo UGC) only constraint languages satisfying condition $SD(\lor)$ can admit robust algorithms with polynomial

loss. The condition $SD(\vee)$ can be expressed in many equivalent ways: for example, as the existence of ternary polymorphisms $d_0, \ldots, d_t, t \ge 2$, satisfying the following equations [30]:

- (2.1) $d_0(x, y, z) = x, \quad d_t(x, y, z) = z,$
- (2.2) $d_i(x, y, x) = d_{i+1}(x, y, x)$ for all even i < t,
- (2.3) $d_i(x, y, y) = d_{i+1}(x, y, y)$ for all even i < t,
- (2.4) $d_i(x, x, y) = d_{i+1}(x, x, y)$ for all odd i < t.

If line (2.2) is strengthened to $d_i(x, y, x) = x$ for all *i*, then, for any constraint language, having such polymorphisms would be equivalent to having an NU polymorphism of some arity [3].

NU polymorphisms appeared many times in the CSP literature. For example, they characterize the so-called "bounded strict width" property [25, 31], which says, roughly, that, after establishing local consistency in an instance, one can always construct a solution in a greedy way, by picking values for variables in any order so that constraints are not violated.

Theorem 1. [25, 31] Let Γ be a constraint language with an NU polymorphism of some arity. There is a polynomial-time algorithm that, given an instance of $\text{CSP}(\Gamma)$, finds a satisfying assignment or reports that none exists.

A majority operation f is called the *dual discriminator* if f(x, y, z) = x whenever x, y, z are pairwise distinct. Binary relations preserved the dual discriminator are known as *implicational* [7] or 0/1/all [18] relations, they are the relations of one of four kinds:

- 1. relations $x = a \lor y = b$ for $a, b \in D$,
- 2. relations $x = \pi(y)$ where π is a permutation on D,
- 3. relations $P_1(x) \times P_2(y)$ where P_1 and P_2 are unary relations,
- 4. intersections of a relation of type 1 or 2 with a relation of type 3.

The relations of the first kind, when $D = \{0, 1\}$, are exactly the relations allowed in 2-SAT, while the relations of the second kind are precisely the relations allowed in UNIQUE GAMES (|D|). We remark that having such an explicit description of relations having a given polymorphism is rare beyond the Boolean case.

3 Main result

Theorem 2. Let Γ be a constraint language on D.

- 1. If Γ has a near-unanimity polymorphism then $\operatorname{CSP}(\Gamma)$ admits a randomized robust algorithm with loss $O(\varepsilon^{1/k})$ for $k = 6|D|^r + 7$ where r is the maximal arity of a relation in Γ . Moreover, if Γ contains only binary relations then one can choose k = 6|D| + 7.
- 2. if Γ has the dual discriminator polymorphism then $\text{CSP}(\Gamma)$ admits a randomized robust algorithm with loss $O(\sqrt{\varepsilon})$.

It was stated as an open problem in [22] whether every CSP that admits a robust algorithm with loss $O(\varepsilon^{1/k})$ admits one where k is bounded by an absolute constant (that does not dependent on D). In the context of the above theorem, the problem can be made more specific: is dependence of k on |D|in this theorem avoidable or there is a strict hierarchy of possible degrees there? The case of a majority polymorphism is a good starting point when trying to answer this question.

As mentioned in the introduction, robust algorithms with polynomial loss and bounded pathwidth duality for CSPs seem to be somehow related (at least, in terms of algebraic properties), but it is unclear how far connections between the two notions go. There was a similar question about a hierarchy of bounds for pathwidth duality, and the hierarchy was shown to be strict [21], even in the presence of a majority polymorphism. We remark that another family of problems $\text{CSP}(\Gamma)$ with bounded pathwidth duality was shown to admit robust algorithms with polynomial loss in [22], where the parameter k depends on the pathwidth duality bound. This family includes languages not having an NU polymorphism of any arity – see [12, 13].

4 SDP relaxation

Associated to every instance $\mathcal{I} = (V, \mathcal{C})$ of CSP there is a standard SDP relaxation. It comes in two versions: maximizing the number of satisfied constraints and minimizing the number of unsatisfied constraints. We use the latter. We define it assuming that all constraints are binary. The SDP has a variable \mathbf{x}_a for every $x \in V$ and $a \in D$. It also contains a special unit vector \mathbf{v}_0 . The goal is to assign (|V||D|)-dimensional real vectors to its variables minimizing the following objective function:

(4.1)
$$\sum_{C=((x,y),R)\in\mathcal{C}} w_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$$

subject to:

- $(4.2) \mathbf{x}_a \mathbf{y}_b \ge 0 x, y \in V, a, b \in D$
- (4.3) $\mathbf{x}_a \mathbf{x}_b = 0$ $x \in V, a, b \in D, a \neq b$

 $x \in V$

(4.4)
$$\sum_{a \in D} \mathbf{x}_a = \mathbf{v}_0$$

 $(4.5) \qquad \|\mathbf{v}_0\| = 1$

In the intended integral solution, x = a if $\mathbf{x}_a = \mathbf{v}_0$. In the fractional solution, we informally interpret $\|\mathbf{x}_a\|^2$ as the probability of x = a according to the SDP (the constraints of the SDP ensure that $\sum_{a \in D} \|\mathbf{x}_a\|^2 = 1$). If C = ((x, y), R) is a constraint and $a, b \in D$, one can think of $\mathbf{x}_a \mathbf{y}_b$ as the weight given by the solution of the SDP to the pair (a, b) in C. The optimal SDP solution, then, gives as little weight as possible to pairs that are not in the constraint relation. For a constraint C = ((x, y), R), conditions (4.4) and (4.5) imply that $\sum_{(a,b)\in R} \mathbf{x}_a \mathbf{y}_b$ is at most 1. Let $loss(C) = \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$. For a subset $A \subseteq D$, let $\mathbf{x}_A = \sum_{a \in A} \mathbf{x}_a$. Note that $\mathbf{x}_D = \mathbf{y}_D(=\mathbf{v}_0)$ for all $x, y \in D$.

Let $\text{SDPOpt}(\mathcal{I})$ be the optimum value of (4.1). It is clear that, for any instance \mathcal{I} , we have $\text{Opt}(\mathcal{I}) \geq \text{SDPOpt}(\mathcal{I}) \geq 0$. SDPs can be solved up to an arbitrarily small additive error ε' in time $poly(|\mathcal{I}|, \log(1/\varepsilon'))$ [50]. By letting ε' be exponentially small in $|\mathcal{I}|$, we may assume that we can find a solution to the SDP relaxation of value $(1 + 2^{-|\mathcal{I}|})\text{Opt}(\mathcal{I})$ (see Appendix A for details). Since we are only interested in the asymptotic performance of the algorithm, we can ignore the $2^{-|\mathcal{I}|}$ error term and assume that the value of the solution is at most Opt(\mathcal{I}).

5 Overview of the proof of Theorem 2(1)

We assume throughout that Γ has a near-unanimity polymorphism of arity n + 1 $(n \ge 2)$.

It is sufficient to prove Theorem 2(1) for the case when Γ consists of binary relations and k = 6|D| + 7. The rest will follow by Proposition 13 of [4], which shows how to reduce the general case to constraint languages consisting of unary and binary relations in such a way that the domain size increases from |D|to $|D|^r$ where r is the maximal arity of a relation in Γ . Note that every unary constraint (x, R) can be replaced by the binary constraint ((x, x), R') where $R' = \{(a, a) \mid a \in R\}.$

Throughout the rest of this section, let $\mathcal{I} = (V, \mathcal{C})$ be a $(1 - \varepsilon)$ -satisfiable instance of $\text{CSP}(\Gamma)$.

5.1 Patterns and realizations

A pattern in \mathcal{I} is then defined as a directed multigraph p whose vertices are labeled by variables of \mathcal{I} and edges are labeled by constraints of \mathcal{I} in such a way that the beginning of an edge labeled by ((x, y), R) is labeled by x and the end by y. Two of the vertices in p can be distinguished as the *beginning* and the *end* of p. If these two vertices are labeled by variables x and y, respectively, then we say that p is a pattern is from x to y.

For two patterns p and q such that the end of p and the beginning of q are labeled by the same variable, we define p + q to be the pattern which is obtained as the disjoint union of p and q with identifying the end of p with the beginning of q and choosing the beginning of p + q to be the beginning of p and the end of q to be the end of q. We also define jp to be $p + \cdots + p$ where p appears j times. A pattern is said to be a *path pattern* if the underlying graph is an oriented path with the beginning and the end being the two end vertices of the path, and is said to be an *n*-tree pattern if the underlying graph is an orientation of a tree with at most n leaves, and both the beginning and the end are leaves. A path of ntrees pattern is then any pattern which is obtained as $t_1 + \cdots + t_i$ for some n-tree patterns t_1, \ldots, t_i .

A realization of a pattern p is a mapping r from the set of vertices of p to D such that if (v_x, v_y) is an edge labeled by ((x, y), R) then $(r(v_x), r(v_y)) \in$ R. Note that r does not have to map vertices of plabeled with same variable to the same element in D. A propagation of a set $A \subseteq D$ along a pattern p whose beginning vertex is b and ending vertex is e is defined as follows. For $A \subseteq D$, define A + p = $\{r(e) \mid r \text{ is a realization of } p \text{ with } r(b) \in A\}$. Also for a binary relation R we put $A + R = \{b \mid (a, b) \in$ R and $a \in A\}$. Observe that we have (A + p) + q =A + (p + q).

Further, assume that we have non-empty sets D_x^{ℓ} where $1 \leq \ell \leq |D| + 1$ and x runs through all variables in an instance \mathcal{I} . Let p be a pattern in \mathcal{I} with beginning b and end e. We call a realization r of p an ℓ -realization (with respect to the family $\{D_x^{\ell}\}$) if, for any vertex v of p labeled by a variable x, we have $r(v) \in D_x^{\ell+1}$. For $A \subseteq D$, define $A + \ell$ $p = \{r(e) \mid r \text{ is an } \ell\text{-realization of } p \text{ with } r(b) \in A\}$. Also, for a constraint ((x, y), R) or $((y, x), R^{-1})$ and sets $A, B \subseteq D$, we write $B = A + \ell (x, R, y)$ if $B = \{b \in D_y^{\ell+1} \mid (a, b) \in R \text{ for some } a \in A \cap D_x^{\ell+1}\}$.

5.2 The consistency notion

Recall that we assume that Γ contains only binary relations. Before we formally introduce the new consistency notion, which is the key to our result, as we explained in the introduction, we give an example of a similar simpler condition. We mentioned before that 2-SAT is a special case of a CSP that admits an NU polymorphism (actually, the only majority operation on $\{0, 1\}$). There is a textbook consistency condition characterizing satisfiable 2-SAT instances, which can be expressed in our notation as follows: for each variable x in a 2-SAT instance \mathcal{I} , there is a value a_x such that, for any path pattern p in \mathcal{I} from x to x, we have $a_x \in \{a_x\} + p$.

Let \mathcal{I} be an instance of $\text{CSP}(\Gamma)$ over a set V of variables. We say that \mathcal{I} satisfies condition $(\text{IPQ})_n$ if the following holds:

 $(\text{IPQ})_n$ For every $y \in V$, there exist non-empty sets $D_y^1 \subseteq \ldots \subseteq D_y^{|D|} \subseteq D_y^{|D|+1} = D$ such that for any $x \in V$, any $\ell \leq |D|$, any $a \in D_x^{\ell}$, and any two patterns p, q which are paths of *n*-trees in \mathcal{I} from x to x, there exists j such that

$$a \in \{a\} +^{\ell} (j(p+q) + p).$$

Note that + between p and q is the pattern addition and thus independent of ℓ . Note also that a in the above condition belongs to D_x^{ℓ} , while propagation is performed by using ℓ -realizations, i.e., inside sets $D_y^{\ell+1}$.

The following theorem states that this consistency notion satisfies the requirements of Step 3 of the general scheme (for designing robust approximation algorithms) discussed in the introduction.

Theorem 3. Let Γ be a constraint language containing only binary relations such that Γ has an (n + 1)ary NU polymorphism. If an instance \mathcal{I} of $CSP(\Gamma)$ satisfies $(IPQ)_n$, then \mathcal{I} is satisfiable.

5.3 The algorithm

Let k = 6|D| + 7. We provide an algorithm which, given a $(1 - \varepsilon)$ -satisfiable instance \mathcal{I} of $\text{CSP}(\Gamma)$, removes $O(\varepsilon^{1/k})$ constraints from it to obtain a subinstance \mathcal{I}' satisfying condition (IPQ)_n. It then follows from Theorem 3 that \mathcal{I}' is satisfiable, and we can find a satisfying assignment by Theorem 1.

5.3.1 Preprocessing

The goals of preprocessing are: First, we deal with instances which are $(1 - \varepsilon)$ -satisfiable for $1/\varepsilon$ that is not bounded by a polynomial in the number of constraints. Second, we precompute the sets D_x^{ℓ} to be used for providing the (IPQ)_n condition.

Let $\kappa = 1/k$ (we will often use κ to avoid overloading formulas). Assume that $\mathcal{C} = \{C_1, \ldots, C_m\}$ and that $w_{C_1} \ge w_{C_2} \ge \ldots \ge w_{C_m}$.

Preprocessing step 1. Using the algorithm from Theorem 1, find the largest j such that the subinstance $\mathcal{I}_j = (V, \{C_1, \ldots, C_j\})$ is satisfiable. If the total weight of the constraints in \mathcal{I}_j is at least 1 - 1/m then return the assignment s satisfying \mathcal{I}_j and stop.

Lemma 1. If $\varepsilon \leq 1/m^2$ then preprocessing step 1 returns an assignment that $(1 - \sqrt{\varepsilon})$ -satisfies \mathcal{I} .

Proof. Assume $\varepsilon \leq 1/m^2$. Let *i* be maximum with the property that $w_{C_i} > \varepsilon$. It follows that the instance $\mathcal{I}_i = (V, \{C_1, \ldots, C_i\})$ is satisfiable since the assignment $(1-\varepsilon)$ -satisfying \mathcal{I} must satisfy every constraint with weight larger than ε . It follows that $i \leq j$ and, hence, the value of assignment satisfying \mathcal{I}_j is at least $1 - w_{C_{i+1}} - \cdots - w_{C_m} \geq 1 - mw_{C_{i+1}} \geq 1 - m\varepsilon \geq$ $1 - \sqrt{\varepsilon}$.

If preprocessing step 1 returns an assignment then we are done. So assume that it did not return an assignment. Then we know that $\varepsilon \geq 1/m^2$. We solve the SDP relaxation and obtain an optimal solution $\{\mathbf{x}_a\}$ ($x \in V, a \in D$). We have that $\text{SDPOpt}(\mathcal{I}) \leq \varepsilon$. Let $\alpha = \max\{\text{SDPOpt}(\mathcal{I}), 1/m^2\}$. It is clear that $\alpha \leq \varepsilon$ and $\alpha^{\kappa} = O(\varepsilon^{\kappa})$. Furthermore, this gives us that $1/\alpha \leq m^2$. This will be needed to argue that the main part of the algorithm runs in the polynomial time.

Preprocessing step 2. For each $x \in V$ and $1 \leq \ell \leq |D| + 1$, compute sets $D_x^{\ell} \subseteq D$ as follows. Set $D_x^{|D|+1} = D$ and, for $1 \leq \ell \leq |D|$, set $D_x^{\ell} = \{a \in D \mid ||\mathbf{x}_a|| \geq r_{x,\ell}\}$ where $r_{x,\ell}$ is the smallest number of the form $r = \alpha^{3\ell\kappa}(2|D|)^{i/2}$, $i \geq 0$ integer, with $\{b \in D \mid r(2|D|)^{-1/2} \leq ||\mathbf{x}_b|| < r\} = \emptyset$. It is easy to check that $r_{x,\ell}$ is obtained with $i \leq |D|$.

It is clear that the sets $D_x^{\ell} \subseteq D$, $x \in V$, $1 \leq \ell \leq |D|$, can be computed in polynomial time.

The sets D_x^{ℓ} are chosen such that for smaller ℓ 's D_x^{ℓ} contains relatively 'heavy' elements (*a*'s such that $\|\mathbf{x}_a\|^2$ is large). The thresholds are chosen so that there is a big gap (at least by a factor of 2|D|) between 'heaviness' of elements in D_x^{ℓ} and outside.

5.3.2 Main part

Given the preprocessing is done, we have that $1/\alpha \leq m^2$, and we precomputed sets D_x^{ℓ} for all $x \in V$ and $1 \leq \ell \leq |D| + 1$. The description below uses the number n, where n + 1 is the arity of the NU polymorphism of Γ .

Step 0. Remove every constraint C with $loss(C) > \alpha^{1-\kappa}$.

Step 1. For every $1 \leq \ell \leq |D|$ do the following. Pick a value $r_{\ell} \in (0, \alpha^{(6\ell+4)\kappa})$ uniformly at random. Here we need some notation: for $x, y \in V$ and $A, B \subseteq D$, we write $\mathbf{x}_A \preceq^{\ell} \mathbf{y}_B$ to indicate that there is **no** integer j such that $\|\mathbf{y}_B\|^2 < r_{\ell} + j\alpha^{(6\ell+4)\kappa} \leq \|\mathbf{x}_A\|^2$. Then, remove all constraints ((x, y), R) such that there are sets $A, B \subseteq D$ with $B = A + \ell(x, R, y)$ and $\mathbf{x}_A \preceq^{\ell} \mathbf{y}_B$, or with $B = A + \ell(y, R^{-1}, x)$ and $\mathbf{y}_A \preceq^{\ell} \mathbf{x}_B$.

Step 2. For every $1 \le \ell \le |D|$ do the following. Let $m_0 = \lfloor \alpha^{-2\kappa} \rfloor$. Pick a value $s_\ell \in \{0, \ldots, m_0 - 1\}$ uniformly at random. We define $\mathbf{x}_A \preceq^{\ell}_w \mathbf{y}_B$ to mean that there is **no** integer j such that $\|\mathbf{y}_B\|^2 < r_\ell + (s_\ell + jm_0)\alpha^{(6\ell+4)\kappa} \le \|\mathbf{x}_A\|^2$. Obviously, if $\mathbf{x}_A \preceq^{\ell} \mathbf{y}_B$ then $\mathbf{x}_A \preceq^{\ell}_w \mathbf{y}_B$. Now, if $A \subseteq B \subseteq D_{\star}^{\ell+1}$ are such that $\|\mathbf{x}_B - \mathbf{x}_A\|^2 \le (2n-3)\alpha^{(6\ell+4)\kappa}$ and $\mathbf{x}_A \preceq^{\ell}_w \mathbf{x}_B$, then remove all the constraints in which x participates.

Step 3. For ever $1 \leq \ell \leq |D|$ do the following. Pick $m_{\ell} = \lceil \alpha^{-(3\ell+1)\kappa} \rceil$ unit vectors independently uniformly at random. For $x, y \in V$ and $A, B \subseteq D$, say that \mathbf{x}_A and \mathbf{y}_B are *cut* by a vector \mathbf{u} if the signs of $\mathbf{u} \cdot (\mathbf{x}_A - \mathbf{x}_{D\setminus A})$ and $\mathbf{u} \cdot (\mathbf{y}_B - \mathbf{y}_{D\setminus B})$ differ. Furthermore, we say that \mathbf{x}_A and \mathbf{y}_B are ℓ -cut if there are cut by at least one of the chosen m_{ℓ} vectors. For every variable x, if there exist subsets $A, B \subseteq D$ such that $A \cap D_x^{\ell} \neq B \cap D_x^{\ell}$ and the vectors \mathbf{x}_A and \mathbf{x}_B are not ℓ -cut, then remove all the constraints in which xparticipates.

Step 4. For every $1 \leq \ell \leq |D|$, remove every constraint ((x, y), R) such that there are sets $A, B \subseteq D$ with $B = A + \ell(x, R, y)$, and \mathbf{x}_A and \mathbf{y}_B are ℓ -cut, or with $B = A + \ell(y, R^{-1}, x)$, and \mathbf{y}_A and \mathbf{x}_B are ℓ -cut.

Step 5. For every $1 \leq \ell \leq |D|$ do the following. For every variable x, if there exist subsets A, B such that $\|\mathbf{x}_A - \mathbf{x}_B\| \leq (2n - 3)^{1/2} \alpha^{(3\ell+2)\kappa}$ and \mathbf{x}_A and \mathbf{x}_B are ℓ -cut, remove all constraints in which x participates.

Step 6. By Proposition 2 and Theorem 3, the remaining instance \mathcal{I}' is satisfiable. Use the algorithm given by Theorem 1 to find a satisfying assignment for \mathcal{I}' . Assign all variables in \mathcal{I} that do not appear in \mathcal{I}' arbitrarily and return the obtained assignment for \mathcal{I} .

Note that we chose to define the cut condition based on $\mathbf{x}_A - \mathbf{x}_{D\setminus A}$, rather than on \mathbf{x}_A , because the former choice has the advantage that $\|\mathbf{x}_A - \mathbf{x}_{D\setminus A}\| = 1$, which helps in some calculations.

In Step 0 we remove constraints such that, according to the SDP solution, these constraints have a high probability to be violated. Intuitively, steps 1 and 2 ensure that a loss in $\|\mathbf{x}_A\|$ after propagation by a path of *n*-trees is not too big. This is achieved first by ensuring that by following a path we do not lose too much (step 1) which also gives a bound on how much we can lose by following an n-tree pattern (see Lemma 14), and then that by following a path of ntrees we do not lose too much (step 2). This is needed in order for $\{a\} + {}^{\ell} (j(p+q)+p)$ to be non-vanishing as j increases. Steps 3–5 ensure that if A and B are connected by paths of n-trees in both directions (i.e. $A = B + p_1$ and $B = A + p_2$), hence \mathbf{x}_A and \mathbf{x}_B do not differ too much, then $A \cap D_x^{\ell} = B \cap D_x^{\ell}$. This is achieved by separating the space into cones by cutting it using the m_{ℓ} chosen vectors, removing the variables which have two different sets that are not ℓ -cut (step 3), and then ensuring that if we follow an edge (step 4), or if we drop elements that do not extend to an n-tree (step 5) we don't cross a borderline to another cone. This gives us both that the sequence $A_j = \{a\} + {}^{\ell} (j(p+q) + p)$ stabilizes and that, after it stabilizes, A_j contains a. Providing the rest of condition $(IPQ)_n$.

The algorithm runs in polynomial time. Since D is fixed, it is clear that the steps 0–2 can be performed in polynomial time. For steps 3–5, we also need that m_{ℓ} is bounded by a polynomial in m which holds because $\alpha \geq 1/m^2$.

The correctness of the algorithm is given by the two following propositions whose proof can be found in Section 8. These propositions show that our new consistency notion satisfies the requirements of Step 2 of the general scheme (for designing robust approximation algorithms).

Proposition 1. The expected total weight of constraints removed by the algorithm is $O(\varepsilon^{\kappa})$.

Proposition 2. The instance \mathcal{I}' obtained after steps 0-5 satisfies the condition $(IPQ)_n$ (with the sets D_x^{ℓ} computed in preprocessing step 2).

6 Overview of the proof of Theorem 2(2)

Note that a dual discriminator is a majority, hence every relation in Γ is 2-decomposable. Therefore, it follows, e.g. from Lemma 1 in [22], that to prove that $\text{CSP}(\Gamma)$ admits a robust algorithm with loss $O(\sqrt{\varepsilon})$, it suffices to prove this for the case when Γ consists of all unary and binary relations preserved by the dual discriminator. Such binary constraints are of one of the four kinds described in Section 2.2. Using this description, it follows from Lemma 3.2 of [22] that it suffices to consider the following three types of constraints:

- 1. Disjunction constraints of the form $x = a \lor y = b$, where $a, b \in D$;
- 2. Unique game (UG) constraints of the form $x = \pi(y)$, where π is any permutation on D;
- 3. Unary constraints of the form $x \in P$, where P is an arbitrary non-empty subset of D.

We present an algorithm that given a $(1 - \varepsilon)$ satisfiable instance $\mathcal{I} = (V, \mathcal{C})$ of the problem, finds a solution satisfying constraints with expected total weight $1 - O(\sqrt{\varepsilon \log |D|})$ (the hidden constant in the *O*-notation does not depend on ε and |D|).

We now give an informal and somewhat imprecise sketch of the algorithm and its analysis. We present details in Section 9. We use the SDP relaxation from Section 4. Let us call the value $\|\mathbf{x}_a\|^2$ the SDP weight of the value *a* for variable *x*.

The algorithm first solves the SDP relaxation. Then, it partitions all variables into three groups \mathcal{V}_0 , \mathcal{V}_1 , and \mathcal{V}_2 using a threshold rounding algorithm with a random threshold. If most of the SDP weight for x is concentrated on one value $a \in D$, then the algorithm puts x in the set \mathcal{V}_0 and assigns x the value a. If most of the SDP weight for x is concentrated on two values $a, b \in D$, then the algorithm puts x in the set \mathcal{V}_1 and restricts the domain of x to the set $D_x = \{a, b\}$ (thus we guarantee that the algorithm will eventually assign one of the values a or b to x). Finally, if the SDP weight for x is spread among 3 or more values, then we put x in the set \mathcal{V}_2 ; we do not restrict the domain for such x. After we assign values to $x \in \mathcal{V}_0$ and restrict the domain of $x \in \mathcal{V}_1$ to D_x , some constraints are guaranteed to be satisfied (say, the constraint $(x = a) \lor (y = b)$ is satisfied if we assign x the value a and the constraint $x \in P$ is satisfied if $D_x \subseteq P$). Denote the set of such constraints by \mathcal{C}_s and let $\mathcal{C}' = \mathcal{C} \setminus \mathcal{C}_s$.

We then identify a set $C_v \subseteq C'$ of constraints that we conservatively label as violated. This set includes all constraints in C' except those belonging to one of the following 4 groups:

- 1. disjunction constraints $(x = a) \lor (y = b)$ with $x, y \in \mathcal{V}_1$ and $a \in D_x, b \in D_y$;
- 2. UG constraints $x = \pi(y)$ with $x, y \in \mathcal{V}_1$ and $D_x = \pi(D_y);$
- 3. UG constraints $x = \pi(y)$ with $x, y \in \mathcal{V}_2$;
- 4. unary constraints $x \in P$ with $x \in \mathcal{V}_2$.

Our construction of sets \mathcal{V}_0 , \mathcal{V}_1 , and \mathcal{V}_2 , which is based on randomized threshold rounding, ensures that the expected total weight of constraints in C_v is $O(\varepsilon)$ (see Lemma 18).

The constraints from the 4 groups above naturally form two disjoint sub-instances of \mathcal{I} : \mathcal{I}_1 (groups 1 and 2) on the set of variables \mathcal{V}_1 , and \mathcal{I}_2 (groups 3 and 4) on \mathcal{V}_2 . We treat these instances independently as described below.

Solving Instance \mathcal{I}_1

The instance \mathcal{I}_1 with the domain of each x restricted to D_x is effectively an instance of Boolean 2-CSP (i.e. each variable has a 2-element domain and all constraints are binary). A robust algorithm with quadratic loss for this problem was given by Charikar et al. [16]. This algorithm finds a solution violating an $O(\sqrt{\varepsilon})$ fraction of all constraints if the optimal solution violates at most ε fraction of all constraints or SDPOpt $(\mathcal{I}_1) \leq \varepsilon$. However, we cannot apply this algorithm to the instance \mathcal{I}_1 as is. The problem is that the weight of violated constraints in the optimal solution for \mathcal{I}_1 may be greater than $\omega(\varepsilon)$. Note that the unknown optimal solution for the original instance \mathcal{I} may assign values to variables x outside of the restricted domain D_x , and hence it is not a feasible solution for \mathcal{I}_1 . Furthermore, we do not have a feasible SDP solution for the instance \mathcal{I}_1 , since the original SDP solution (restricted to the variables in \mathcal{V}_1) is not a feasible solution for the Boolean 2-CSP problem (because $\sum_{a \in D_x} \mathbf{x}_a$ is not necessarily equal to \mathbf{v}_0 and, consequently, $\sum_{a \in D_x} \|\mathbf{x}_a\|^2$ may be less than 1). Thus, our algorithm first transforms the SDP solution to obtain a feasible solution for \mathcal{I}_1 . To this end, it partitions the set of vectors $\{\mathbf{x}_a : x \in \mathcal{V}_1, a \in D_x\}$ into two sets H and \overline{H} using a modification of the hyperplane rounding algorithm by Goemans and Williamson [26]. In this partitioning, for every variable x, one of the two vectors $\{\mathbf{x}_a : a \in D_x\}$ belongs to H and the other belongs to \overline{H} . Label the elements of each D_x as α_x and β_x so that so that \mathbf{x}_{α_x} is the vector in H and \mathbf{x}_{β_x} is the vector in \overline{H} . For every x, we define two new vectors $\mathbf{\tilde{x}}_{\alpha_x} = \mathbf{x}_{\alpha_x}$ and $\mathbf{\tilde{x}}_{\beta_x} = \mathbf{v}_0 - \mathbf{x}_{\alpha_x}$. It is not hard to verify that the set of vectors $\{\tilde{\mathbf{x}}_a : x \in \mathcal{V}_1, a \in D_x\}$ forms a feasible SDP solution for the instance \mathcal{I}_1 . We show that for each disjunction constraint C in the instance \mathcal{I}_1 , the cost of C in the new SDP solution is not greater than the cost of C in the original SDP solution (see Lemma 20). The same is true for all but $O(\sqrt{\varepsilon})$ fraction of UG constraints. Thus, after removing UG constraints for which the SDP value has increased, we get an SDP solution of cost $O(\varepsilon)$. Using the algorithm [16] for Boolean 2-CSP, we obtain a solution for \mathcal{I}_1 that violates constraints of total weight at most $O(\sqrt{\varepsilon})$.

Solving Instance \mathcal{I}_2

The instance \mathcal{I}_2 may contain only unary and UG constraints as all disjunction constraints are removed from \mathcal{I}_2 at the preprocessing step. We run the approximation algorithm for Unique Games by Charikar et al. [15] on \mathcal{I}_2 using the original SDP solution restricted to vectors $\{\mathbf{x}_a : x \in \mathcal{V}_2, a \in D\}$. This is a valid SDP relaxation because in the instance \mathcal{I}_2 , unlike the instance \mathcal{I}_1 , we do not restrict the domain of variables x to D_x . The cost of this SDP solution is at most ε . As shown in [15], the weight of constraints violated by the algorithm [15] is at most $O(\sqrt{\varepsilon \log |D|})$.

We get the solution for \mathcal{I} by combining solutions for \mathcal{I}_1 and \mathcal{I}_2 , and assigning values chosen at the preprocessing step to the variables from the set \mathcal{V}_0 .

7 Full proof of Theorem 3

In this section we prove Theorem 3. The proof will use constraint languages that can contain non-binary relations. For that we need to define a path pattern for such languages. A *path pattern* from x to y in an instance \mathcal{I} is a directed path whose vertices are labeled by variables of \mathcal{I} with the beginning labeled by x and the end by y, and edges are labeled by binary projections of constraints of \mathcal{I} , i.e., triples (i, C, j)where C is a constraint of arity r and $i, j \leq r, i \neq j$ are two chosen indices, in such a way that an edge labeled by $(i, ((x_1, \ldots, x_r), R), j)$ begins in a vertex labeled by x_i and ends in a vertex labeled by x_i . A realization of such a pattern p is then a mapping from vertices to D in such a way that for any edge (v_{x_i}, v_{x_j}) labeled by $(i, ((x_1, \ldots, x_r), R), j)$ we have $(r(v_{x_i}), r(v_{x_j})) \in R_{i,j}$ where $R_{i,j}$ denotes the projection of R onto *i*-th and *j*-th coordinate. Join of path patterns and propagation is then defined in a similar way as for patterns with binary constraints.

For a k-ary relation R, let $\operatorname{pr}_i(R) = \{a_i \mid (a_1, \ldots, a_i, \ldots, a_k) \in R\}$. A CSP instance \mathcal{J} is called *arc-consistent* if there exist non-empty sets D_y (y ranges over variables of \mathcal{J}) such that, for any variable x and any constraint $((x_1, \ldots, x_k), R)$ in \mathcal{J} , if $x_i = x$ then $\operatorname{pr}_i(R) = D_x$. We say that a CSP instance \mathcal{J} satisfies condition (PQ) if the following holds:

(PQ) there exist non-empty sets D_y (y ranges over variables of \mathcal{J}) such that for any variable x, any path-patterns p, q from x to x, and any $a \in D_x$ there exists j such that $a \in \{a\} + (j(p+q)+p)$ where the propagation is performed inside D_y 's.

It is not hard to see that if \mathcal{J} satisfies condition (PQ) then \mathcal{J} (with domain of each variable y restricted to D_y and the constraint relations restricted accordingly) is arc-consistent.

We will use the following result, which is Theorem A.2 in [39].

Theorem 4. If Γ' is a constraint language of bounded width, then every instance of $CSP(\Gamma')$ satisfying condition (PQ) is satisfiable.

Note that the above theorem holds for all, not necessarily binary, languages. It is well-known that any constraint language with an NU polymorphism has bounded width [25, 31].

We say that $A \subseteq D$ is a subuniverse of D if, for any polymorphism g of Γ , we have $g(a_1, a_2, \ldots) \in$ A whenever $a_1, a_2, \ldots \in A$. For any $S \subseteq D$, the subuniverse generated by S is defined as

$$\{g(a_1, \dots, a_r) \mid r \ge 1, a_1, \dots, a_r \in S, g \text{ is an } r\text{-ary polymorphism of } \Gamma\}$$

Recall that we have an instance \mathcal{I} of $\text{CSP}(\Gamma)$ such that \mathcal{I} satisfies condition $(\text{IPQ})_n$ with some sets D_x^{ℓ} . Note that we can assume that all D_x^{ℓ} 's are subuniverses. If they are not we replace each D_x^{ℓ} with the subuniverse generated by it. It is easy to check that the instance \mathcal{I} still satisfies $(\text{IPQ})_n$ with such enlarged D_x^{ℓ} 's. Further, throughout this chapter, we suppose that all instances are connected. It is easy to see that we can always restrict to connected components of an instance and solve each one separately.

Now we can proceed to the proof.

7.1 Levels of variables

For each variable x, fix a number i such that $D_x^i = D_x^{i+1}$ and call it the *level* of x. Note that each variable has a level, since the sets D_x^ℓ are non-empty and ℓ ranges from 1 to |D| + 1. For each i, let V^i denote the set of variables of level i. Also, let $V^{\leq i}$ and $V^{>i}$ denote the sets of all variables with level at most i or greater than i, respectively.

In the proof of Theorem 3 we will apply Theorem 4 to \mathcal{I} restricted to V^1 , V^2 and so on, but each time we will add some new constraints to the (restricted) instance.

7.2 New instances in levels

We define instances \mathcal{I}^i for i = 1, ..., |D| in the following way:

- the variables of \mathcal{I}^i are V^i ;
- the constraints from \mathcal{I} whose scope is contained in V^i are present in \mathcal{I}^i (and are called *old constraints*);
- for every variable $x \in V^i$ introduce a new unary constraint $x \in D_x^{i+1} = D_x^i$.
- for every n-tree pattern t such that:
 - all the leaves of t are labeled by variables in $V^{\leq i}$, and
 - all other vertices are labeled by variables in $V^{>i}$,

introduce a constraint $((x_1, \ldots, x_k), S)$ where v_1 , \ldots, v_k are all the leaves of t labeled by variables from V^i , the labels being x_1, \ldots, x_k , respectively, and $S = \{(r(v_1), \ldots, r(v_k)) \mid r \text{ is an } i\text{-realization}$ of $t\}$ (these are *new constraints*).

Note that there are infinitely many *n*-tree patterns t that can define new constraints, but only finitely many constraints can appear in this way because n is fixed. It is easy to see that both the unary relations D_x^{ℓ} and all relations S defined for the new constraints are preserved by all polymorphisms of Γ .

The following claim states that each such constructed instance has property (PQ). This, by Theorem 4, implies that it has a solution – what remains is to find solutions of the \mathcal{I}_i 's which can be merged to form a global solution for \mathcal{I} .

Claim 1. For every i, the instance \mathcal{I}^i has property (PQ).

Proof. We show that \mathcal{I}^i has property (PQ) with the sets $D_x = D_x^i (= D_x^{i+1})$ for all $x \in V^i$. Let p and q be two path patterns from x to x in \mathcal{I}^i . Let p' and q' be the paths of trees in \mathcal{I} obtained by replacing (in the natural way) each new constraint in \mathcal{I}^i with a tree that defines it. We apply property $(IPQ)_n$ for \mathcal{I} with $\ell = i$ and patterns p' and q' to get that, for any $x \in V^i$ and any $a \in D_x^i$, there is a number j such that $a \in \{a\} + i (j(p' + q') + p')$. Property (PQ) follows immediately (note that we use the fact that $D_x^i = D_x^{i+1}$ for variables in V^i), and thus, by Theorem 4, the instance \mathcal{I}^i has a solution.

7.3 Invariant of iterative construction of a global solution

A global solution to \mathcal{I} , denoted sol: $V \to D$, is constructed in steps. In the first step, we define sol for the variables in V^1 by choosing an arbitrary solution of \mathcal{I}^1 . In each step *i*, sol is defined on V^i , i.e. extended from $V^{\leq i}$ to $V^{\leq i}$. Our construction will maintain the following condition:

- (E_i) after defining sol on V^i , every *n*-tree pattern t in \mathcal{I} such that:
 - all the leaves of t are labeled by variables from $V^{\leq i}$
 - \bullet all other vertices are labeled by variables from $V^{>i}$

has an *i*-realization (i.e., inside sets D_x^{i+1}) r such that $r(v_x) = \operatorname{sol}(x)$ for any leaf v_x of t labeled by a variable x whose level is at most i.

Note that, after step 1, condition (E_1) holds because of the new constraints in \mathcal{I}^1 .

Assume that we are in step i, i.e., we have already defined sol on $V^{\leq i}$ and condition (E_{i-1}) holds. Our goal is to extend sol to $V^{\leq i}$ by a solution of \mathcal{I}^i in such a way that (E_i) holds. We show how to do this in the remainder of this section. Note that sol extended in this way would be a partial solution to \mathcal{I} . Indeed, for every constraint ((x, y), R) between $x \in V^{\leq i}$ and $y \in V^i$ the pattern from x to y containing a single edge labeled by ((x, y), R) is an *n*-tree. By condition (E_i) for this pattern, sol would satisfy this constraint. Thus, when we eventually extend sol to all of V, it will be a satisfying assignment for \mathcal{I} .

7.4 Finding a special solution of \mathcal{I}^i

In this subsection, we will construct a certain special infinite instance \mathcal{UCT}^i , prove that it has a solution with certain properties, and then use this solution to define a new (more restrictive) instance \mathcal{K}^i on variables V^i whose solution can be used to extend the global solution sol of \mathcal{I} .

The instance \mathcal{UCT}^i is constructed as a 'universal covering tree' of the instance \mathcal{I}^i . To define it properly, we need to introduce a few more notions.

The incidence multigraph of an instance \mathcal{J} has vertex set consisting of the variables of \mathcal{J} and the constraints of \mathcal{J} , and if variable x appears j times in a constraint C then the two vertices corresponding to x and C have j edges between them. We say an instance \mathcal{J} is a *tree instance* if the incidence multigraph of \mathcal{J} is a tree. A *leaf variable* of \mathcal{J} is a variable which corresponds to a leaf in the incidence multigraph, and we say that two variables are *neighbours* if they appear together in a scope of some constraint (i.e., the corresponding vertices are connected by a path of length 2).

Let \mathcal{J}_1 and \mathcal{J}_2 be two instances over the same constraint language. An *(instance) homomorphism* $e: \mathcal{J}_1 \to \mathcal{J}_2$ is a mapping that maps variables of \mathcal{J}_1 to variables of \mathcal{J}_2 and constraints of \mathcal{J}_1 to constraints of \mathcal{J}_2 in such a way that $((y_1, \ldots, y_k), R)$ maps to $((e(y_1), \ldots, e(y_k)), R)$. If in addition for any variable y of \mathcal{J}_1 , every constraint $((x_1, \ldots, x_k), R)$ of \mathcal{J}_2 with $e(y) = x_i$ has exactly one preimage $((y_1, \ldots, y_k), R)$ with $y = y_i$, we say that e is a *covering*. We also say that \mathcal{J}_1 is a *cover* of \mathcal{J}_2 if there exists a covering $e: \mathcal{J}_1 \to \mathcal{J}_2$.

A universal covering tree instance $\mathcal{UCT}(\mathcal{J})$ of an instance \mathcal{J} is (possibly a countably infinite) instance \mathcal{T} such that

- 1. \mathcal{T} is a tree instance;
- 2. there exists a covering $e: \mathcal{T} \to \mathcal{J};$
- 3. every instance that satisfies 1 and 2 is a cover of \mathcal{T} .

If \mathcal{J} is a tree instance, then one can take $\mathcal{UCT}(\mathcal{J}) = \mathcal{J}$, otherwise $\mathcal{UCT}(\mathcal{J})$ is always infinite, and such an instance can be constructed using a similar method as for constructing a universal covering tree of a graph. We will use the following property of $\mathcal{UCT}(\mathcal{J})$. For any two constraints C and C' of $\mathcal{UCT}(\mathcal{J})$ with e(C) = e(C') there an endomorphism h of $\mathcal{UCT}(\mathcal{J})$ (an endomorphism of \mathcal{J} is a homomorphism from \mathcal{J} to \mathcal{J}) mapping C to C' and such that $e \circ h = e$. The same holds for variables: if e(v) = e(v') there is an endomorphism h of $\mathcal{UCT}(\mathcal{I})$ mapping v to v' and such that $e \circ h = e$.

For the rest of the section, let $\mathcal{UCT}^i = \mathcal{UCT}(\mathcal{I}^i)$ and $e: \mathcal{UCT}^i \to \mathcal{I}^i$ be a fixed covering. **Definition 1.** We call a solution s to \mathcal{UCT}^i nice if:

- for every variable v in \mathcal{UCT}^i , every $y \in V^{<i}$, and every constraint ((e(v), y), R) in \mathcal{I} we have $(s(v), \operatorname{sol}(y)) \in R$, and similarly for the constraints of the form ((y, e(v)), R);
- for every constraint $((x_1, \ldots, x_k), R)$ of \mathcal{UCT}^i which is mapped by e to a new constraint coming from a pattern t with leaves v_1, \ldots, v_k , there exists an *i*-realization r of t such that:
 - for every $1 \le j \le k$ we have $r(v_j) = s(x_j)$, and
 - every leaf vertex of t labeled by a variable $y \in V^{\leq i}$ is mapped to $\operatorname{sol}(y)$.

In order to provide nice solutions for \mathcal{UCT}^i we need an auxiliary instance denoted by \mathcal{T}^i . We obtain \mathcal{T}^i from \mathcal{UCT}^i in the following way:

- 1. Include in \mathcal{T}^i all the variables and all the old constraints from \mathcal{UCT}^i ;
- 2. for
 - every variable v of \mathcal{UCT}^i
 - every variable $y \in V^{\leq i}$, and
 - every constraint ((e(v), y), R) of \mathcal{I}

introduce a new variable y' into \mathcal{T}^i together with a constraint ((v, y'), R), and extend e by putting e(y') = y;

- 3. repeat step 2 for constraints of the form ((y, e(v)), R); and
- 4. for every constraint $((x_1, \ldots, x_k), S)$ of \mathcal{UCT}^i which is mapped by e to a new constraint defined by a tree pattern t with the distinguished leaves v_1, \ldots, v_k , substitute it with a fresh copy of the instance corresponding to t by introducing a new variable y_v into \mathcal{T}^i for every vertex vof t, and a new constraint $((y_v, y_w), R)$ for every edge (v, w) labeled by $((y_1, y_2), R)$, identify y_{v_i} with x_i , and extend e to new variables by putting $e(y_v)$ to be the label of v.

Note that \mathcal{T}^i is defined in such a way that nice solutions to \mathcal{UCT}^i directly correspond to solutions of \mathcal{T}^i which send each y to $D_{e(y)}^{i+1}$ and each y with $e(y) \in V^{\leq i}$ to $\operatorname{sol}(e(y))$.

Claim 2. There exists a nice solution of \mathcal{UCT}^i .

Proof. In order to prove the claim we will find a solution to \mathcal{T}^i satisfying the conditions discussed in the paragraph above. By a standard compactness arguments it suffices to prove such solution for ever finite, connected subtree of \mathcal{T}^i . Let \mathcal{T} be such a restriction of \mathcal{T}^i .

Now, since all our constraints have an (n + 1)ary near-unanimity polymorphism, it suffices to show (see [25, 31]) that for every set of n variables of \mathcal{T} that are leaves mapped by e into $V^{\leq i}$ there is a solution to \mathcal{T} mapping these variables according to soloe. Let Wbe such a set of variables, and let \mathcal{T}_W be a restriction of \mathcal{T} to a smallest set of variables containing W such that \mathcal{T}_W is still connected. We claim that it follows from the condition (E_{i-1}) that \mathcal{T}_W has a solution sending each y to $D_{e(y)}^i$ and each y with $e(y) \in V^{\leq i}$ to sol(e(y)). Indeed, \mathcal{T}_W can be translated to a tree pattern t_W in the following way:

- vertices of t_W are variables of \mathcal{T}_W , and each of them is labeled according to e,
- for each constraint ((v, w), R) in \mathcal{T}_W , t_W has an edge from v to w labeled by ((e(v), e(w)), R).

Such a pattern is an *n*-tree, since \mathcal{T}_W is a tree instance and every leaf comes from a variable from Wand furthermore (i-1)-realizations of this pattern correspond to solutions of \mathcal{T}_W mapping each y to D_y^i . So, (E_{i-1}) implies that \mathcal{T}_W has a solution r which maps every $w \in W$ to $\operatorname{sol}(e(w))$. It remains to show that r can be extended from a solution to \mathcal{T}_W to a solution of \mathcal{T} in such a way that $r(y) \in D_{e(y)}^{i+1}$ for all y.

We will construct this extension in steps, in each step picking a variable y of \mathcal{T} on which r is defined but which appears in a scope of a constraint with a variable y' where r is not defined, and extend r to a connected subinstance of \mathcal{T} containing y'. Throughout the construction, we will keep the following property invariant: Every variable z with an assigned value that has a neighbour without an assigned value satisfy $r(z) \in D^i_{e(z)}$. This property is satisfied in the beginning since we start with a solution of \mathcal{T}_W inside the sets D^i_y 's. All variables introduced in steps 2 and 3 are leaf variables of the instance \mathcal{T} , hence they never get picked.

First, we start with variables that have been introduced in step 4. Such variable (having a neighbour with undefined value) exists if the instance \mathcal{T}_W intersects non-trivially with a subinstance introduced to \mathcal{T} in step 4 corresponding to a tree t. Let y be such a variable, and y' be its neighbour without an assigned value. We extend r to the maximal connected part of the subinstance corresponding to t containing y' where it is still not defined (the maximal subtree starting at y and containing y'). This can be done thanks to the fact that every $a \in D^i_{e(y)}$ can be extended to any *n*-tree pattern inside sets D_x^{i+1} (this is a consequence of the condition $(IPQ)_n$). If we assign a value to a variable introduced in step 4 in this step, we also assign values to all of its neighbours (the leaves of the subtree with the exception of ywere identified with variables introduced in step 1). Furthermore, if we assign a value to a variable v introduced in step 1 (a leaf of the tree t), it is assigned a value inside $D_{e(v)}^{i+1} = D_{e(v)}^{i}$, hence the invariant property is preserved.

Second, we address variables introduced in step 1. If the variable has a neighbour without a value that has been introduced in step 4, we do the same as in the first case—the only difference here that we start in a leaf of the tree subinstance introduced to \mathcal{T} in one use of step 4, hence all variables that appear in this subinstance are assigned a value (not only some subset as before). Again, if this assigns a value to a variable introduced in step 4, it also assigns a value to all its neighbours, and it assigns a value inside D_r^i (for the corresponding x) for all variables introduced in step 1. If the neighbour y without a value was introduced in steps 1, 2, or 3, we can also choose a value for the neighbour inside $D_{e(y)}^{i+1}$ for similar reasons as above, and if the neighbour was introduced in step 1, then the value in fact lies in $D^i_{e(y)}$ since $e(y) \in V^i$, which again concludes that the invariant property is preserved. This completes the proof that r can be

extended to a solution of \mathcal{T} , and hence the proof of the whole claim.

Now we are ready to construct the instance \mathcal{K}^i . A solution to this new instance will allow us to satisfy condition (E_i) and to proceed to the next level. The instance \mathcal{K}^i and is constructed from \mathcal{I}^i in the following way:

- the variables of \mathcal{K}^i are the same as variables of \mathcal{I}^i ; moreover for every variable x of \mathcal{I}^i let E^i_x denote the set $\{r(v) \mid r \text{ is a nice solution to } \mathcal{UCT}^i \text{ and } v \text{ a vertex in } \mathcal{UCT}^i \text{ with } e(v) = x\};$
- for every constraint $((x_1, \ldots, x_k), R)$ in \mathcal{I}^i we introduce a constraint $((x_1, \ldots, x_k), R')$ where $\overline{a} = (a_1, \ldots, a_k) \in R'$ if and only if there is a nice solution r to \mathcal{UCT}^i such that, for a constraint $((y_1, \ldots, y_k), R)$ in \mathcal{UCT}^i such that $e(((y_1, \ldots, y_k), R)) = ((x_1, \ldots, x_k), R)$, we have $r(y_1) = a_1, \ldots, r(y_k) = a_k$.

By definition \mathcal{K}^i is arc-consistent with sets $E_x^i \subseteq D_x^i$. The endomorphisms of the \mathcal{UCT}^i (discussed after the definition of the universal covering tree) imply that we can as well fix a particular v (in item 1) and a particular constraint $((y_1, \ldots, y_k), R)$ (in item 2) and obtain the same E_x^i 's and the relations R'. This implies that each E_x^i introduced in step 1 and every R' introduced in step 2 are closed under the nearunanimity operation.

In order to find a solution to \mathcal{K}^i , we will use Corollary B.2 from [39]. We state it here in a simplified form using the following notation: for subuniverses $A' \subseteq A$, we say that A' nu-absorbs A if, for some NU polymorphism f, $f(a_1, \ldots, a_n) \in A'$ whenever $a_1, \ldots, a_n \in A$ and at most a_i is in $A \setminus A'$. Similarly, if $R' \subseteq R$ are relations compatible with all polymorphisms of Γ we say R' nu-absorbs R, if for some nearunanimity operation f taking all arguments from R'except for one which comes from R produces a result in R'.

Corollary 1 (Corollary B.2 from [39]). Let \mathcal{I} be an instance which is arc-consistent with subuniverses A_x and which satisfies condition (PQ). Let \mathcal{I}' be an arc-consistent instance with subuniverses A'_x on the same set of variables as \mathcal{I} such that:

- 1. for every variable x the subuniverse A'_x nuabsorbs A_x , and
- for every constraint ((x₁,...,x_n), R') in I' there is a corresponding constraint ((x₁,...,x_n), R) in I such that R' nu-absorbs R (and both respect the NU operation).

Then there are subuniverses A''_x of A'_x (for every x) such that the instance \mathcal{I}'' obtained from \mathcal{I}' by restricting the domain of each variable to A''_x and by restricting the constraint relations accordingly satisfies the condition (PQ).

We will apply the corollary above using \mathcal{I}^i for \mathcal{I} and \mathcal{K}^i for \mathcal{I}' . By our construction, \mathcal{I}^i satisfies condition (PQ), and the sets D_x^i (which play the role of A_x 's) are subuniverses of D.

By the discussion after the definition of \mathcal{K}^i it is arcconsistent, and it is quite easy to see that the solutions of \mathcal{T}^i are closed under polymorphisms and thus E_x^i and the relations appearing in the constraints of \mathcal{K}^i compatible with polymorphisms.

To satisfy the assumptions of the claim it remains to prove that E_x^i 's nu-absorb D_x^i 's and R''s nu-absorb corresponding R's. Actually, as \mathcal{K}^i is arc-consistent, E_x^i are projections of R''s and thus it suffices to prove nu-absorption for R' and R. This is achieved by the following claim.

Claim 3. Let $1 \leq j \leq n+1$ and $\overline{a}^1, \ldots, \overline{a}^n \in R'$ with $\overline{a} \in R$, then $f(\overline{a}^1, \ldots, \overline{a}, \ldots, \overline{a}^n)$, where \overline{a} is in position j, belongs to R'.

Proof. For each tuple \overline{a}^{j} we have a nice realization of \mathcal{UCT}^{i} which provides it. Since \mathcal{UCT}^{i} has a lot of endomorphisms (see the discussion after the definition of \mathcal{UCT}) we can assume that the tuples are given by the same constraint $((y_1, \ldots, y_k), R)$ in \mathcal{UCT}^{i} . For every j this nice solution gives rise to a solution of \mathcal{T}^{i} which:

- sends each y to $D_{e(y)}^{i+1}$;
- sends each y satisfying $e(y) \in V^{\leq i}$ according to sol $\circ e$;
- sends (y_1, \ldots, y_k) to \overline{a}^i .

On the other hand since \mathcal{I}^i is arc-consistent we can find a solution of \mathcal{UCT}^i sending (y_1, \ldots, y_k) to \overline{a} . This solution gives rise to a solution of \mathcal{T}^i which sends each y to D_y^{i+1} and sends (y_1, \ldots, y_k) to \overline{a} .

Applying f coordinatewise to all these solutions of \mathcal{T}^i we obtain a solution of \mathcal{T}^i which gives rise to a nice solution of \mathcal{UCT}^i . But this new solution sends (y_1, \ldots, y_k) to $f(\overline{a}^1, \ldots, \overline{a}, \ldots, \overline{a}^n)$, where \overline{a} is in position j. This implies that the tuple belongs to R' and the claim is proved.

The instance \mathcal{K}^i has an instance satisfying (PQ) inside it and every such instance has a solution because $\text{CSP}(\Gamma)$ has bounded width. Hence \mathcal{K}^i has a solution, which concludes the section.

7.5 Finalizing the proof

We choose any solution to \mathcal{K}^i and extend the global solution sol to V^i according to the solution to \mathcal{K}^i . It remains to prove that, with such extension, condition (E_i) holds.

Let t be an n-tree pattern in \mathcal{I} with leaves mapped into $V^{\leq i}$ and all other vertices mapped into $V^{>i}$. If all the leaves are in V^i we get the required realization of t directly from the appropriate new constraint of \mathcal{I}^i . If all the leaves are in $V^{<i}$ we get the solution from condition (E_{i-1}) . Finally assume that t has some leaves on level i and some on lower levels.

The set of *i*-realizations of *t*, restricted to leaves of level *i* introduced a new constraint in \mathcal{I}^i . In instance \mathcal{K}^i , this constraint was further restricted to those tuples which originate from realizations of *t* which agree with sol on (variable) labels in *t* that use variables from $V^{\leq i}$. Since the solution to \mathcal{K}^i needs to satisfy this particular constraint, it follows that our extension of sol to V^i satisfies condition (E_i) . We showed the correctness of the iterative process of constructing global solutions and thus Theorem 3 is proved.

8 Full proof of Theorem 2(1)

In this subsection we prove Propositions 1 and 2. The following equalities, which can be directly verified, are used repeatedly in this section: for any subsets A, B of D and any feasible solution \mathbf{x}_a of the SDP relaxation of \mathcal{I} it holds that $\|\mathbf{x}_A\|^2 = \mathbf{x}_A \mathbf{y}_D$ and $\|\mathbf{y}_B - \mathbf{x}_A\|^2 = \mathbf{x}_{D \setminus A} \mathbf{y}_B + \mathbf{x}_A \mathbf{y}_{D \setminus B}.$

8.1 Analysis of preprocessing steps

In some of the proofs it will be required that $\alpha \leq c_0$ for some constant c_0 depending only on |D|. This can be assumed without loss of generality, since we can adjust constants in *O*-notation in Theorem 2(1) to ensure that $\varepsilon \leq c_0$ (and we know that $\alpha \leq \varepsilon$). We will specify the requirements on the choice of c_0 as we go along.

Lemma 2. There exists a constant c > 0 that depends only on |D| such that the sets $D_x^{\ell} \subseteq D$, $x \in V$, $1 \leq \ell \leq |D|$, obtained in Preprocessing step 2, are non-empty and satisfy the following conditions:

- 1. for every $a \in D_x^{\ell}$, $\|\mathbf{x}_a\| \ge \alpha^{3\ell\kappa}$,
- 2. for every $a \notin D_x^{\ell}$, $\|\mathbf{x}_a\| \leq c \alpha^{3\ell\kappa}$.
- 3. for every $a \in D_x^{\ell}$, $\|\mathbf{x}_a\|^2 \ge 2 \|\mathbf{x}_{D \setminus D_x^{\ell}}\|^2$
- 4. $D_{x}^{\ell} \subseteq D_{x}^{\ell+1}$ (with $D_{x}^{|D|+1} = D$)

Proof. Let $c = (2|D|)^{(|D|/2)}$. It is straightforward to verify that conditions (1)–(3) are satisfied. Let us show condition (4). Since c only depends on |D| we can choose c_0 (an upper bound on α) so that $c\alpha^{3\kappa} <$ 1. It follows that $c\alpha^{3(\ell+1)\kappa} < \alpha^{3\ell\kappa}$. It follows from conditions (1) and (2) that $D_x^{\ell} \subseteq D_x^{\ell+1}$.

Finally, let us show that D_x^{ℓ} is non-empty. By condition (4) we only need to take care of case $\ell = 1$. We have by condition (2) that

$$\sum_{a \in D \setminus D_x^1} \|\mathbf{x}_a\|^2 \le |D| c^2 \alpha^{6\kappa}$$

Note that we can adjust c_0 to also satisfy $|D|c^2\alpha^{6\kappa} < 1$ because, again, c only depends on |D|.

8.2 **Proof of Proposition 1**

Lemma 3. The total weight of the constraints removed at step 0 is at most α^{κ} .

Proof. Follows from Lemma 3.3 of [51].

Lemma 4. Let ((x, y), R) be a constraint not removed at step 0, and let A, B be such that $B = A + \ell (x, R, y)$. Then $\|\mathbf{y}_B\|^2 \ge \|\mathbf{x}_A\|^2 - c\alpha^{(6\ell+6)\kappa}$ for some constant c > 0 depending only on |D|. The same is also true for a constraint ((y, x), R) and $A = B + \ell (y, R^{-1}, x)$.

Proof. Consider the first case, i.e., a constraint ((x, y), R) and $B = A +^{\ell} (x, R, y)$. We have

$$\mathbf{x}_A \mathbf{y}_{D \setminus B} = \sum_{\substack{a \in A, b \in D \setminus B \ (a,b) \notin R}} \mathbf{x}_a \mathbf{y}_b + \sum_{\substack{a \in A, b \in D \setminus B \ (a,b) \in R}} \mathbf{x}_a \mathbf{y}_b.$$

The first term is bounded from above by the loss of constraint ((x, y), R), and hence is at most $\alpha^{1-\kappa}$, since the constraint has not been removed at step 0. Since $B = A +^{\ell} (x, R, y)$ it follows that for every $(a, b) \in R$ such that $a \in A$ and $b \in D \setminus B$ we have that $a \notin D_x^{\ell+1}$ or $b \notin D_y^{\ell+1}$. Hence, the second term is at most

$$\mathbf{x}_{D \setminus D_x^{\ell+1}} \mathbf{y}_D + \mathbf{x}_D \mathbf{y}_{D \setminus D_y^{\ell+1}} = \|\mathbf{x}_{D \setminus D_x^{\ell+1}}\|^2 + \|\mathbf{y}_{D \setminus D_y^{\ell+1}}\|^2$$

which, by Lemma 2(2), is bounded from above by $d\alpha^{(6\ell+6)\kappa}$ for some constant d > 0. From the definition of κ it follows that $(6\ell+6)\kappa \leq 1-\kappa$, and hence we conclude that $\mathbf{x}_A \mathbf{y}_{D \setminus B} \leq (d+1)\alpha^{(6\ell+6)\kappa}$. Then, we have that

$$\begin{aligned} \|\mathbf{y}_B\|^2 &= \mathbf{x}_A \mathbf{y}_B + \mathbf{x}_{D \setminus A} \mathbf{y}_B \ge \mathbf{x}_A \mathbf{y}_B = \\ \mathbf{x}_A \mathbf{y}_D - \mathbf{x}_A \mathbf{y}_{D \setminus B} \ge \|\mathbf{x}_A\|^2 - (d+1)\alpha^{(6\ell+6)\kappa}. \end{aligned}$$

The proof of the second case is identical.

Lemma 5. The expected weight of the constraints removed at step 1 is $O(\alpha^{\kappa})$.

Proof. Let ((x, y), R) be a constraint not removed at step 0. We shall see that the probability that it is removed at step 1 is at most $c\alpha^{\kappa}$ where c > 0 is a constant.

Let A, B be such that $B = A + {}^{\ell}(x, R, y)$. It follows from Lemma 4 that $\|\mathbf{y}_B\|^2 \ge \|\mathbf{x}_A\|^2 - d\alpha^{(6\ell+6)\kappa}$ for some constant d > 0. Hence, the probability that a value r_{ℓ} in step 1 makes that $\mathbf{y}_B \not\leq^{\ell} \mathbf{x}_A$ is at most

$$\frac{d\alpha^{(6\ell+6)\kappa}}{\alpha^{(6\ell+4)\kappa}} = d\alpha^{2\kappa} \le d\alpha^{\kappa}.$$

We obtain the same bound if we switch x and y, and consider sets A, B such that $A = B + \ell R^{-1}$. Taking the union bound for all sets A, B and all values of ℓ we obtain the desired bound.

Lemma 6. There exist constants c, d > 0 depending only on |D| such that for every pair of variables xand y and every $A, B \subseteq D$, the probability, p, that a unit vector \mathbf{u} chosen uniformly at random cuts \mathbf{x}_A and \mathbf{y}_B satisfies

$$c \cdot \|\mathbf{y}_B - \mathbf{x}_A\| \le p \le d \cdot \|\mathbf{y}_B - \mathbf{x}_A\|.$$

Proof. Let $0 \le x \le 1$ and let $0 \le \theta \le \pi$ be an angle such that $x = \cos(\theta)$. There exist constants a, b > 0 such that

$$a \cdot \sqrt{1-x} \le \theta \le b \cdot \sqrt{1-x}$$

Now, if θ is the angle between $\mathbf{x}_A - \mathbf{x}_{D\setminus A}$ and $\mathbf{y}_B - \mathbf{y}_{D\setminus B}$ then

$$1 - \cos(\theta) = 1 - (\mathbf{x}_A - \mathbf{x}_{D \setminus A})(\mathbf{y}_B - \mathbf{y}_{D \setminus B})$$
$$= 2(\mathbf{x}_{D \setminus A}\mathbf{y}_B + \mathbf{x}_A\mathbf{y}_{D \setminus B}) = 2\|\mathbf{y}_B - \mathbf{x}_A\|^2$$

Since $p = \theta/\pi$, the result follows.

Lemma 7. If there exists a constant c > 0 depending only on |D| such that for every variable x, the probability that all constraints involving are removed in Step 2, Step 3, or Step 5 is at most $c\alpha^{\kappa}$, then the total expected weight of constraints removed this way in one of these steps is at most $2c\alpha^{\kappa}$.

Proof. Let w_x denote the total weight of the constraints in which x participates. The expected weight of constraints removed is at most

$$\sum_{x \in V} w_x c \alpha^{\kappa} = (\sum_{x \in V} w_x) c \alpha^{\kappa} = 2c \alpha^{\kappa}$$

and the lemma is proved.

Lemma 8. The expected weight of the constraints removed at step 2 is $O(\alpha^{\kappa})$.

Proof. Let x be a variable. We shall prove that the probability that we remove all constraints involving x at step 2 is at most $c\alpha^{\kappa}$ for some constant c > 0, the

rest is Lemma 7. Suppose that $A \subseteq B$ are such that $\|\mathbf{x}_B\|^2 - \|\mathbf{x}_A\|^2 = \|\mathbf{x}_B - \mathbf{x}_A\|^2 \leq (2n - 3)\alpha^{(6\ell+4)\kappa}$. Then the probability that one of the bounds of the form $r_\ell + (s_\ell + jm_0)\alpha^{(6\ell+4)\kappa}$ separates $\|\mathbf{x}_B\|^2$ and $\|\mathbf{x}_A\|^2$ is at most

$$(2n-3)/m_0 \le (2n-3)/(\alpha^{-2\kappa}-1) \le c_1 \alpha^{\kappa}$$

for $\alpha^{\kappa} < 1/2$. Therefore, the probability that this happens for at least one pair of sets A, B is at most $2^{2|D|}c_1\alpha^{\kappa} = c\alpha^{\kappa}$.

Lemma 9. The expected weight of the constraints removed at step 3 is $O(\alpha^{\kappa})$.

Proof. According to Lemma 7, it is enough to prove that the probability that we remove all constraints involving x at step 3 is at most $c\alpha^{\kappa}$ for some constant c. Let A and B such that $A \cap D_x^{\ell} \neq B \cap$ D_x^{ℓ} . Let a be an element in symmetric difference $(A \cap D_x^{\ell}) \triangle (B \cap D_x^{\ell})$. Then we have $\|\mathbf{x}_B - \mathbf{x}_A\| = \sqrt{\mathbf{x}_{D \setminus A} \mathbf{x}_B + \mathbf{x}_A \mathbf{x}_{D \setminus B}} \ge \|\mathbf{x}_a\| \ge \alpha^{3\ell\kappa}$, where the last inequality is by Lemma 2(1). Then by Lemma 6 the probability that \mathbf{x}_A and \mathbf{x}_B are not ℓ -cut is at most

$$(1 - \alpha^{3\kappa\ell})^{m_\ell} \le \frac{1}{\exp(\alpha^{3\kappa\ell}m_\ell)} \le \frac{1}{\exp(\alpha^{-\kappa})} \le \alpha^{\kappa}.$$

Taking the union bound for all sets A, B and all values of ℓ we obtain the desired bound.

Lemma 10. The expected weight of the constraints removed at step 4 is $O(\alpha^{\kappa})$.

Proof. Let ((x, y), R) be a constraint not removed at step 0. We shall prove that the probability that it is removed at step 4 is at most $c\alpha^{\kappa}$ for some constant c > 0.

Fix ℓ and A, B such that $B = A +^{\ell} (x, R, y)$ and $\mathbf{y}_B \leq^{\ell} \mathbf{x}_A$. Since $B = A +^{\ell} p$ we have that $\mathbf{x}_A \mathbf{y}_{D \setminus B} \leq c_1 \alpha^{(6\ell+6)\kappa}$, as shown in the proof of Lemma 4. Since $\|\mathbf{x}_A\|^2 = \mathbf{x}_A(\mathbf{y}_B + \mathbf{y}_{D \setminus B})$, it follows that $\mathbf{x}_A \mathbf{y}_B \geq \|\mathbf{x}_A\|^2 - c_1 \alpha^{(6\ell+6)\kappa}$.

Also, we have $\|\mathbf{y}_B\|^2 = (\mathbf{x}_A \mathbf{y}_B + \mathbf{x}_{D\setminus A} \mathbf{y}_B)$ is at most $\|\mathbf{x}_A\|^2 + \alpha^{(6\ell+4)\kappa}$ because $\mathbf{y}_B \preceq^{\ell} \mathbf{x}_A$. Using the bound on $\mathbf{x}_A \mathbf{y}_B$ obtained above, it follows that $\mathbf{x}_{D\setminus A} \mathbf{y}_B$ is at most $\alpha^{(6\ell+4)\kappa} + c_1 \alpha^{(6\ell+6)\kappa} \leq (c_1 + 1)\alpha^{(6\ell+4)\kappa}$. Putting the bounds together, we have that

$$\|\mathbf{y}_B - \mathbf{x}_A\| = \sqrt{\mathbf{x}_{D \setminus A} \mathbf{y}_B + \mathbf{x}_A \mathbf{y}_{D \setminus B}} \le \sqrt{c_1 \alpha^{(6\ell+6)\kappa} + (c_1+1) \alpha^{(6\ell+4)\kappa}} \le c_2 \alpha^{(3\ell+2)\kappa}$$

for some constant $c_2 > 0$.

Applying the union bound and Lemma 6 we have that the probability that \mathbf{x}_A and \mathbf{y}_B are ℓ -cut is at most $m_\ell dc_2 \alpha^{(3\ell+2)\kappa} = O(\alpha^{\kappa})$. We obtain the same bound if we switch x and y, and take R^{-1} instead of R. Taking the union bound for all sets A, B and all values of ℓ we obtain the desired bound.

Lemma 11. The expected weight of the constraints removed at step 5 is $O(\alpha^{\kappa})$.

Proof. Again, according to Lemma 7, it is enough to prove that the probability that we remove all constraints involving x at step 5 is at most $c\alpha^{\kappa}$ for some constant c. Suppose that A, B are such that $\|\mathbf{x}_A - \mathbf{x}_B\| \leq (2n-3)^{1/2} \alpha^{(3\ell+2)\kappa}$. Hence, by Lemma 6, the probability that \mathbf{x}_A and \mathbf{x}_B are ℓ -cut is at most

$$1 - (1 - c(2n - 3)\alpha^{(3\ell + 2)\kappa})^{m_{\ell}} \le 1 - (1 - m_{\ell}c(2n - 3)\alpha^{(3\ell + 2)\kappa}) = m_{\ell}c(2n - 3)\alpha^{(3\ell + 2)\kappa} \le c(2n - 3)\alpha^{\kappa} + c(2n - 3)\alpha^{(3\ell + 2)\kappa} \le c'(2n - 3)\alpha^{\kappa}.$$

Taking the union bound for all sets A, B and all values of ℓ , we obtain the desired bound.

8.3 **Proof of Proposition 2**

All patterns appearing in this subsection are in \mathcal{I}' .

Lemma 12. Let $1 \le \ell \le |D|$, let p be a path pattern from x to y, and let A, B be such that $B = A + \ell p$. Then $\mathbf{x}_A \preceq^{\ell} \mathbf{y}_B$, and in particular, $\|\mathbf{x}_A\| \le \|\mathbf{y}_B\| + \alpha^{(6\ell+4)\kappa}$.

Proof. Since the relation \leq^{ℓ} is transitive, it is enough to prove the lemma for path patterns containing only one constraint. But this is true, since all the constraints ((x, y), R) or ((y, x), R) which would invalidate the lemma have been removed in step 1.

Lemma 13. If p is a tree pattern with at most j + 1leaves starting at x, and $A \subseteq D_x^{\ell+1}$ is such that $A + \ell$ $p = \emptyset$ then $\|\mathbf{x}_A\|^2 \leq (2j-1)\alpha^{(6\ell+4)\kappa}$.

Proof. We will prove the statement by induction on the number of leaves. For j = 1 this follows from Lemma 12. Suppose then that p is a tree pattern with j + 1 > 2 leaves and the statement is true for any i < j. Choose y to be the first branching vertex when following p from x, and let p_0 be the subpath of p starting at x and ending at y, further let t_1, \ldots, t_n t_h be all the (maximal) subtrees of p starting at y excluding p_0 (for each of them choose any other leaf as the end vertex). Since y is a branching vertex, we have that $h \geq 2$, every t_i has $j_i + 1 < j + 1$ leaves, and $\sum_{i=1}^{h} j_i = j$. Now, let B_i denote the set $\{a \in D_y^{\ell+1} : a \neq^{\ell} t_i = \emptyset\}$. Since $j_i < j$, we know that $\|\mathbf{y}_{B_i}\|^2 \leq (2j_i - 1)\alpha^{(6\ell+4)\kappa}$. Further, for $B = \bigcup_{i=1}^{n} B_i$, we have

$$\|\mathbf{y}_B\|^2 \le \sum_{i=1}^h \|\mathbf{y}_{B_i}\|^2 \le \sum_{i=1}^h (2j_i - 1)\alpha^{(6\ell+4)\kappa}$$
$$= (2j - h)\alpha^{(6\ell+4)\kappa} \le (2j - 2)\alpha^{(6\ell+4)\kappa}.$$

Finally, since $A + {}^{\ell} p = \emptyset$ then $A + {}^{\ell} p_0 \subseteq B$, and the claim follows from Lemma 12.

Lemma 14. Let $1 \le \ell \le |D|$, let p be a pattern from x to y which is a path of n-trees. If $A, B \subseteq D$ such that $B + \ell p = A$, then $\|\mathbf{y}_A\|^2 \ge \|\mathbf{x}_B\|^2 - \alpha^{(6\ell+2)\kappa}$.

Proof. We will prove that for any n-tree pattern tand A, B with $B + {}^{\ell} t = A$, we have $\mathbf{x}_B \preceq^{\ell}_w \mathbf{y}_A$, the lemma is then a direct consequence. For a contradiction, suppose that t is a smallest (by inclusion) *n*-tree that does not satisfy the claim, and observe that t is not a path (see Lemma 12). Let v_x and v_{y} denote the beginning and the end vertex of t, respectively; and let v_z be the last branching vertex that appears on the path connecting v_x and v_y , and let it be labeled by z. Now, the vertex v_z separates t into several subtrees, namely t_1 , a tree connecting v_x and v_z , t_2 , a path connecting v_z and v_y , and several trees p_1, \ldots, p_j which have v_z as one vertex and are disjoint with the path connecting v_x and v_y . For p_i we choose v_z to be the beginning, and any other leaf to be the end. Further, we know that for $C = B + {}^{\ell} t_1$ we have $\mathbf{x}_B \preceq_w^{\ell} \mathbf{z}_C$. Now, let such that $A_u = A_{u+1} + {}^{\ell} p'$. To prove the claim we $C_i = \{a \in D_z^{\ell+1} : a + {}^{\ell} p_i = \emptyset\}$. Then by Lemma 13, will show that \mathbf{x}_{A_u} and $\mathbf{x}_{A_{u+1}}$ are not ℓ -cut. Then the

we get that $\|\mathbf{z}_{C_i}\|^2 \leq (2j_i - 1)\alpha^{(6\ell+4)\kappa}$ where $j_i + 1$ is the number of leaves of p_i , therefore for $C' = \bigcup C_i$ we have $\|\mathbf{z}_{C'}\|^2 \le \sum \|\mathbf{z}_{C_i}\|^2 \le (2n-3)\alpha^{(6\ell+4)\kappa}$. This implies that $\|\mathbf{z}_{C\setminus C'}\|^2 \ge \|\mathbf{z}_C\|^2 - (2n-3)\alpha^{(6\ell+4)\kappa}$, and consequently $\mathbf{z}_C \preceq^{\ell}_w \mathbf{z}_{C \setminus C'}$ as otherwise all constraints containing z would have been removed at step 2. Finally, observe that $A = (C \setminus C') + {}^{\ell} t_2$, and therefore $\mathbf{z}_{C\setminus C'} \preceq^{\ell} \mathbf{y}_A$. Putting this together with all other derived \preceq^{ℓ}_{w} -relations, we get the required claim.

Lemma 15. Let $1 \leq \ell \leq |D|$, let p be a pattern from x to x which is a path of n-trees, and let A, Bbe such that $B +^{\ell} p = A$. If $A \cap D_x^{\ell} \subseteq B \cap D_x^{\ell}$ then $A \cap D_x^\ell = B \cap D_x^\ell.$

Proof. For a contradiction, suppose that there is an element $a \in (D_x^{\ell} \cap B) \setminus A$. From Lemma 2, conditions (3) and (1) we get that $\|\mathbf{x}_{B\setminus A}\|^2 \ge \|\mathbf{x}_a\|^2 \ge$ $2 \|\mathbf{x}_{D \setminus D_{\epsilon}^{\ell}}\|^2 \geq 2 \|\mathbf{x}_{A \setminus B}\|^2$. Therefore, we have

$$\|\mathbf{x}_A\|^2 = \|\mathbf{x}_B\|^2 - \|\mathbf{x}_{B\setminus A}\|^2 + \|\mathbf{x}_{A\setminus B}\|^2 \le \|\mathbf{x}_B\|^2 - (1/2)\|\mathbf{x}_a\|^2 \le \|\mathbf{x}_B\|^2 - (1/2)\alpha^{6\ell\kappa}.$$

On the other hand, since p is a path of n-trees, we get from the previous lemma that $\|\mathbf{x}_A\|^2 \geq \|\mathbf{x}_B\|^2 \alpha^{(6\ell+2)\kappa}$. If we adjust constant c_0 from Section 8.1 so that $1/2 > \alpha^{2\kappa}$, the above inequalities give a contradiction.

Lemma 16. Let x be a variable, let p and q be two patterns from x to x which are paths of n-trees, let $1 \leq \ell \leq |D|$, and let $A \subseteq D_x^{\ell}$. Then there exists some *j* such that $A \subseteq A +^{\ell} (j(p+q) + p)$.

Proof. For every A, define A_0, A_1, \ldots in the following way. If i = 2j is even then $A_i = A + \ell (j(p+q))$. Otherwise, if i = 2j + 1 is odd then $A_i = A + \ell (j(p + \ell))$ (q) + p).

We claim that for every sufficiently large u, we have $A_u \cap D_x^{\ell} = A_{u+1} \cap D_x^{\ell}$. From the finiteness of D, we get that for every sufficiently large u there is u' > usuch that $A_u = A_{u'}$. It follows that there exists some path of *n*-trees pattern p' starting and ending in x

claim follows as otherwise we would have removed all constraints involving x at step 3.

Consider the path in p' which connects the beginning and end vertices of p', and let v_1, \ldots, v_u be the vertices which appear on the path in this order with v_1 being the beginning and v_u being the end vertex of p'. Further, let $R_i = R$ if the *i*th edge of the path is concurrent and labeled by $((x_i, x_{i+1}), R)$, and let $R_i = R^{-1}$ if the *i*-th edge is not concurrent and labeled by $((x_{i+1}, x_i), R)$. Now define a sequence $B_1, B'_2, B_2, \ldots, B_m$ inductively by setting $B_1 = A_{u+1}, B'_{i+1} = B_i + \ell(x_i, R_i, x_{i+1})$. Further, if x_{i+1} is not a branching vertex, put $B_{i+1} =$ B'_{i+1} . If x_{i+1} is a branching vertex, then let Φ_i be the set of all subtrees of p' starting at x_i except those two that contain (parts of) p'', and define $B_{i+1} = \{ b \in B'_{i+1} : b +^{\ell} t \neq \emptyset \text{ for all } t \in \Phi_i \}.$ Since p' is a path of *n*-trees, we know that the sum of the numbers of leaves of the trees from Φ_i that are also leaves of p' is strictly less then n-1. Finally, if \mathbf{x}_{A_u} are $\mathbf{x}_{A_{u+1}}$ are ℓ -cut then, for some i, vectors \mathbf{x}_{iB_i} and $\mathbf{x}_{i+1B'_{i+1}}$ are ℓ -cut, or vectors \mathbf{x}_{iB_i} and $\mathbf{x}_{iB'_i}$ are ℓ -cut. The first case is impossible since $B'_{i+1} =$ $B_i + (x_i, R_i, x_{i+1})$, and hence if $\mathbf{x}_{B'_{i+1}}$ and \mathbf{x}_{B_i} are ℓ -cut, then either of the constraints $((x_i, x_{i+1}), R_i)$ or $((x_{i+1}, x_i), R^{-1})$ would have been removed at step 4. The second case is impossible, since from Lemma 13 we get $\|\mathbf{x}_{iC_t}\|^2 \leq (2j_t - 1)\alpha^{(6\ell+4)\kappa}$ for any $t \in \Phi_i$, $C_t = \{b \in B'_i : b \neq \ell \ t = \emptyset\}$, and j_t being the number of leaves of t, and consequently,

$$\|\mathbf{x}_{iB'_{i}} - \mathbf{x}_{iB_{i}}\|^{2} \leq \sum_{t \in \Phi_{i}} \|\mathbf{x}_{iC_{t}}\|^{2} \leq \sum_{t \in \Phi_{i}} (2j_{t} - 1)\alpha^{(6\ell+4)\kappa} \leq (2n - 3)\alpha^{(6\ell+4)\kappa}.$$

Therefore, if \mathbf{x}_{iB_i} and $\mathbf{x}_{iB'_i}$ were ℓ -cut, then all constraints that include x_i would have been removed at step 5. We conclude that indeed we have $A_u \cap D_x^{\ell} =$ $A_{u+1} \cap D_x^{\ell}$ for all sufficiently large u.

Now, take u = 2j + 1 large enough. We have that $(A \cup A_{u+1}) + {}^{\ell} (j(p+q) + p) = A_u \cup A_{2u+1}$. And also $(A_u \cup A_{2u+1}) \cap D_x^{\ell} = A_{u+1} \cap D_x^{\ell} \subseteq (A \cup A_{u+1}) \cap D_x^{\ell},$ hence by Lemma 15 we get that $(A \cup A_{u+1}) \cap D_x^{\ell} =$ $A_{u+1} \cap D_x^{\ell}$. Since $A \subseteq D_x^{\ell}$ by assumption of the SDP $\leq \varepsilon$. Note that every feasible SDP solution sat-

lemma, we have $A \subseteq A_{u+1} \cap D_x^{\ell} \subseteq A_u = A + \ell (j(p + \ell))$ (q) + p).

Full proof of Theorem 2(2)9

In this section, we prove Theorem 2(2). A brief outline of the proof is given in Section 6. Throughout this section, $\mathcal{I} = (V, \mathcal{C})$ is a $(1 - \varepsilon)$ -satisfiable instance of $CSP(\Gamma)$ where Γ consists of implicational constraints.

9.1 **SDP** Relaxation

We use (essentially) the same SDP relaxation of the problem as in Section 4. Minimize

(9.1)
$$\sum_{C \in \mathcal{C} \text{ equals } (x=a) \lor (y=b)} w_C(\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b) \\ + \frac{1}{2} \sum_{C \in \mathcal{C} \text{ equals } x=\pi(y)} \sum_{a \in D} w_C \|\mathbf{x}_{\pi(a)} - \mathbf{y}_a\|^2 \\ + \sum_{C \in \mathcal{C} \text{ equals } x \in P} w_C \left(\sum_{a \in D \setminus P} \|\mathbf{x}_a\|^2\right)$$

subject to

(9.2)
$$\mathbf{x}_{a}\mathbf{y}_{b} \geq 0$$

(9.3) $\mathbf{x}_{a}\mathbf{x}_{b} = 0$
(9.4) $\sum_{a \in D} \mathbf{x}_{a} = \mathbf{v}_{0}$
(9.5) $\|\mathbf{x}_{a} - \mathbf{z}_{c}\|^{2} \leq \|\mathbf{x}_{a} - \mathbf{y}_{b}\|^{2} + \|\mathbf{y}_{b} - \mathbf{z}_{c}\|^{2}$
 $x, y, z \in V, a, b, c \in D$

(9.6) $\|\mathbf{v}_0\|^2 = 1.$

We solve the relaxation and find an optimal SDP solution $\{\mathbf{x}_a\}$. Denote SDPOpt(\mathcal{I}) by SDP. We have, isfies the following conditions.

(9.7)
$$\|\mathbf{x}_a\|^2 = \mathbf{x}_a \cdot \left(\mathbf{v}_0 - \sum_{b \neq a} \mathbf{x}_b\right) = \mathbf{x}_a \mathbf{v}_0,$$

(9.8)
$$\mathbf{x}_{a}\mathbf{y}_{b} = \mathbf{x}_{a} \cdot (\mathbf{v}_{0} - \sum_{b' \in D^{\backslash}(b)} \mathbf{y}_{b'})$$

$$egin{aligned} &= \|\mathbf{x}_a\|^2 - \sum_{b' \in D \setminus \{b\}}^{b' \in D \setminus \{b\}} \mathbf{x}_a \mathbf{y}_{b'} \ &\leq \|\mathbf{x}_a\|^2, \end{aligned}$$

(9.9)

$$\|\mathbf{x}_{a}\|^{2} - \|\mathbf{y}_{b}\|^{2} = \|\mathbf{x}_{a} - \mathbf{y}_{b}\|^{2} + 2(\mathbf{x}_{a}\mathbf{y}_{b} - \|\mathbf{y}_{b}\|^{2})$$
$$\leq \|\mathbf{x}_{a} - \mathbf{y}_{b}\|^{2},$$

(9.10)

$$(\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b) = \sum_{a' \neq a} \mathbf{x}_{a'} \sum_{b' \neq b} \mathbf{y}_{b'} \ge 0.$$

9.2 Preprocessing Step

In this section, we describe the first step of our algorithm. In this step, we assign values to some variables, partition all variables into three groups \mathcal{V}_0 , \mathcal{V}_1 and \mathcal{V}_2 and then split the instance into two subinstances \mathcal{I}_1 and \mathcal{I}_2 .

Preprocessing Step

Choose a number $r \in (0, 1/6)$ uniformly at random. Do the following for every variable x.

- 1. Let $D_x = \{a : 1/2 r < \mathbf{x}_a \mathbf{v}_0\}.$
- 2. Depending on the size of D_x do the following:
 - (a) If $|D_x| = 1$, add x to \mathcal{V}_0 and assign x = a, where a is the single element of D_x .
 - (b) If $|D_x| > 1$, add x to \mathcal{V}_1 and restrict x to D_x (see below for details).
 - (c) If $D_x = \emptyset$, add x to \mathcal{V}_2 .

Note that each variable in \mathcal{V}_0 is assigned a value; each variable x in \mathcal{V}_1 is restricted to a set D_x ; each variable in \mathcal{V}_2 is not restricted.

Lemma 17. (i) If $\mathbf{x}_a \mathbf{v}_0 > \frac{1}{2} + r$ then $x \in \mathcal{V}_0$. (ii) For every $x \in \mathcal{V}_1$, $|D_x| = 2$. Proof. (i) Note that for every $b \neq a$, we have $\mathbf{x}_a \mathbf{v}_0 + \mathbf{x}_b \mathbf{v}_0 \leq 1$ and, therefore, $\mathbf{x}_b \mathbf{v}_0 < 1/2 - r$. Hence, $b \notin D_x$. We conclude that $D_X = \{a\}$ and $x \in \mathcal{V}_0$. (ii) Now consider $x \in \mathcal{V}_1$. We have,

$$|D_x| < 3(1/2 - r)|D_x| = 3\sum_{a \in D_x} (1/2 - r) \le 3\sum_{a \in D_x} \mathbf{x}_a \mathbf{v}_0 \le 3.$$

Therefore, $|D_x| \le 2$. Since $x \in \mathcal{V}_1$, $|D_x| > 1$. We get, $|D_x| = 2$.

We say that an assignment is admissible if it assigns a value in D_x to every $x \in \mathcal{V}_1$ and it is consistent with the partial assignment to variables in \mathcal{V}_0 . From now on we restrict our attention only to admissible assignments. We remove those constraints that are satisfied by every admissible assignment (our algorithm will satisfy all of them). Specifically, we remove the following constraints:

- 1. UG constraints $x = \pi(y)$ with $x, y \in \mathcal{V}_0$ that are satisfied by the partial assignment;
- 2. disjunction constraints $(x = a) \lor (y = b)$ such that either $x \in \mathcal{V}_0$ and x is assigned value a, or $y \in \mathcal{V}_0$ and y is assigned value b;
- 3. unary constraints $x \in P$ such that either $x \in \mathcal{V}_0$ and the value assigned to x is in P, or $x \in \mathcal{V}_1$ and $D_x \subseteq P$.

We denote the set of satisfied constraints by C_s . Let $\mathcal{C}' = \mathcal{C} \setminus C_s$ be the set of remaining constraints. We now define a set of *violated* constraints — those constraints that we conservatively assume will not be satisfied by our algorithm (even though some of them might be satisfied by the algorithm). We say that a constraint $C \in \mathcal{C}'$ is violated if at least one of the following conditions holds:

- 1. *C* is a unary constraint on a variable $x \in \mathcal{V}_0 \cup \mathcal{V}_1$.
- 2. C is a disjunction constraint $(x = a) \lor (y = b)$ and either $x \notin \mathcal{V}_1$, or $y \notin \mathcal{V}_1$ (or both).
- 3. C is a disjunction constraint $(x = a) \lor (y = b)$, and $x, y \in \mathcal{V}_1$, and either $a \notin D_x$, or $b \notin D_y$ (or both).

- of the variables x, y is in \mathcal{V}_0 .
- 5. C is a UG constraint $x = \pi(y)$, and one of the variables x, y is in \mathcal{V}_1 and the other is in \mathcal{V}_2 .
- 6. C is a UG constraint $x = \pi(y), x, y \in \mathcal{V}_1$ but $D_x \neq \pi(D_y).$

We denote the set of violated constraints by C_v and let $\mathcal{C}'' = \mathcal{C}' \setminus \mathcal{C}_v$.

Lemma 18. $\mathbb{E}[w(\mathcal{C}_v)] = O(\varepsilon).$

Proof. We analyze separately constraints of each type in \mathcal{C}_v .

Unary constraints

A unary constraint $x \in P$ in C is violated if and only if $x \in \mathcal{V}_0 \cup \mathcal{V}_1$ and $D_x \not\subseteq P$ (if $D_x \subseteq P$ then $C \in \mathcal{C}_s$ and thus C is not violated). Thus the SDP contribution of each violated constraint C of the form $x \in P$ is at least

$$w_C \sum_{a \in D \setminus P} \|\mathbf{x}_a\|^2 \ge w_C \sum_{a \in D_x \setminus P} \|\mathbf{x}_a\|^2$$
$$= w_C \sum_{a \in D_x \setminus P} \mathbf{x}_a \cdot \mathbf{v}_0 \ge w_C \left(\frac{1}{2} - r\right) \ge \frac{w_C}{3}.$$

The last two inequalities hold because the set $D_x \setminus P$ is nonempty; $\mathbf{x}_a \mathbf{v}_0 \geq 1/2 - r$ for all $a \in D_x$ by the construction; and $r \leq 1/6$. Therefore, the expected total weight of violated unary constraints is at most $3 \text{ SDP} \leq 3\varepsilon.$

Disjunction constraints

Consider a disjunction constraint $(x = a) \lor (y = b)$. Denote it by C. Assume without loss of generality that $\mathbf{x}_a \mathbf{v}_0 \geq \mathbf{y}_b \mathbf{v}_0$. Consider several cases. If $\mathbf{x}_a \mathbf{v}_0 >$ 1/2+r then $x \in \mathcal{V}_0$ and x is assigned value a. Thus, C is satisfied. If $\mathbf{x}_a \mathbf{v}_0 \leq 1/2 + r$ and $\mathbf{y}_b \mathbf{v}_0 > 1/2 - r$ then we also have $\mathbf{x}_a \mathbf{v}_0 > 1/2 - r$ and hence $x, y \in \mathcal{V}_0 \cup \mathcal{V}_1$ and $a \in D_x$, $b \in D_y$. Thus, C is not violated (if at least one of the variables x and y is in \mathcal{V}_0 , then in expectation.

4. C is a UG constraint $x = \pi(y)$, and at least one $C \in \mathcal{C}_s$; otherwise, $C \in \mathcal{C}'$). Therefore, C is violated only if

$$\mathbf{x}_a \mathbf{v}_0 \leq 1/2 + r$$
 and $\mathbf{y}_b \mathbf{v}_0 \leq 1/2 - r$,

or equivalently,

(9.11)
$$\mathbf{x}_a \mathbf{v}_0 - 1/2 \le r \le 1/2 - \mathbf{y}_b \mathbf{v}_0.$$

Since we choose r uniformly at random in (0, 1/6), the probability density of the random variable r is 6 on (0, 1/6). Thus the probability of event (9.11) is at most

$$6 \max\left(\left((1/2 - \mathbf{y}_b \mathbf{v}_0) - (\mathbf{x}_a \mathbf{v}_0 - 1/2)\right), 0\right)$$

= $6 \max\left((\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b) - \mathbf{x}_a \mathbf{y}_b, 0\right)$
by (9.1) and (9.10)
 $\leq 6(\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b).$

The expected weight of violated constraints is at most,

$$\sum_{\substack{C \in \mathcal{C} \text{ equals} \\ (x=a) \lor (y=b)}} 6w_C(\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b) \le 6 \, \mathsf{SDP} \le 6\varepsilon.$$

UG constraints

Consider a UG constraint $x = \pi(y)$. Assume that it is violated. Then $D_x \neq \pi(D_y)$ (note that if x and y do not lie in one set \mathcal{V}_t then $|D_x| \neq |D_y|$ and necessarily $D_x \neq \pi(D_y)$). Thus, at least one of the sets $\pi(D_y) \setminus$ D_x or $D_x \setminus \pi(D_y)$ is not empty. If $\pi(D_y) \setminus D_x \neq \emptyset$, there exists $b \in \pi(D_y) \setminus D_x$. We have,

$$P_{b} \equiv \Pr \left(b \in \pi(D_{y}) \setminus D_{x} \right)$$

$$\leq \Pr \left(\|\mathbf{y}_{b}\|^{2} > 1/2 - r \text{ and } \|\mathbf{x}_{\pi(b)}\|^{2} \le 1/2 - r \right)$$

$$= \Pr \left(1/2 - \|\mathbf{y}_{b}\|^{2} < r \le 1/2 - \|\mathbf{x}_{\pi(b)}\|^{2} \right)$$

$$\leq 6 \max(\|\mathbf{y}_{b}\|^{2} - \|\mathbf{x}_{\pi(b)}\|^{2}, 0)$$

$$\leq 6 \|\mathbf{y}_{b} - \mathbf{x}_{\pi(b)}\|^{2}.$$

By the union bound, the probability that there is $b \in$ $\pi(D_y) \setminus D_x$ is at most $6 \sum_{b \in D} \|\mathbf{y}_b - \mathbf{x}_{\pi(b)}\|^2$. Similarly, the probability that there is $b \in D_x \setminus \pi(D_y)$ is at most $6 \sum_{b \in D} \|\mathbf{y}_b - \mathbf{x}_{\pi(b)}\|^2$. Therefore, the weight of the violated UG constraints is at most $24 \text{ SDP} = O(\varepsilon)$, We restrict our attention to the set \mathcal{C}'' . There are four types of constraints in \mathcal{C}'' .

- 1. disjunction constraints $(x = a) \lor (y = b)$ with $x, y \in \mathcal{V}_1$ and $a \in D_x, b \in D_y$;
- 2. UG constraints $x = \pi(y)$ with $x, y \in \mathcal{V}_1$ and $D_x = \pi(D_y);$
- 3. UG constraints $x = \pi(y)$ with $x, y \in \mathcal{V}_2$;
- 4. unary constraints $x \in P$ with $x \in \mathcal{V}_2$.

Denote the set of type 1 and 2 constraints by C_1 , and type 3 and 4 constraints by C_2 . Let \mathcal{I}_1 be the subinstance of \mathcal{I} on variables \mathcal{V}_1 with constraints C_1 in which every variable x is restricted to D_x , and \mathcal{I}_2 be the sub-instance of \mathcal{I} on variables \mathcal{V}_2 with constraints C_2 .

In Sections 9.3 and 9.4, we show how to solve \mathcal{I}_1 and \mathcal{I}_2 , respectively. The total weight of constraints violated by our solution for \mathcal{I}_1 will be at most $O(\sqrt{\varepsilon})$; The total weight of constraints violated by our solution for \mathcal{I}_2 will be at most $O(\sqrt{\varepsilon \log |D|})$. Thus the combined solution will satisfy a subset of the constraints of weight at least $1 - O(\sqrt{\varepsilon \log |D|})$.

9.3 Solving Instance \mathcal{I}_1

In this section, we present an algorithm that solves instance \mathcal{I}_1 . The algorithm assigns values to variables in \mathcal{V}_1 so that the total weight of violated constraints is at most $O(\sqrt{\varepsilon})$.

Lemma 19. There is a randomized algorithm that given instance \mathcal{I}_1 and the SDP solution finds a set of UG constraints $\mathcal{C}_{bad} \subseteq \mathcal{C}_1$ and values $\alpha_x, \beta_x \in D_x$ for every $x \in \mathcal{V}_1$ such that the following conditions hold.

- $D_x = \{\alpha_x, \beta_x\}.$
- for each UG constraints $x = \pi(y)$ in $C_1 \setminus C_{bad}$, we have $\alpha_x = \pi(\alpha_y)$ and $\beta_x = \pi(\beta_y)$.
- $\mathbb{E}[w(\mathcal{C}_{bad})] \leq O(\sqrt{\varepsilon}).$

Proof. We use the algorithm of Goemans and Williamson for Min Uncut [26] to find values α_x , β_x . Recall that in the Min Uncut problem (also

known as Min 2CNF \equiv deletion) we are given a set of Boolean variables and a set of constraints of the form $(x = a) \leftrightarrow (y = b)$. Our goal is to find an assignment that minimizes the weight of unsatisfied constraints.

Consider the set of UG constraints in C_1 . Since $|D_x| = 2$ for every variable $x \in \mathcal{V}_1$, each constraint $x = \pi(y)$ is equivalent to the Min Uncut constraint $(x = \pi(a)) \leftrightarrow (y = a)$ where a is an element of D_y (it does not matter which of the two elements of D_y we choose). We define an SDP solution for the Goemans—Williamson relaxation of Min Uncut as follows. Consider $x \in \mathcal{V}_1$. Denote the elements of D_x by a and b (in any order). Let

$$\mathbf{x}_a^* = rac{\mathbf{x}_a - \mathbf{x}_b}{\|\mathbf{x}_a - \mathbf{x}_b\|}$$
 and $\mathbf{x}_b^* = -\mathbf{x}_a^* = rac{\mathbf{x}_b - \mathbf{x}_a}{\|\mathbf{x}_a - \mathbf{x}_b\|}$.

Note that the vectors \mathbf{x}_a and \mathbf{x}_b are nonzero orthogonal vectors, and, thus, $\|\mathbf{x}_a - \mathbf{x}_b\|$ is nonzero. The vectors \mathbf{x}_a^* and \mathbf{x}_b^* are unit vectors. Now we apply the random hyperplane rounding scheme of Goemans and Williamson: We choose a random hyperplane and let H be one of the half-spaces the hyperplane divides the space into. Note that for every x exactly one of the two antipodal vectors in $\{\mathbf{x}_a^* : a \in D_x\}$ lies in H(almost surely). Define α_x and β_x so that $\mathbf{x}_{\alpha_x}^* \in H$ and $\mathbf{x}_{\beta_x}^* \notin H$. Let \mathcal{C}_{bad} be the set of UG constraints such that $\alpha_x \neq \pi(\alpha_y)$, or equivalently $\mathbf{x}_{\pi(\alpha_y)}^* \notin H$.

Values α_x and β_x satisfy the first condition. If a UG constraint $x = \pi(y)$ is in $C_1 \setminus C_{bad}$, then $\alpha_x = \pi(\alpha_y)$; also since $D_x = \pi(D_y)$, $\beta_x = \pi(\beta_y)$. So the second condition holds. Finally, we verify the last condition. Consider a constraint $x = \pi(y)$. Let $\mathbf{A} = \mathbf{x}_{\pi(\alpha_y)} - \mathbf{x}_{\pi(\beta_y)}$ and $\mathbf{B} = \mathbf{y}_{\alpha_y} - \mathbf{y}_{\beta_y}$. Since $x \in \mathcal{V}_1$, we have $\|\mathbf{x}_{\pi(\alpha_y)}\|^2 > 1/2 - r > 1/3$ and $\|\mathbf{x}_{\pi(\beta_y)}\|^2 > 1/3$. Hence $\|\mathbf{A}\|^2 = \|\mathbf{x}_{\pi(\alpha_y)}\|^2 + \|\mathbf{x}_{\pi(\beta_y)}\|^2 > 2/3$. Similarly, $\|\mathbf{B}\|^2 > 2/3$. Assume first that $\|A\| \ge \|B\|$. Then,

$$\|\mathbf{x}_{\pi(\alpha_y)}^* - \mathbf{y}_{\alpha_y}^*\|^2 = \left\|\frac{\mathbf{A}}{\|\mathbf{A}\|} - \frac{\mathbf{B}}{\|\mathbf{B}\|}\right\|^2 = 2 - \frac{2\mathbf{A}\mathbf{B}}{\|\mathbf{A}\|\|\mathbf{B}\|}$$
$$= \frac{2}{\|\mathbf{B}\|^2} \times \left(\|\mathbf{B}\|^2 - \frac{\|\mathbf{B}\|}{\|\mathbf{A}\|} \mathbf{A}\mathbf{B}\right).$$

We have $2\left(\|\mathbf{B}\|^2 - \frac{\|\mathbf{B}\|}{\|\mathbf{A}\|}\mathbf{A}\mathbf{B}\right) \leq \|\mathbf{A} - \mathbf{B}\|^2$, since

$$\|\mathbf{A} - \mathbf{B}\|^{2} - 2\left(\|\mathbf{B}\|^{2} - \frac{\|\mathbf{B}\|}{\|\mathbf{A}\|} \mathbf{A}\mathbf{B}\right)$$
$$= \left(\|\mathbf{A}\| - \|\mathbf{B}\|\right)\left(\|\mathbf{A}\| + \|\mathbf{B}\| - \frac{2\mathbf{A}\mathbf{B}}{\|\mathbf{A}\|}\right) \ge 0,$$

because $||A|| \ge \mathbf{AB}/||\mathbf{A}||$ and $||B|| \ge \mathbf{AB}/||\mathbf{A}||$. We conclude that

$$\begin{split} \|\mathbf{x}_{\pi(\alpha_{y})}^{*} - \mathbf{y}_{\alpha_{y}}^{*}\|^{2} &\leq \frac{\|\mathbf{A} - \mathbf{B}\|^{2}}{\|\mathbf{B}\|^{2}} \leq \frac{3}{2} \|\mathbf{A} - \mathbf{B}\|^{2} \\ &= \frac{3}{2} \|(\mathbf{x}_{\pi(\alpha_{y})} - \mathbf{y}_{\alpha_{y}}) - (\mathbf{x}_{\pi(\beta_{y})} - \mathbf{y}_{\beta_{y}})\|^{2} \\ &\leq 3 \|\mathbf{x}_{\pi(\alpha_{y})} - \mathbf{y}_{\alpha_{y}}\|^{2} + 3 \|\mathbf{x}_{\pi(\beta_{y})} - \mathbf{y}_{\beta_{y}}\|^{2} \end{split}$$

If $||A|| \leq ||B||$, we get the same bound on $||\mathbf{x}^*_{\pi(\alpha_y)} - \mathbf{y}^*_{\alpha_y}||^2$ by swapping A and B in the formulas above. Therefore,

$$\sum_{\substack{C \in \mathcal{C}_{bad} \\ \text{is of the form} \\ x = \pi(y)}} w_C \| \mathbf{x}^*_{\pi(\alpha_y)} - \mathbf{y}^*_{\alpha_y} \|^2 \le 3 \, \mathsf{SDP} = O(\varepsilon).$$

The analysis by Goemans and Williamson shows that the total weight of the constraints of the form $x = \pi(y)$ such that

$$\mathbf{x}^*_{\pi(\alpha_u)} \notin H \text{ and } \mathbf{y}^*_{\alpha_u} \in H$$

is at most $O(\sqrt{\varepsilon})$, see [26] (or Lemma 6 in this paper for a similar argument). Therefore, $\mathbb{E}[w(\mathcal{C}_{bad})] \leq O(\sqrt{\varepsilon})$.

We remove all constraints C_{bad} from \mathcal{I}_1 and obtain an instance \mathcal{I}'_1 . Now we construct an SDP solution $\{\tilde{\mathbf{x}}_a\}$ for \mathcal{I}'_1 . We let

$$\mathbf{\tilde{x}}_{\alpha_x} = \mathbf{x}_{\alpha_x}$$
 and $\mathbf{\tilde{x}}_{\beta_x} = \mathbf{v}_0 - \mathbf{x}_{\alpha_x}$.

We define $S_{x\alpha_x} = \{\alpha_x\}$ and $S_{x\beta_x} = D \setminus S_{x\alpha_x}$. Since $\tilde{\mathbf{x}}_{\beta_x} = \mathbf{v}_0 - \mathbf{x}_{\alpha_x} = \sum_{a \in S_{x\beta_x}} \mathbf{x}_a$, we have,

Note that $a \in S_{xa}$ for every $a \in D_x$.

Lemma 20. The solution $\{\tilde{\mathbf{x}}_a\}$ is a feasible solution for SDP relaxation (9.1)–(9.6) without triangle inequalities (9.5) for \mathcal{I}'_1 . Its cost is $O(\varepsilon)$.

Proof. We verify that the SDP solution is feasible. First, we have $\sum_{a \in D_r} \tilde{\mathbf{x}}_a = \mathbf{v}_0$ and

$$\tilde{\mathbf{x}}_{\alpha_x}\tilde{\mathbf{x}}_{\beta_x} = \mathbf{x}_{\alpha_x} \cdot (\mathbf{v}_0 - \mathbf{x}_{\alpha_x}) = \mathbf{x}_{\alpha_x}\mathbf{v}_0 - \|\mathbf{x}_{\alpha_x}\|^2 = 0.$$

Then for $a \in D_x$ and $b \in D_y$, we have $\tilde{\mathbf{x}}_a \tilde{\mathbf{y}}_b = \sum_{a' \in S_{xa}, b' \in S_{yb}} \mathbf{x}_{a'} \mathbf{y}_{b'} \ge 0$. We now show that the SDP cost is $O(\varepsilon)$.

First, we consider disjunction constraints. We prove that the contribution of each constraint $(x = a) \lor (y = b)$ to the SDP for \mathcal{I}'_1 is at most its contribution to the SDP for \mathcal{I} . That is,

(9.13)
$$(\mathbf{v}_0 - \mathbf{\tilde{x}}_a)(\mathbf{v}_0 - \mathbf{\tilde{y}}_b) \le (\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b).$$

Observe that

$$\begin{aligned} (\mathbf{v}_0 - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{y}_b) - (\mathbf{v}_0 - \tilde{\mathbf{x}}_a)(\mathbf{v}_0 - \tilde{\mathbf{y}}_b) &= \\ (\mathbf{v}_0 - \tilde{\mathbf{x}}_a)(\tilde{\mathbf{y}}_b - \mathbf{y}_b) + (\tilde{\mathbf{x}}_a - \mathbf{x}_a)(\mathbf{v}_0 - \tilde{\mathbf{y}}_b) \\ &+ (\tilde{\mathbf{x}}_a - \mathbf{x}_a)(\tilde{\mathbf{y}}_b - \mathbf{y}_b). \end{aligned}$$

We prove that all terms on the right hand side are nonnegative, and thus inequality (9.13) holds. Using the identities (9.12) and $\sum_{a'\in D} \mathbf{x}_{a'} = \mathbf{v}_0$ as well as the inequality $\mathbf{x}_{a'}\mathbf{y}_{b'} \geq 0$ (for all $a', b' \in D$), we get

$$(\mathbf{v}_0 - \tilde{\mathbf{x}}_a)(\tilde{\mathbf{y}}_b - \mathbf{y}_b) = \sum_{\substack{a' \in D \setminus S_{xa} \\ b' \in S_{yb} \setminus \{b\}}} \mathbf{x}_{a'} \mathbf{y}_{b'} \ge 0.$$

Similarly, $(\mathbf{\tilde{x}}_a - \mathbf{x}_a)(\mathbf{v}_0 - \mathbf{\tilde{y}}_b) \ge 0$, and

$$(\tilde{\mathbf{x}}_a - \mathbf{x}_a)(\tilde{\mathbf{y}}_b - \mathbf{y}_b) = \sum_{\substack{a' \in S_{xa} \setminus \{a\} \\ b' \in S_{yb} \setminus \{b\}}} \mathbf{x}_{a'} \mathbf{y}_{b'} \ge 0.$$

Now we consider UG constraints. The contribution of a UG constraint $x = \pi(y)$ in $\mathcal{C}_1 \setminus \mathcal{C}_{bad}$ to the SDP for \mathcal{I}'_1 equals the weight of the constraint times the following expression.

$$\begin{split} \|\tilde{\mathbf{x}}_{\pi(\alpha_y)} - \tilde{\mathbf{y}}_{\alpha_y}\|^2 + \|\tilde{\mathbf{x}}_{\pi(\beta_y)} - \tilde{\mathbf{y}}_{\beta_y}\|^2 \\ &= \|\tilde{\mathbf{x}}_{\alpha_x} - \tilde{\mathbf{y}}_{\alpha_y}\|^2 + \|\tilde{\mathbf{x}}_{\beta_x} - \tilde{\mathbf{y}}_{\beta_y}\|^2 \\ &= \|\mathbf{x}_{\alpha_x} - \mathbf{y}_{\alpha_y}\|^2 + \|(\mathbf{v}_0 - \mathbf{x}_{\alpha_x}) - (\mathbf{v}_0 - \mathbf{y}_{\alpha_y})\|^2 \\ &= 2\|\mathbf{x}_{\alpha_x} - \mathbf{y}_{\alpha_y}\|^2 = 2\|\mathbf{x}_{\pi(\alpha_y)} - \mathbf{y}_{\alpha_y}\|^2. \end{split}$$

Thus, the contribution is at most twice the contribution of the constraint to the SDP for \mathcal{I} . We conclude that the SDP contribution of all the constraints in $C_1 \setminus C_{bad}$ is at most $2 \text{SDP} = O(\varepsilon)$.

Finally, we note that \mathcal{I}'_1 is a Boolean 2-CSP instance. We round solution $\{\tilde{\mathbf{x}}_a\}$ using the rounding procedure by Charikar et al. for Boolean 2-CSP [16] (when |D| = 2, the SDP relaxation used in [16] is equivalent to SDP (9.1)–(9.6) without triangle inequalities (9.5)). We get an assignment of variables in \mathcal{V}_1 . The weight of constraints in $\mathcal{C}_1 \setminus \mathcal{C}_{bad}$ violated by this assignment is at most $O(\sqrt{\varepsilon})$. Since $w(\mathcal{C}_{bad}) = O(\sqrt{\varepsilon})$, the weight of constraints in \mathcal{C}_1 violated by the assignment is at most $O(\sqrt{\varepsilon})$.

9.4 Solving Instance I_2

Instance \mathcal{I}_2 is a unique games instance with additional unary constraints. We restrict the SDP solution for \mathcal{I} to variables $x \in \mathcal{V}_2$ and get a solution for the unique game instance \mathcal{I}_2 . Note that since we do not restrict the domain of variables $x \in \mathcal{V}_2$ to D_x , the SDP solution we obtain is feasible. The SDP cost of this solution is at most SDP. We round this SDP solution using the algorithm by Charikar et al. [15]; given a $(1 - \varepsilon)$ -satisfiable instance of Unique Games it finds a solution with the weight of violated constraints at most $O(\sqrt{\varepsilon \log |D|})$. We remark that paper [15] considers only unique game instances. However, in [15], we can restrict the domain of any variable x to a set S_x by setting $\mathbf{x}_a = 0$ for $a \in D \setminus S_x$. Hence, we can model unary constraints as follows. For every unary constraint $x \in P$, we introduce a dummy variable $z_{x,P}$ and restrict its domain to the set P. Then we replace each constraint $x \in P$ with the equivalent constraint $x = z_{x,P}$. The weight of the constraints violated by the obtained solution is at most $O(\sqrt{\varepsilon \log |D|})$.

Finally, we combine results proved in Sections 9.2, 9.3, and 9.3 and obtain Theorem 2(2).

A Solving instances with exponentially small constraint weights

In this section, we explain how we solve instances with exponentially small constraint weights. As noted in the introduction, we can solve an SDP with an additive error ε' in time $poly(n, \varepsilon')$, where *n* is the size of the SDP. Therefore, given a $(1 - \varepsilon)$ satisfiable instance, we can find an SDP solution of value $(1 + 2^{-n})\varepsilon$ in time $poly(n, \log 1/\varepsilon)$, which is polynomial in *n* unless ε is exponentially small. We now outline how we can handle instances with small values of ε .

Consider a $(1 - \varepsilon)$ satisfiable instance \mathcal{I} and an optimal combinatorial solution. Let \tilde{w} be the weight of the heaviest constraint that is violated by the solution. Note that $\tilde{w} \leq \varepsilon \leq m\tilde{w}$ since there are at most m unsatisfied constraints and each of them has weight at most \tilde{w} . Since \tilde{w} is the weight of one of the constraints in \mathcal{C} , our algorithm may guess the value of \tilde{w} (more precisely, we can run the algorithm for each $\tilde{w} \in \{w_C : C \in \mathcal{C}\}$ and then output the best of the assignments we found).

Given \tilde{w} , we perform the following steps to solve the SDP.

• Partition the constraints into two sets

and

$$\mathcal{C}_{\text{heavy}} = \{ C \in \mathcal{C} : w_C > \tilde{w} \}.$$

 $\mathcal{C}_{\text{light}} = \{ C \in \mathcal{C} : w_C \le \tilde{w} \}$

Note that the optimal solution satisfies all the constraints in C_{heavy} .

- Rescale the weights of constraints in C_{light} so that they add up to 1; specifically, let $w'_C = w_C/w(C_{\text{light}})$.
- Write the following SDP relaxation for the problem with a new objective function and extra constraints (A.2): Minimize

A.1)
$$\sum_{C=((x,y),R)\in\mathcal{C}_{\text{light}}} w'_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$$

(.

subject to

(A.2)
$$\sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b = 0 \qquad ((x,y),R) \in \mathcal{C}_{\text{heavy}}$$
$$\mathbf{x}_a \mathbf{y}_b \ge 0 \qquad x,y \in V, a, b \in D$$
$$\mathbf{x}_a \mathbf{x}_b = 0 \qquad x \in V, a, b \in D, a \neq b$$
$$\sum_{a \in D} \mathbf{x}_a = \mathbf{v}_0 \qquad x \in V$$
$$\|\mathbf{v}_0\| = 1.$$

We will refer to this SDP as the auxiliary SDP and to the original SDP (described in Section 4) as the standard SDP. The intuition behind the auxiliary SDP is as follows: its objective function (A.1) measures only the weight of violated constraints in C_{light} (w.r.t. weights w'_C); it has additional SDP constraints (A.2) that ensure that all the constraints in C_{heavy} are satisfied.

- Observe that the integral SDP solution corresponding to the optimal combinatorial solution is a feasible SDP solution for the auxiliary SDP; namely, it satisfies SDP constraints (A.2) since the combinatorial solution satisfies all the constraints in C_{heavy} . The value of this SDP solution (w.r.t. to the objective (A.1)) equals the weight of the constraints violated by the optimal solution w.r.t. weights w'_C . Therefore, the optimal SDP value is at most $\tilde{\varepsilon} = \varepsilon/w(C_{\text{light}})$. Note that $\tilde{\varepsilon} \geq \tilde{w}/(m\tilde{w}) = 1/m$.
- We solve the SDP relaxation with an additive error $2^{-n}/m$ in polynomial-time and obtain an SDP solution $\{\mathbf{x}_a\}_{x \in V, a \in D}$ of value at most $(1+2^{-n})\tilde{\varepsilon}$. Note that $\{\mathbf{x}_a\}_{x \in V, a \in D}$ is a feasible SDP solution to the standard SDP, since the auxiliary SDP has all the SDP constraints from the standard SDP. As a solution to the standard SDP, it has value (4.1) at most

$$\sum_{C=((x,y),R)\in\mathcal{C}} w_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$$

$$= \sum_{C=((x,y),R)\in\mathcal{C}_{\text{light}}} w_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$$

+
$$\sum_{C=((x,y),R)\in\mathcal{C}_{\text{heavy}}} w_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$$

^{by} $\stackrel{(A.2)}{=} w(\mathcal{C}_{\text{light}}) \sum_{C=((x,y),R)\in\mathcal{C}_{\text{light}}} w'_C \sum_{(a,b)\notin R} \mathbf{x}_a \mathbf{y}_b$
+
$$\sum_{C=((x,y),R)\in\mathcal{C}_{\text{heavy}}} 0$$

$$\leq w(\mathcal{C}_{\text{light}}) \times (1+2^{-n})\tilde{\varepsilon} = (1+2^{-n})\varepsilon.$$

• Thus, we obtain an SDP solution to the standard SDP relaxation of value $(1 + 2^{-n})\varepsilon$.

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